

Array operations in the gRbase package

Søren Højsgaard

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1 Introduction

This note describes some operations on arrays in R. These operations have been implemented to facilitate implementation of graphical models and Bayesian networks in R.

2 Arrays/tables in R

The documentation of R states the following about arrays:

An array in R can have one, two or more dimensions. It is simply a vector which is stored with additional attributes giving the dimensions (attribute "dim") and optionally names for those dimensions (attribute "dimnames"). A two-dimensional array is the same thing as a matrix. One-dimensional arrays often look like vectors, but may be handled differently by some functions.

2.1 Cross classified data - contingency tables

Arrays appear for example in connection with cross classified data. The array `hec` below is an excerpt of the `HairEyeColor` array in R:

```
hec <- c(32, 53, 11, 50, 10, 25, 36, 66, 9, 34, 5, 29)
dim(hec) <- c(2, 3, 2)
dimnames(hec) <- list(Hair = c("Black", "Brown"),
                      Eye = c("Brown", "Blue", "Hazel"),
                      Sex = c("Male", "Female"))

hec
## , , Sex = Male
##
##      Eye
## Hair   Brown Blue Hazel
## Black   32   11   10
## Brown   53   50   25
##
## , , Sex = Female
##
##      Eye
## Hair   Brown Blue Hazel
## Black   36    9    5
## Brown   66   34   29
```

Above, `hec` is an array because it has a `dim` attribute. Moreover, `hec` also has a `dimnames` attribute naming the levels of each dimension. Notice that each dimension is given a name.

An array with named dimensions is in this package called a *named array*; this can be checked with `is.named.array()` [gRbase]

```
is.named.array( hec )
## [1] TRUE
```

The functionality described below relies heavily on arrays having named dimensions.

Printing arrays takes up a lot of space. A more compact view of data can be achieved with `ftable()`. Since `gRbase` imports the pipe operator `%>%` from the `magrittr` package we will in this note do:

```
flat <- function(x) {ftable(x, row.vars=1)}
hec %>% flat
```

```
##      Eye Brown      Blue      Hazel
##      Sex  Male Female Male Female  Male Female
## Hair
## Black      32      36    11      9    10      5
## Brown      53      66    50    34    25     29
```

2.2 Defining arrays

Arrays can be defined in different ways using standard R code:

```
z1 <- c(32, 53, 11, 50, 10, 25, 36, 66, 9, 34, 5, 29)
di <- c(2, 3, 2)
dn <- list(Hair = c("Black", "Brown"),
           Eye = c("Brown", "Blue", "Hazel"),
           Sex = c("Male", "Female"))
dim( z1 ) <- di
dimnames( z1 ) <- dn
z2 <- array( c(32, 53, 11, 50, 10, 25, 36, 66, 9, 34, 5, 29),
            dim=di, dimnames=dn)
```

where the `dimnames` part in both cases is optional. Another way is to use `ar_new()`_[gRbase] from `gRbase`:

```
counts <- c(32, 53, 11, 50, 10, 25, 36, 66, 9, 34, 5, 29)
z3 <- ar_new( ~ Hair:Eye:Sex, levels = dn, value = counts)
z4 <- ar_new(c("Hair", "Eye", "Sex"), levels=dn, values=counts)
```

Notice that `dn` when used in `ar_new()`_[gRbase] is allowed to contain superfluous elements. Default `dimnames` are generated with

```
z5 <- ar_new(~Hair:Eye:Sex, levels=c(2, 3, 2), values = counts)
z5 %>% flat
##      Eye Eye1      Eye2      Eye3
##      Sex Sex1 Sex2 Sex1 Sex2 Sex1 Sex2
## Hair
## Hair1      32      36    11      9    10      5
## Hair2      53      66    50    34    25     29
```

Using `ar_new()`_[gRbase], arrays can be normalized in two ways: Normalization can be over the first variable for *each* configuration of all other variables or over all configurations. For example:

```
z6 <- ar_new(~Hair:Eye:Sex, levels=c(2, 3, 2), values = counts, normalize="first")
z6 %>% flat
##      Eye  Eye1      Eye2      Eye3
##      Sex  Sex1  Sex2  Sex1  Sex2  Sex1  Sex2
## Hair
## Hair1    0.3765 0.3529 0.1803 0.2093 0.2857 0.1471
## Hair2    0.6235 0.6471 0.8197 0.7907 0.7143 0.8529
```

3 Operations on arrays

In the following we shall denote the dimnames (or variables) of the array `hec` by H , E and S and we let (h, e, s) denote a configuration of these variables. The contingency table above shall be denoted by T_{HES} and we shall refer to the (h, e, s) -entry of T_{HES} as $T_{HES}(h, e, s)$.

