

The package `nicematrix`*

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Abstract

The LaTeX package `nicematrix` provides new environments similar to the classical environments `{array}` and `{matrix}` but with some additional features. Among these features are the possibilities to fix the width of the columns and to draw continuous ellipsis dots between the cells of the array.

1 Presentation

This package can be used with `xelatex`, `lualatex`, `pdflatex` but also by the classical workflow `latex-dvips-ps2pdf` (or Adobe Distiller). Two or three compilations may be necessary. This package requires and **loads** the packages `expl3`, `l3keys2e`, `xparse`, `array`, `amsmath` and `tikz`. It also loads the Tikz library `fit`. The final user only has to load the extension with `\usepackage{nicematrix}`.

This package provides some new tools to draw mathematical matrices. The main features are the following:

- continuous dotted lines¹;
- exterior rows and columns for labels;
- a control of the width of the columns.

$$\begin{array}{c}
 C_1 \quad C_2 \cdots \cdots C_n \\
 L_1 \left[\begin{array}{cccc}
 a_{11} & a_{12} & \cdots & a_{1n} \\
 a_{21} & a_{22} & \cdots & a_{2n} \\
 \vdots & \vdots & \ddots & \vdots \\
 a_{n1} & a_{n2} & \cdots & a_{nn}
 \end{array} \right]
 \end{array}$$

A command `\NiceMatrixOptions` is provided to fix the options (the scope of the options fixed by this command is the current TeX group).

An example for the continuous dotted lines

For example, consider the following code which uses an environment `{pmatrix}` of `amsmath`.

```

$A = \begin{pmatrix}
1 & & \cdots & & \cdots & & 1 & \\
0 & & \ddots & & & & & \vdots \\
\vdots & & \ddots & & \ddots & & & \vdots \\
0 & & \cdots & & 0 & & & 1
\end{pmatrix}
\end{pmatrix}$

```

$$A = \begin{pmatrix}
 1 & \cdots & \cdots & 1 \\
 0 & \ddots & & \vdots \\
 \vdots & \ddots & \ddots & \vdots \\
 0 & \cdots & 0 & 1
 \end{pmatrix}$$

This code composes the matrix A on the right.

Now, if we use the package `nicematrix` with the option `transparent`, the same code will give the result on the right.

$$A = \begin{pmatrix}
 1 & \cdots & \cdots & 1 \\
 0 & \ddots & & \vdots \\
 \vdots & \ddots & \ddots & \vdots \\
 0 & \cdots & 0 & 1
 \end{pmatrix}$$

*This document corresponds to the version 3.7 of `nicematrix`, at the date of 2019/11/11.
¹If the class option `draft` is used, these dotted lines will not be drawn for a faster compilation.

2 The environments of this extension

The extension `nicematrix` defines the following new environments.

<code>{NiceMatrix}</code>	<code>{NiceArray}</code>	<code>{pNiceArray}</code>
<code>{pNiceMatrix}</code>		<code>{bNiceArray}</code>
<code>{bNiceMatrix}</code>		<code>{BNiceArray}</code>
<code>{BNiceMatrix}</code>		<code>{vNiceArray}</code>
<code>{vNiceMatrix}</code>		<code>{VNiceArray}</code>
<code>{VNiceMatrix}</code>		<code>{NiceArrayWithDelims}</code>

By default, the environments `{NiceMatrix}`, `{pNiceMatrix}`, `{bNiceMatrix}`, `{BNiceMatrix}`, `{vNiceMatrix}` and `{VNiceMatrix}` behave almost exactly as the corresponding environments of `amsmath`: `{matrix}`, `{pmatrix}`, `{bmatrix}`, `{Bmatrix}`, `{vmatrix}` and `{Vmatrix}`.

The environment `{NiceArray}` is similar to the environment `{array}` of the package `{array}`. However, for technical reasons, in the preamble of the environment `{NiceArray}`, the user must use the letters L, C and R instead of l, c and r. It's possible to use the constructions `w{...}{...}`, `W{...}{...}`², `l`, `>{...}`, `<{...}`, `@{...}`, `!{...}` and `*{n}{...}` but the letters p, m and b should not be used. See p. 7 the section relating to `{NiceArray}`.

3 The continuous dotted lines

Inside the environments of the extension `nicematrix`, new commands are defined: `\Ldots`, `\Cdots`, `\Vdots`, `\Ddots`, and `\Iddots`. These commands are intended to be used in place of `\dots`, `\cdots`, `\vdots`, `\ddots` and `\iddots`.³

Each of them must be used alone in the cell of the array and it draws a dotted line between the first non-empty cells⁴ on both sides of the current cell. Of course, for `\Ldots` and `\Cdots`, it's an horizontal line; for `\Vdots`, it's a vertical line and for `\Ddots` and `\Iddots` diagonal ones.