3.1 Normalizing an array

Normalize an array with `ar_normalize()[gRbase]`

```
ar_normalize(z5, "first") %>% flat
##      Eye  Eye1      Eye2      Eye3
##      Sex  Sex1  Sex2  Sex1  Sex2  Sex1  Sex2
## Hair
## Hair1    0.3765 0.3529 0.1803 0.2093 0.2857 0.1471
## Hair2    0.6235 0.6471 0.8197 0.7907 0.7143 0.8529

ar_normalize(z5, "all") %>% flat
##      Eye  Eye1      Eye2      Eye3
##      Sex  Sex1  Sex2  Sex1  Sex2  Sex1  Sex2
## Hair
## Hair1    0.08889 0.10000 0.03056 0.02500 0.02778 0.01389
## Hair2    0.14722 0.18333 0.13889 0.09444 0.06944 0.08056
```

3.2 Subsetting an array – slicing

We can subset arrays (this will also be called “slicing”) in different ways. Notice that the result is not necessarily an array. Slicing can be done using standard R code or using `ar_slice[gRbase]`. The virtue of `ar_slice[gRbase]` comes from the flexibility when specifying the slice:

The following leads from the original $2 \times 3 \times 2$ array to a $2 \times 2 \times 2$ array by cutting away the `Eye=Brown` slice of the array:

```
ar_slice(hec, slice=list(Eye=c("Blue", "Hazel"))) %>% flat
##      Eye Blue      Hazel
##      Sex Male Female Male Female
## Hair
## Black    11      9    10      5
## Brown    50     34    25     29
```

Levels can be written as numerics.¹

```
ar_slice(hec, slice=list(Eye=2:3, Sex="Female"))
```

Suppose we pick the `Sex=Female` slice of `hec`. This slice can be regarded as a 2×3 array or as $2 \times 3 \times 1$ array.

```
# 2 x 3 array :
ar_slice(hec, slice=list(Sex="Female")) %>% flat
```

¹Currently names can not be abbreviated, but that might be added later.

```
##      Eye Brown Blue Hazel
## Hair
## Black      36    9    5
## Brown      66   34   29

# 2 x 3 x 1 array :
ar_slice(hec, slice=list(Sex="Female"), drop=FALSE) %>% flat
##      Eye Brown Blue Hazel
##      Sex Female Female Female
## Hair
## Black      36    9    5
## Brown      66   34   29
```

If slicing leads to a one dimensional array, the output will by default not be an array but a vector (without a dim attribute). However, the result can be forced to be a 1-dimensional array:

```
## A vector:
z <- ar_slice(hec, slice=list(Hair=1, Sex="Female")); z
## A 1-dimensional array:
z <- ar_slice(hec, slice=list(Hair=1, Sex="Female"), as.array=TRUE); z
```

Slicing using standard R code can be done as follows:

```
hec[, 2:3, ] %>% flat ## A 2 x 2 x 2 array
##      Eye Blue Hazel
##      Sex Male Female Male Female
## Hair
## Black      11    9   10    5
## Brown      50   34   25   29

hec[1, , 1] ## A vector
## Brown Blue Hazel
##      32   11   10

hec[1, , 1, drop=FALSE] ## A 1 x 3 x 1 array
## , , Sex = Male
##
##      Eye
## Hair Brown Blue Hazel
## Black  32   11   10
```