<code>\begin{bNiceMatrix}</code>		
<code>a_1 & \Cdots & & & a_1 \\</code>		$\left[\begin{array}{cccc} a_1 & \cdots & \cdots & a_1 \\ \vdots & & & \vdots \\ \vdots & a_2 & \cdots & a_2 \\ \vdots & \vdots & \ddots & \vdots \\ a_1 & a_2 & & a_n \end{array} \right]$
<code>\Vdots & a_2 & \Cdots & & a_2 \\</code>		
<code>& \Vdots & \Ddots \\</code>		
<code>\\</code>		
<code>a_1 & a_2 & & & a_n</code>		
<code>\end{bNiceMatrix}</code>		

In order to represent the null matrix, one can use the following codage:

<code>\begin{bNiceMatrix}</code>		
<code>0 & \Cdots & 0 \\</code>		$\left[\begin{array}{ccc} 0 & \cdots & 0 \\ \vdots & & \vdots \\ 0 & \cdots & 0 \end{array} \right]$
<code>\Vdots & & \Vdots \\</code>		
<code>0 & \Cdots & 0</code>		
<code>\end{bNiceMatrix}</code>		

However, one may want a larger matrix. Usually, in such a case, the users of LaTeX add a new row and a new column. It's possible to use the same method with `nicematrix`:

<code>\begin{bNiceMatrix}</code>		
<code>0 & \Cdots & \Cdots & 0 \\</code>		$\left[\begin{array}{cccc} 0 & \cdots & \cdots & 0 \\ \vdots & & & \vdots \\ \vdots & & & \vdots \\ 0 & \cdots & \cdots & 0 \end{array} \right]$
<code>\Vdots & & & \Vdots \\</code>		
<code>\Vdots & & & \Vdots \\</code>		
<code>0 & \Cdots & \Cdots & 0</code>		
<code>\end{bNiceMatrix}</code>		

²However, for the columns of type `w` and `W`, the cells are composed in math mode (in the environments of `nicematrix`) whereas in `{array}` of `array`, they are composed in text mode.

³The command `\iddots`, defined in `nicematrix`, is a variant of `\ddots` with dots going forward: $\cdot\cdot\cdot$. If `mathdots` is loaded, the version of `mathdots` is used. It corresponds to the command `\adots` of `unicode-math`.

⁴The precise definition of a "non-empty cell" is given below (cf. p. 14).

In the first column of this example, there are two instructions `\Vdots` but only one dotted line is drawn (there is no overlapping graphic objects in the resulting PDF⁵).

In fact, in this example, it would be possible to draw the same matrix more easily with the following code:

```
\begin{bNiceMatrix}
0      & \Cdots &      & 0      & \\
\Vdots &        &      &        & \\
      &        &      & \Vdots & \\
0      &        & \Cdots & 0      & \\
\end{bNiceMatrix}
```

$$\begin{bmatrix} 0 & \cdots & 0 \\ \vdots & & \vdots \\ & & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$

There are also other means to change the size of the matrix. Someone might want to use the optional argument of the command `\` for the vertical dimension and a command `\hspace*` in a cell for the horizontal dimension.⁶

However, a command `\hspace*` might interfere with the construction of the dotted lines. That's why the package `nicematrix` provides a command `\Hspace` which is a variant of `\hspace` transparent for the dotted lines of `nicematrix`.

```
\begin{bNiceMatrix}
0      & \Cdots & \Hspace*{1cm} & 0      & \\
\Vdots &        &                & \Vdots & \\
0      & \Cdots &                & 0      & \\
\end{bNiceMatrix}
```

$$\begin{bmatrix} 0 & \cdots & 0 \\ \vdots & & \vdots \\ 0 & \cdots & 0 \end{bmatrix}$$

3.1 The option `nullify-dots`

Consider the following matrix composed classically with the environment `{pmatrix}` of `amsmath`.

```
$A = \begin{pmatrix}
a_0 & b \\
a_1 & \\
a_2 & \\
a_3 & \\
a_4 & \\
a_5 & b
\end{pmatrix}$
```

$$A = \begin{pmatrix} a_0 & b \\ a_1 & \\ a_2 & \\ a_3 & \\ a_4 & \\ a_5 & b \end{pmatrix}$$

If we add `\vdots` instructions in the second column, the geometry of the matrix is modified.

```
$B = \begin{pmatrix}
a_0 & b \\
a_1 & \vdots \\
a_2 & \vdots \\
a_3 & \vdots \\
a_4 & \vdots \\
a_5 & b
\end{pmatrix}$
```

$$B = \begin{pmatrix} a_0 & b \\ a_1 & \vdots \\ a_2 & \vdots \\ a_3 & \vdots \\ a_4 & \vdots \\ a_5 & b \end{pmatrix}$$

⁵And it's not possible to draw a `\Ldots` and a `\Cdots` line between the same cells.

⁶In `nicematrix`, one should use `\hspace*` and not `\hspace` for such an usage because `nicematrix` loads `array`. One may also remark that it's possible to fix the width of a column by using the environment `{NiceArray}` (or one of its variants) with a column of type `w` or `W`: see p. 10

By default, with `nicematrix`, if we replace `{pmatrix}` by `{pNiceMatrix}` and `\vdots` by `\Vdots`, the geometry of the matrix is not changed.

$$\begin{array}{l}
 \$C = \begin{pNiceMatrix} \\
 a_0 & b & \\
 a_1 & \Vdots & \\
 a_2 & \Vdots & \\
 a_3 & \Vdots & \\
 a_4 & \Vdots & \\
 a_5 & b & \\
 \end{pNiceMatrix} \\
 \end{array}
 \qquad
 C = \begin{pmatrix} a_0 & b \\ \vdots & \\ a_1 & \\ \vdots & \\ a_2 & \\ \vdots & \\ a_3 & \\ \vdots & \\ a_4 & \\ \vdots & \\ a_5 & b \end{pmatrix}$$

However, one may prefer the geometry of the first matrix A and would like to have such a geometry with a dotted line in the second column. It's possible by using the option `nullify-dots` (and only one instruction `\Vdots` is necessary).

$$\begin{array}{l}
 \$D = \begin{pNiceMatrix}[nullify-dots] \\
 a_0 & b & \\
 a_1 & \Vdots & \\
 a_2 & & \\
 a_3 & & \\
 a_4 & & \\
 a_5 & b & \\
 \end{pNiceMatrix} \\
 \end{array}
 \qquad
 D = \begin{pmatrix} a_0 & b \\ a_1 & \vdots \\ a_2 & \vdots \\ a_3 & \vdots \\ a_4 & \vdots \\ a_5 & b \end{pmatrix}$$

The option `nullify-dots` smashes the instructions `\Ldots` (and the variants) vertically but also horizontally.

There must be no space before the opening bracket ([) of the options of the environment.

3.2 The command `\Hdotsfor`

Some people commonly use the command `\hdotsfor` of `amsmath` in order to draw horizontal dotted lines in a matrix. In the environments of `nicematrix`, one should use instead `\Hdotsfor` in order to draw dotted lines similar to the other dotted lines drawn by the package `nicematrix`.

As with the other commands of `nicematrix` (like `\Cdots`, `\Ldots`, `\Vdots`, etc.), the dotted line drawn with `\Hdotsfor` extends until the contents of the cells on both sides.

$$\begin{array}{l}
 \$\begin{pNiceMatrix} \\
 1 & 2 & 3 & 4 & 5 & \\
 1 & \Hdotsfor{3} & & 5 & & \\
 1 & 2 & 3 & 4 & 5 & \\
 1 & 2 & 3 & 4 & 5 & \\
 \end{pNiceMatrix} \\
 \end{array}
 \qquad
 \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ 1 & \dots & \dots & \dots & 5 \\ 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 \end{pmatrix}$$

However, if these cells are empty, the dotted line extends only in the cells specified by the argument of `\Hdotsfor` (by design).

$$\begin{array}{l}
 \$\begin{pNiceMatrix} \\
 1 & 2 & 3 & 4 & 5 & \\
 & \Hdotsfor{3} & & & & \\
 1 & 2 & 3 & 4 & 5 & \\
 1 & 2 & 3 & 4 & 5 & \\
 \end{pNiceMatrix} \\
 \end{array}
 \qquad
 \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ & \dots & \dots & \dots & \\ 1 & 2 & 3 & 4 & 5 \\ 1 & 2 & 3 & 4 & 5 \end{pmatrix}$$

The command `\hdotsfor` of `amsmath` takes an optional argument (between square brackets) which is used for fine tuning of the space between two consecutive dots. For homogeneity, `\Hdotsfor` has also an optional argument but this argument is discarded silently.

Remark: Unlike the command `\hdotsfor` of `amsmath`, the command `\Hdotsfor` may be used when the extension `colortbl` is loaded (but you might have problem if you use `\rowcolor` on the same row as `\Hdotsfor`).

3.3 How to generate the continuous dotted lines transparently

The package `nicematrix` provides an option called `transparent` for using existing code transparently in the environments of the `amsmath`: `{matrix}`, `{pmatrix}`, `{bmatrix}`, etc. In fact, this option is an alias for the conjunction of two options: `renew-dots` and `renew-matrix`.⁷

- The option `renew-dots`

With this option, the commands `\ldots`, `\cdots`, `\vdots`, `\ddots`, `\iddots`³ and `\hdotsfor` are redefined within the environments provided by `nicematrix` and behave like `\Ldots`, `\Cdots`, `\Vdots`, `\Ddots`, `\Iddots` and `\Hdotsfor`; the command `\dots` (“automatic dots” of `amsmath`) is also redefined to behave like `\Ldots`.