Programmatically we can do the above as

```
do.call("[", c(list(hec), list(TRUE, 2:3, TRUE))) %>% flat
do.call("[", c(list(hec), list(1, TRUE, 1)))
do.call("[", c(list(hec), list(1, TRUE, 1), drop=FALSE))
```

gRbase provides two alternatives for each of these three cases above:

```
ar_slice_prim(hec, slice=list(TRUE, 2:3, TRUE)) %>% flat
ar_slice(hec, slice=list(c(2, 3)), margin=2) %>% flat
```

```

ar_slice_prim(hec, slice=list(1, TRUE, 1))
ar_slice(hec, slice=list(1, 1), margin=c(1,3))

ar_slice_prim(hec, slice=list(1, TRUE, 1), drop=FALSE)
ar_slice(hec, slice=list(1, 1), margin=c(1,3), drop=FALSE)

```

3.3 Collapsing and inflating arrays

Collapsing: The HE -marginal array T_{HE} of T_{HES} is the array with values

$$T_{HE}(h, e) = \sum_s T_{HES}(h, e, s)$$

Inflating: The “opposite” operation is to extend an array. For example, we can extend T_{HE} to have a third dimension, e.g. **Sex**. That is

$$\tilde{T}_{SHE}(s, h, e) = T_{HE}(h, e)$$

so $\tilde{T}_{SHE}(s, h, e)$ is constant as a function of s .

With **gRbase** we can collapse with²:

```

he <- hec %a~% ~Hair:Eye; he %>% flat
##           Eye Brown Blue Hazel
## Hair
## Black      68   20   15
## Brown     119   84   54

```

```

## Alternatives
he <- ar_marg(hec, ~Hair:Eye); he
hs <- ar_marg(hec, c("Hair", "Sex"))
es <- ar_marg(hec, c(2, 3))

```

With **gRbase** we can inflate with `ar_expand()`[**gRbase**]:

```

she <- he %a~% list(Sex=c("Male", "Female"))
she %>% flat
##           Eye Brown      Blue      Hazel
##           Hair Black Brown Black Brown Black Brown
## Sex
## Male          68   119    20    84    15    54
## Female        68   119    20    84    15    54

```

```

## Alternatives
she <- ar_expand(he, list(Sex=c("Male", "Female")))
ar_expand(he, dimnames(hs)) %>% flat
ar_expand(he, hs) %>% flat

```

²FIXME: Should allow for abbreviations in formula and character vector specifications.

3.4 Permuting an array

A reorganization of the table can be made with `ar_perm`^[gRbase] (similar to `aperm()`), but `arperm`^[gRbase] allows for a formula and for variable abbreviation:

```
ar_perm(hec, ~Eye:Sex:Hair) %>% flat
##      Sex      Male      Female
##      Hair Black Brown  Black Brown
## Eye
## Brown      32      53      36      66
## Blue       11      50       9      34
## Hazel      10      25       5      29
```

Alternative forms (the first two also works for `aperm`):

```
ar_perm(hec, c("Eye", "Sex", "Hair"))
ar_perm(hec, c(2,3,1))
ar_perm(hec, ~Ey:Se:Ha)
ar_perm(hec, c("Ey", "Se", "Ha"))
```

3.5 Equality

Two arrays are defined to be identical 1) if they have the same dimnames and 2) if, possibly after a permutation, all values are identical (up to a small numerical difference):

```
hec2 <- ar_perm(hec, 3:1)
hec %a==% hec2
## [1] TRUE
```

```
## Alternative
ar_equal(hec, hec2)
```

3.6 Aligning

We can align one array according to the ordering of another:³

```
hec2 <- ar_perm(hec, 3:1)
ar_align(hec2, hec)
## ar_align(hec2, dimnames(hec))
## ar_align(hec2, names(dimnames(hec)))
```

3.7 Multiplication, addition etc: +, -, *, /

The sum of two arrays T_{HE} and T_{HS} is defined to be the array \tilde{T}_{HES} with entries

$$\tilde{T}_{HES}(h, e, s) = T_{HE}(h, e) + T_{HS}(h, s)$$

³FIXME; see `ar_expand()`

The difference, product and quotient is defined similarly:

With `gRbase` this is done with `ar_mult()`[`gRbase`]:

```
she <- he %a+% hs
she %>% flat
##           Sex  Male                Female
##           Eye Brown Blue Hazel   Brown Blue Hazel
## Hair
## Black           121    73    68    118    70    65
## Brown           247   212   182    248   213   183
```