- The option `renew-matrix`

With this option, the environment `{matrix}` is redefined and behave like `{NiceMatrix}`, and so on for the five variants.

Therefore, with the option `transparent`, a classical code gives directly the output of `nicematrix`.

```
\NiceMatrixOptions{transparent}
\begin{pmatrix}
1 & \cdots & \cdots & 1 & \\
0 & \ddots & & & \vdots \\
\vdots & \ddots & \ddots & & \vdots \\
0 & \cdots & 0 & & 1
\end{pmatrix}
\end{pmatrix}
```

$$\begin{pmatrix} 1 & \cdots & \cdots & 1 \\ 0 & \ddots & & \vdots \\ \vdots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & 1 \end{pmatrix}$$

4 The Tikz nodes created by `nicematrix`

The package `nicematrix` creates a Tikz node for each cell of the considered array. These nodes are used to draw the dotted lines between the cells of the matrix. However, the user may wish to use directly these nodes. It’s possible. First, the user have to give a name to the array (with the key called `name`). Then, the nodes are accessible through the names “`name-i-j`” where `name` is the name given to the array and `i` and `j` the numbers of the row and the column of the considered cell.

```
$\begin{pNiceMatrix}[name=mymatrix]
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{pNiceMatrix}$
\tikz[remember picture,overlay]
\draw (mymatrix-2-2) circle (2mm);
```

$$\begin{pmatrix} 1 & 2 & 3 \\ 4 & \textcircled{5} & 6 \\ 7 & 8 & 9 \end{pmatrix}$$

Don’t forget the options `remember picture` and `overlay`.

In the following example, we have underlined all the nodes of the matrix.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

In fact, the package `nicematrix` can create “extra nodes”. These new nodes are created if the option `create-extra-nodes` is used. There are two series of extra nodes: the “medium nodes” and the “large nodes”.

⁷The options `renew-dots`, `renew-matrix` and `transparent` can be fixed with the command `\NiceMatrixOptionsn` like the other options. However, they can also be fixed as options of the command `\usepackage` (it’s an exception for these three specific options.)

The names of the “medium nodes” are constructed by adding the suffix “-medium” to the names of the “normal nodes”. In the following example, we have underlined the “medium nodes”. We consider that this example is self-explanatory.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

The names of the “large nodes” are constructed by adding the suffix “-large” to the names of the “normal nodes”. In the following example, we have underlined the “large nodes”. We consider that this example is self-explanatory.⁸

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

The “large nodes” of the first column and last column may appear too small for some usage. That’s why it’s possible to use the options `left-margin` and `right-margin` to add space on both sides of the array and also space in the “large nodes” of the first column and last column. In the following example, we have used the options `left-margin` and `right-margin`.⁹

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

It’s also possible to add more space on both side of the array with the options `extra-left-margin` and `extra-right-margin`. These margins are not incorporated in the “large nodes”. It’s possible to fix both values with the option `extra-margin` and, in the following example, we use `extra-margin` with the value 3 pt.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

In this case, if we want a control over the height of the rows, we can add a `\strut` in each row of the array.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix}$$

We explain below how to fill the nodes created by `nicematrix` (cf. p. 19).

5 The code-after

The option `code-after` may be used to give some code that will be excuted after the construction of the matrix (and, hence, after the construction of all the Tikz nodes).

In the `code-after`, the Tikz nodes should be accessed by a name of the form $i-j$ (without the prefix of the name of the environment).

Moreover, a special command, called `\line` is available to draw directly dotted lines between nodes.

```
\begin{pNiceMatrix}[code-after = \line{1-1}{3-3}]
0 & 0 & 0 \\
0 & & 0 \\
0 & 0 & 0
\end{pNiceMatrix}
```

$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & \cdot & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

⁸There is no “large nodes” created in the exterior rows and columns (for these rows and columns, cf. p. 7).

⁹The options `left-margin` and `right-margin` take dimensions as values but, if no value is given, the default value is used, which is `\arraycolsep` (by default: 5 pt). There is also an option `margin` to fix both `left-margin` and `right-margin` to the same value.