Likewise

```
he %a+% hs
he %a-% hs
he %a*% hs
he %a/% hs
he %a/0% hs ## Convention 0/0 = 0
```

```
ar_add(he, hs) %>% flat
ar_subt(he, hs) %>% flat
ar_mult(he, hs) %>% flat
ar_div(he, hs) %>% flat
ar_div0(he, hs) %>% flat ## Convention 0/0 = 0
```

Multiplication and addition of a list of multiple arrays is accomplished with `ar_prod()`[`gRbase`] and `ar_sum()`[`gRbase`] (much like `prod()`[`gRbase`] and `sum()`[`gRbase`]):

```
ar_sum( he, hs, es )
ar_prod( he, hs, es )
```

Lists of arrays are processed with

```
ar_sum_list( list(he, hs, es) )
ar_prod_list( list(he, hs, es) )
```

3.8 An array as a probability density

If an array consists of non-negative numbers then it may be regarded as an (unnormalized) discrete multivariate density. With this view, the following examples should be self explanatory:

```
ar_dist(hec) %>% flat
##           Eye  Brown                Blue                Hazel
##           Sex   Male  Female   Male  Female   Male  Female
## Hair
## Black           0.08889 0.10000 0.03056 0.02500 0.02778 0.01389
## Brown           0.14722 0.18333 0.13889 0.09444 0.06944 0.08056

ar_dist(hec, marg=~Hair:Eye) %>% flat
```



```
##      Eye   Brown   Blue   Hazel
## Hair
## Black      0.18889 0.05556 0.04167
## Brown      0.33056 0.23333 0.15000

ar_dist(hec, cond=~Eye) %>% flat
##      Sex      Male      Female
##      Eye   Brown   Blue   Hazel   Brown   Blue   Hazel
## Hair
## Black      0.17112 0.10577 0.14493 0.19251 0.08654 0.07246
## Brown      0.28342 0.48077 0.36232 0.35294 0.32692 0.42029

ar_dist(hec, marg=~Hair, cond=~Sex) %>% flat
##      Sex      Male Female
## Hair
## Black      0.2928 0.2793
## Brown      0.7072 0.7207
```

3.9 Miscellaneous

Multiply values in a slice by some number and all other values by another number:

```
ar_slice_mult(hec, list(Sex="Female"), val=10, comp=0) %>% flat
##      Eye Brown      Blue      Hazel
##      Sex  Male Female Male Female  Male Female
## Hair
## Black      0    360    0    90    0    50
## Brown      0    660    0   340    0   290
```

4 Examples

4.1 A Bayesian network

A classical example of a Bayesian network is the “sprinkler example”, see e.g. http://en.wikipedia.org/wiki/Bayesian_network:

Suppose that there are two events which could cause grass to be wet: either the sprinkler is on or it is raining. Also, suppose that the rain has a direct effect on the use of the sprinkler (namely that when it rains, the sprinkler is usually not turned on). Then the situation can be modeled with a Bayesian network.

We specify conditional probabilities $p(r)$, $p(s|r)$ and $p(w|s,r)$ as follows (notice that the vertical conditioning bar ($|$) is replaced by the horizontal underscore:

```
yn <- c("y", "n")
lev <- list(rain=yn, sprinkler=yn, wet=yn)
r <- ar_new( ~rain, levels = lev, values = c(.2, .8) )
s_r <- ar_new( ~sprinkler:rain, levels = lev, values = c(.01, .99, .4, .6) )
w_sr <- ar_new( ~wet:sprinkler:rain, levels = lev,
```

```

values = c(.99, .01, .8, .2, .9, .1, 0, 1))

r
## rain
##   y   n
## 0.2 0.8

s_r %>% flat
##      rain    y    n
## sprinkler
## y          0.01 0.40
## n          0.99 0.60

w_sr %>% flat
##      sprinkler    y      n
##      rain      y    n    y    n
## wet
## y          0.99 0.90 0.80 0.00
## n          0.01 0.10 0.20 1.00