6 The environment `{NiceArray}`

The environment `{NiceArray}` is similar to the environment `{array}`. As for `{array}`, the mandatory argument is the preamble of the array. However, for technical reasons, in this preamble, the user must use the letters `L`, `C` and `R`¹⁰ instead of `l`, `c` and `r`. It's possible to use the constructions `w{...}{...}`, `W{...}{...}`, `l`, `>{...}`, `<{...}`, `@{...}`, `!{...}` and `*{n}{...}` but the letters `p`, `m` and `b` should not be used.¹¹

The environment `{NiceArray}` accepts the classical options `t`, `c` and `b` of `{array}` but also other options defined by `nicematrix` (`renew-dots`, `columns-width`, etc.).

An example with a linear system (we need `{NiceArray}` for the vertical rule):

```


$$\begin{array}{cccc|c} a_1 & ? & \cdots & ? & ? \\ 0 & & \ddots & \vdots & \vdots \\ \vdots & \ddots & \ddots & ? & \vdots \\ 0 & \cdots & 0 & a_n & ? \end{array}$$


```

In fact, there is also variants for the environment `{NiceArray}`: `{pNiceArray}`, `{bNiceArray}`, `{BNiceArray}`, `{vNiceArray}` and `{VNiceArray}`.

In the following example, we use an environment `{pNiceArray}` (we don't use `{pNiceMatrix}` because we want to use the types `L` and `R` — in `{pNiceMatrix}`, all the columns are of type `C`).

```


$$\begin{pNiceArray}{LCR} a_{11} & \cdots & a_{1n} \\ a_{21} & & a_{2n} \\ \vdots & & \vdots \\ a_{n-1,1} & \cdots & a_{n-1,n} \end{pNiceArray}$$


```

In fact, the environment `{pNiceArray}` and its variants are based upon a more general environment, called `{NiceArrayWithDelims}`. The first two mandatory arguments of this environment are the left and right delimiters used in the construction of the matrix. It's possible to use `{NiceArrayWithDelims}` if we want to use atypical delimiters.

```


$$\begin{NiceArrayWithDelims}{\downarrow}{\downarrow}{CCC} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{NiceArrayWithDelims}$$


```

7 The exterior rows and columns

The options `first-row`, `last-row`, `first-col` and `last-col` allow the composition of exterior rows and columns in the environments of `nicematrix`.

A potential first row has the number 0 (and not 1). Idem for the potential first column. In general cases, one must specify the number of the last row and the number of the last column as values of `last-row` and `last-col`.

¹⁰The column types `L`, `C` and `R` are defined locally inside `{NiceArray}` with `\newcolumn` of `array`. This definition overrides an eventual previous definition. In fact, the column types `w` and `W` are also redefined.

¹¹In a command `\multicolumn`, one should also use the letters `L`, `C`, `R`.

```

 $\begin{pNiceMatrix}[first-row,last-row=5,first-col,last-col=5]$ 
& C_1 & C_2 & C_3 & C_4 & & \\
L_1 & a_{11} & a_{12} & a_{13} & a_{14} & L_1 & \\
L_2 & a_{21} & a_{22} & a_{23} & a_{24} & L_2 & \\
L_3 & a_{31} & a_{32} & a_{33} & a_{34} & L_3 & \\
L_4 & a_{41} & a_{42} & a_{43} & a_{44} & L_4 & \\
& C_1 & C_2 & C_3 & C_4 & & \\
 $\end{pNiceMatrix}$ 

```

$$\begin{array}{cccc}
& C_1 & C_2 & C_3 & C_4 \\
L_1 & \left(a_{11} & a_{12} & a_{13} & a_{14} \right) & L_1 \\
L_2 & \left(a_{21} & a_{22} & a_{23} & a_{24} \right) & L_2 \\
L_3 & \left(a_{31} & a_{32} & a_{33} & a_{34} \right) & L_3 \\
L_4 & \left(a_{41} & a_{42} & a_{43} & a_{44} \right) & L_4 \\
& C_1 & C_2 & C_3 & C_4
\end{array}$$

We have several remarks to do.

- For the environments with an explicit preamble (i.e. `{NiceArray}` and its variants), no letter must be given in that preamble for the potential first column and the potential last column: the first column will be automatically (and necessarily) of type R and the last column will be automatically of type L.
- In an environment with an explicit preamble, the option `last-col` must be used *without* value: the number of columns will be automatically computed from the preamble of the array.
- For the potential last row, the option `last-row` may, in fact, be used without value. In this case, `nicematrix` computes, during the first compilation, the number of row of the array and writes that information in the `.aux` file for the second run. In the following example, the option `last-row` will be used without value.

It's possible to control the appearance of these rows and columns with options `code-for-first-row`, `code-for-last-row`, `code-for-first-col` and `code-for-last-col`. These options specify tokens that will be inserted before each cell of the corresponding row or column.

```

\NiceMatrixOptions{code-for-first-row = \color{red},
                  code-for-first-col = \color{blue},
                  code-for-last-row = \color{green},
                  code-for-last-col = \color{magenta}}
 $\begin{pNiceArray}{CC|CC}[first-row,last-row,first-col,last-col]$ 
& C_1 & C_2 & C_3 & C_4 & & \\
L_1 & a_{11} & a_{12} & a_{13} & a_{14} & L_1 & \\
L_2 & a_{21} & a_{22} & a_{23} & a_{24} & L_2 & \\
\hline
L_3 & a_{31} & a_{32} & a_{33} & a_{34} & L_3 & \\
L_4 & a_{41} & a_{42} & a_{43} & a_{44} & L_4 & \\
& C_1 & C_2 & C_3 & C_4 & & \\
 $\end{pNiceArray}$ 

```

$$\begin{array}{cccc}
& C_1 & C_2 & C_3 & C_4 \\
L_1 & \left(a_{11} & a_{12} & a_{13} & a_{14} \right) & L_1 \\
L_2 & \left(a_{21} & a_{22} & a_{23} & a_{24} \right) & L_2 \\
L_3 & \left(a_{31} & a_{32} & a_{33} & a_{34} \right) & L_3 \\
L_4 & \left(a_{41} & a_{42} & a_{43} & a_{44} \right) & L_4 \\
& C_1 & C_2 & C_3 & C_4
\end{array}$$

Remarks

- As shown in the previous example, an horizontal rule (drawn by `\hline`) doesn't extend in the exterior columns and a vertical rule (specified by a “|” in the preamble of the array) doesn't extend in the exterior rows.¹²
- Logically, the potential option `columns-width` (described p. 10) doesn't apply to the “first column” and “last column”.
- For technical reasons, it's not possible to use the option of the command `\` after the “first row” or before the “last row” (the placement of the delimiters would be wrong).

8 The dotted lines to separate rows or columns

In the environments of the extension `nicematrix`, it's possible to use the command `\hdottedline` (provided by `nicematrix`) which is a counterpart of the classical commands `\hline` and `\hdashline` (the latter is a command of `ofarydshln`).

```
\begin{pNiceMatrix}
1 & 2 & 3 & 4 & 5 \\
\hdottedline
6 & 7 & 8 & 9 & 10 \\
11 & 12 & 13 & 14 & 15 \\
\end{pNiceMatrix}
```

$$\begin{pmatrix} 1 & 2 & 3 & 4 & 5 \\ \hdottedline 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{pmatrix}$$

In the environments with an explicit preamble (like `{NiceArray}`, etc.), it's possible to draw a vertical dotted line with the specifier “:”.

```
\left(\begin{NiceArray}{CCCC:C}
1 & 2 & 3 & 4 & 5 \\
6 & 7 & 8 & 9 & 10 \\
11 & 12 & 13 & 14 & 15 \\
\end{NiceArray}\right)
```

$$\left(\begin{array}{cccc:c} 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 8 & 9 & 10 \\ 11 & 12 & 13 & 14 & 15 \end{array} \right)$$

These dotted lines do *not* extend in the potential exterior rows and columns.

```
\begin{pNiceArray}{CCC:C}[
  first-row,last-col,
  code-for-first-row = \color{blue}\scriptstyle,
  code-for-last-col = \color{blue}\scriptstyle ]
C_1 & C_2 & C_3 & C_4 \\
1 & 2 & 3 & 4 & L_1 \\
5 & 6 & 7 & 8 & L_2 \\
9 & 10 & 11 & 12 & L_3 \\
\hdottedline
13 & 14 & 15 & 16 & L_4 \\
\end{pNiceArray}
```

$$\begin{array}{cccc:c} C_1 & C_2 & C_3 & C_4 & \\ \left(\begin{array}{cccc:c} 1 & 2 & 3 & 4 & L_1 \\ 5 & 6 & 7 & 8 & L_2 \\ 9 & 10 & 11 & 12 & L_3 \\ \hdottedline 13 & 14 & 15 & 16 & L_4 \end{array} \right) \end{array}$$

It's possible to change in `nicematrix` the letter used to specify a vertical dotted line with the option `letter-for-dotted-lines` available in `\NiceMatrixOptions`. For example, in this document, we have loaded the extension `arydshln` which uses the letter “:” to specify a vertical dashed line. Thus, by using `letter-for-dotted-lines`, we can use the vertical lines of both `arydshln` and `nicematrix`.

```
\NiceMatrixOptions{letter-for-dotted-lines = V}
\left(\begin{NiceArray}{C|C:CVC}
1 & 2 & 3 & 4 \\
5 & 6 & 7 & 8 \\
9 & 10 & 11 & 12 \\
\end{NiceArray}\right)
```

$$\left(\begin{array}{c|ccc} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{array} \right)$$

¹²The latter is not true when the extension `arydshln` is loaded besides `nicematrix`. In fact, `nicematrix` and `arydshln` are not totally compatible because `arydshln` redefines many internals of `array`. On another note, if one really wants a vertical rule running in the first and in the last row, he should use `!\vline` instead of | in the preamble of the array.