```

The joint distribution $p(r, s, w) = p(r)p(s|r)p(w|s, r)$ can be obtained with `ar_prod()[gRbase]`:
ways:

```

joint <- ar_prod( r, s_r, w_sr ); joint %>% flat
##      sprinkler    y      n
##      rain      y    n    y    n
## wet
## y          0.00198 0.28800 0.15840 0.00000
## n          0.00002 0.03200 0.03960 0.48000

```

What is the probability that it rains given that the grass is wet? We find $p(r, w) = \sum_s p(r, s, w)$ and then $p(r|w) = p(r, w)/p(w)$. Can be done in various ways: with `ar_dist()[gRbase]`

```

ar_dist(joint, marg=~rain, cond=~wet)
##      wet
## rain    y      n
##   y 0.3577 0.07182
##   n 0.6423 0.92818

```

```

## Alternative:
rw <- ar_marg(joint, ~rain + wet)
ar_div( rw, ar_marg(rw, ~wet))
## or
rw %a/% (rw %a_% ~wet)

```

```

## Alternative:
x <- ar_slice_mult(rw, slice=list(wet="y")); x
##      wet
## rain    y n
##   y 0.1604 0
##   n 0.2880 0

```

```

ar_dist(x, marg=~rain)
## rain
##      y      n
## 0.3577 0.6423

```

4.2 Iterative Proportional Scaling (IPS)

We consider the 3-way `lizard` data from `gRbase`:

```

data( lizard, package="gRbase" )
lizard %>% flat
##      height >4.75      <=4.75
##      species anoli dist  anoli dist
## diam
## <=4          32   61      86   73
## >4           11   41      35   70

```

Consider the two factor log-linear model for the `lizard` data. Under the model the expected counts have the form

$$\log m(d, h, s) = a_1(d, h) + a_2(d, s) + a_3(h, s)$$

If we let $n(d, h, s)$ denote the observed counts, the likelihood equations are: Find $m(d, h, s)$ such that

$$m(d, h) = n(d, h), \quad m(d, s) = n(d, s), \quad m(h, s) = n(h, s)$$

where $m(d, h) = \sum_s m(d, h, s)$ etc. The updates are as follows: For the first term we have

$$m(d, h, s) \leftarrow m(d, h, s) \frac{n(d, h)}{m(d, h)}$$

After iterating the updates will not change and we will have equality: $m(d, h, s) = m(d, h, s) \frac{n(d, h)}{m(d, h)}$ and summing over s shows that the equation $m(d, h) = n(d, h)$ is satisfied.

A rudimentary implementation of iterative proportional scaling for log-linear models is straight forward:

```

myips <- function(indata, glist){
  fit <- indata
  fit[] <- 1
  ## List of sufficient marginal tables
  md <- lapply(glist, function(g) ar_marg(indata, g))

  for (i in 1:4){
    for (j in seq_along(glist)){
      mf <- ar_marg(fit, glist[[j]])
      # adj <- ar_div( md[[ j ]], mf)
      # fit <- ar_mult( fit, adj )
      ## or
      adj <- md[[ j ]] %a/% mf
      fit <- fit %a*% adj
    }
  }
  pearson <- sum( (fit - indata)^2 / fit)
}

```

```

    list(pearson=pearson, fit=fit)
}

glist <- list(c("species","diam"),c("species","height"),c("diam","height"))

fm1 <- myips( lizard, glist )
fm1$pearson
## [1] 0.1506

fm1$fit %>% flat
##      height  >4.75      <=4.75
##      species anoli dist  anoli dist
## diam
## <=4          32.8 60.2    85.2 73.8
## >4           10.2 41.8    35.8 69.2

fm2 <- loglin( lizard, glist, fit=T )
## 4 iterations: deviation 0.009619

fm2$pearson
## [1] 0.1506

fm2$fit %>% flat
##      height  >4.75      <=4.75
##      species anoli dist  anoli dist
## diam
## <=4          32.8 60.2    85.2 73.8
## >4           10.2 41.8    35.8 69.2

```

5 Some low level functions

For e.g. a $2 \times 3 \times 2$ array, the entries are such that the first variable varies fastest so the ordering of the cells are (1,1,1), (2,1,1), (1,2,1), (2,2,1), (1,3,1) and so on. To find the value of such a cell, say, (j,k,l) in the array (which is really just a vector), the cell is mapped into an entry of a vector.