9 The width of the columns

In the environments with an explicit preamble (like `{NiceArray}`, `{pNiceArray}`, etc.), it's possible to fix the width of a given column with the standard letters `w` and `W` of the package `array`.

```


$$\left(\begin{array}{ccc} 1 & 12 & -123 \\ 12 & 0 & 0 \\ 4 & 1 & 2 \end{array}\right)$$


```

In the environments of `nicematrix`, it's also possible to fix the width of all the columns of a matrix directly with the option `columns-width`.

```


$$\begin{pNiceMatrix}[columns-width = 1cm] \\ 1 & 12 & -123 \\ 12 & 0 & 0 \\ 4 & 1 & 2 \\ \end{pNiceMatrix}$$


```

Note that the space inserted between two columns (equal to `2 \arraycolsep`) is not suppressed (of course, it's possible to suppress this space by setting `\arraycolsep` equal to 0 pt).

It's possible to give the special value `auto` to the option `columns-width`: all the columns of the array will have a width equal to the widest cell of the array.¹³

```


$$\begin{pNiceMatrix}[columns-width = auto] \\ 1 & 12 & -123 \\ 12 & 0 & 0 \\ 4 & 1 & 2 \\ \end{pNiceMatrix}$$


```

Without surprise, it's possible to fix the width of the columns of all the matrices of a current scope with the command `\NiceMatrixOptions`.

```


$$\begin{pNiceMatrix} \\ a & b \\ c & d \\ \end{pNiceMatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & 1245 \\ 345 & 2 \end{pmatrix}$$


```

But it's also possible to fix a zone where all the matrices will have their columns of the same width, equal to the widest cell of all the matrices. This construction uses the environment `{NiceMatrixBlock}` with the option `auto-columns-width`.¹⁴

```


$$\begin{NiceMatrixBlock}[auto-columns-width] \\ \begin{pNiceMatrix} \\ a & b \\ c & d \\ \end{pNiceMatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & 1245 \\ 345 & 2 \end{pmatrix} \\ \begin{pNiceMatrix} \\ 1 & 1245 \\ 345 & 2 \\ \end{pNiceMatrix} \\ \end{NiceMatrixBlock}$$


```

Several compilations may be necessary to achieve the job.

¹³The result is achieved with only one compilation (but Tikz will have written informations in the `.aux` file and a message requiring a second compilation will appear).

¹⁴At this time, this is the only usage of the environment `{NiceMatrixBlock}` but it may have other usages in the future.

10 Block matrices

In the environments of `nicematrix`, it's possible to use the command `\Block` in order to place an element in the center of a rectangle of merged cells of the array.

The command `\Block` must be used in the upper leftmost cell of the array with two arguments. The first argument is the size of the block with the syntax $i-j$ where i is the number of rows of the block and j its number of columns. The second argument is the content of the block (composed in math mode).

```
\arrayrulecolor{cyan}
$\begin{bNiceArray}{CCC|C}[margin]
\Block{3-3}{A} & & & 0 \\
& \hspace*{1cm} & & \Vdots \\
& & & 0 \\
\hline
0 & \Cdots & 0 & 0 \\
\end{bNiceArray}$
\arrayrulecolor{black}
```

$$\left[\begin{array}{ccc|c} A & & & 0 \\ & \hspace*{1cm} & & \vdots \\ & & & 0 \\ \hline 0 & \dots & 0 & 0 \end{array} \right]$$

One may wish to raise the size of the “A” placed in the block of the previous example. Since this element is composed in math mode, it's not possible to use directly a command like `\large`, `\Large` and `\LARGE`. That's why the command `\Block` provides an option between angle brackets to specify some TeX code which will be inserted before the beginning of the math mode.

```
\arrayrulecolor{cyan}
$\begin{bNiceArray}{CCC|C}[margin]
\Block{3-3}<\Large>{A} & & & 0 \\
& \hspace*{1cm} & & \Vdots \\
& & & 0 \\
\hline
0 & \Cdots & 0 & 0 \\
\end{bNiceArray}$
\arrayrulecolor{black}
```

$$\left[\begin{array}{ccc|c} A & & & 0 \\ & \hspace*{1cm} & & \vdots \\ & & & 0 \\ \hline 0 & \dots & 0 & 0 \end{array} \right]$$

For technical reasons, you can't write `\Block{i-j}<>`. But you can write `\Block{i-j}<><>` with the expected result.