For example, cell (2,3,1) (Hair=Brown, Eye=Hazel, Sex=Male) must be mapped to entry 4 in

```

hec
## , , Sex = Male
##
##      Eye
## Hair   Brown Blue Hazel
## Black   32   11   10
## Brown   53   50   25
##
## , , Sex = Female
##
##      Eye
## Hair   Brown Blue Hazel
## Black   36    9    5

```

```
##   Brown    66   34   29

c(hec)
##  [1] 32 53 11 50 10 25 36 66  9 34  5 29
```

For illustration we do:

```
cell2name <- function(cell, dimnames){
  unlist(lapply(1:length(cell), function(m) dimnames[[m]][cell[m]]))
}
cell2name(c(2,3,1), dimnames(hec))
## [1] "Brown" "Hazel" "Male"
```

5.1 cell2entry(), entry2cell() and next_cell()

The map from a cell to the corresponding entry is provided by `cell2entry()`_[gRbase]. The reverse operation, going from an entry to a cell (which is much less needed) is provided by `entry2cell()`_[gRbase].

```
cell2entry(c(2,3,1), dim=c( 2, 3, 2 ))
## [1] 6

entry2cell(6, dim=c( 2, 3, 2 ))
## [1] 2 3 1
```

Given a cell, say $i = (2, 3, 1)$ in a $2 \times 3 \times 2$ array we often want to find the next cell in the table following the convention that the first factor varies fastest, that is $(1, 1, 2)$. This is provided by `next_cell()`_[gRbase].

```
next_cell(c(2,3,1), dim=c( 2, 3, 2 ))
## [1] 1 1 2
```

5.2 next_cell_slice() and slice2entry()

Given that we look at cells for which the index in dimension 2 is at level 3 (that is `Eye=Hazel`), i.e. cells of the form $(j, 3, l)$. Given such a cell, what is then the next cell that also satisfies this constraint. This is provided by `next_cell_slice()`_[gRbase].⁴

```
next_cell_slice(c(1,3,1), slice_marg=2, dim=c( 2, 3, 2 ))
## [1] 2 3 1

next_cell_slice(c(2,3,1), slice_marg=2, dim=c( 2, 3, 2 ))
## [1] 1 3 2
```

Given that in dimension 2 we look at level 3. We want to find entries for the cells of the form $(j, 3, l)$.⁵

⁴FIXME: sliceset should be called margin.

⁵FIXME:slice cell and sliceset should be renamed

```
slice2entry(slice_cell=3, slice_marg=2, dim=c( 2, 3, 2 ))
## [1]  5  6 11 12
```

To verify that we indeed get the right cells:

```
r <- slice2entry(slice_cell=3, slice_marg=2, dim=c( 2, 3, 2 ))
lapply(lapply(r, entry2cell, c( 2, 3, 2 )),
       cell2name, dimnames(hec))
## [[1]]
## [1] "Black" "Hazel" "Male"
##
## [[2]]
## [1] "Brown" "Hazel" "Male"
##
## [[3]]
## [1] "Black"  "Hazel"  "Female"
##
## [[4]]
## [1] "Brown"  "Hazel"  "Female"
```

5.3 fact_grid() – Factorial grid

Using the operations above we can obtain the combinations of the factors as a matrix:

```
head( fact_grid( c(2, 3, 2) ), 6 )
##      [,1] [,2] [,3]
## [1,]    1    1    1
## [2,]    2    1    1
## [3,]    1    2    1
## [4,]    2    2    1
## [5,]    1    3    1
## [6,]    2    3    1
```

A similar dataframe can also be obtained with the standard R function `expand.grid` (but `factGrid` is faster)

```
head( expand.grid(list(1:2, 1:3, 1:2)), 6 )
##   Var1 Var2 Var3
## 1    1    1    1
## 2    2    1    1
## 3    1    2    1
## 4    2    2    1
## 5    1    3    1
## 6    2    3    1
```