11 The option small

With the option `small`, the environments of the extension `nicematrix` are composed in a way similar to the environment `{smallmatrix}` of the extension `amsmath` (and the environments `{psmallmatrix}`, `{bsmallmatrix}`, etc. of the extension `mathtools`).

```
$\begin{bNiceArray}{CCCC|C}[small,
last-col,
code-for-last-col = \scriptscriptstyle,
columns-width = 3mm ]
1 & -2 & 3 & 4 & 5 \\
0 & 3 & 2 & 1 & 2 & L_2 \ \text{gets} \ 2 L_1 - L_2 \\
0 & 1 & 1 & 2 & 3 & L_3 \ \text{gets} \ L_1 + L_3 \\
\end{bNiceArray}$
```

$$\left[\begin{array}{cccc|c} 1 & -2 & 3 & 4 & 5 \\ 0 & 3 & 2 & 1 & 2 \\ 0 & 1 & 1 & 2 & 3 \end{array} \right] \begin{array}{l} L_2 + 2L_1 - L_2 \\ L_3 + L_1 + L_3 \end{array}$$

One should note that the environment `{NiceMatrix}` with the option `small` is not composed *exactly* as the environment `{smallmatrix}`. Indeed, all the environments of `nicematrix` are constructed upon

`{array}` (of the extension `array`) whereas the environment `{smallmatrix}` is constructed directly with an `\halign` of TeX.

In fact, the option `small` corresponds to the following tuning:

- the cells of the array are composed with `\scriptstyle` ;
- `\arraystretch` is set to 0.47 ;
- `\arraycolsep` is set to 1.45 pt ;
- the characteristics of the dotted lines are also modified.

12 The counters `iRow` and `jCol`

In the cells of the array, it's possible to use the LaTeX counters `iRow` and `jCol` which represent the number of the current row and the number of the current col¹⁵. Of course, the user must not change the value of these counters which are used internally by `nicematrix`.

```

 $\begin{pNiceMatrix}$ % don't forget the %
  [first-row,
   first-col,
   code-for-first-row = \mathbf{\alpha{jCol}} ,
   code-for-first-col = \mathbf{\arabic{iRow}} ]
& & & & \\
& 1 & 2 & 3 & 4 \\
& 5 & 6 & 7 & 8 \\
& 9 & 10 & 11 & 12
\end{pNiceMatrix}

```

$$\begin{matrix}
 \mathbf{1} & \mathbf{a} & \mathbf{b} & \mathbf{c} & \mathbf{d} \\
 \mathbf{2} & \left(\begin{matrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{matrix} \right) \\
 \mathbf{3} & & & &
 \end{matrix}$$

If LaTeX counters called `iRow` and `jCol` are defined in the document by extensions other than `nicematrix` (or by the user), they are shadowed in the environments of `nicematrix`.

The extension `nicematrix` also provides commands in order to compose automatically matrices from a general pattern. These commands are `\pAutoNiceMatrix`, `\bAutoNiceMatrix`, `\vAutoNiceMatrix`, `\VAutoNiceMatrix` and `\BAutoNiceMatrix`.

These commands take two mandatory arguments. The first is the format of the matrix, with the syntax `n-p` where `n` is the number of rows and `p` the number of columns. The second argument is the pattern (it's a list of tokens which are inserted in each cell of the constructed matrix, excepted in the cells of the eventual exterior rows and columns).

```

 $C = \pAutoNiceMatrix{3-3}{C_{\arabic{iRow},\arabic{jCol}}}$ 

```

$$C = \begin{pmatrix} C_{1,1} & C_{1,2} & C_{1,3} \\ C_{2,1} & C_{2,2} & C_{2,3} \\ C_{3,1} & C_{3,2} & C_{3,3} \end{pmatrix}$$

13 The option `hlines`

You can add horizontal rules between rows in the environments of `nicematrix` with the usual command `\hline`. But, by convenience, the extension `nicematrix` also provides the option `hlines`. With this option, all the horizontal rules will be drawn (excepted, of course, the rule before the potential “first row” and the rule after the potential “last row”).

¹⁵We recall that the first row (if it exists) has the number 0 and that the first col (if it exists) has also the number 0).

```


$$\begin{NiceArray}{|*{4}{C|}}[hlines,first-row,first-col]
& e & a & b & c \\
e & e & a & b & c \\
a & a & e & c & b \\
b & b & c & e & a \\
c & c & b & a & e
\end{NiceArray}$$


```

	<i>e</i>	<i>a</i>	<i>b</i>	<i>c</i>
<i>e</i>	<i>e</i>	<i>a</i>	<i>b</i>	<i>c</i>
<i>a</i>	<i>a</i>	<i>e</i>	<i>c</i>	<i>b</i>
<i>b</i>	<i>b</i>	<i>c</i>	<i>e</i>	<i>a</i>
<i>c</i>	<i>c</i>	<i>b</i>	<i>a</i>	<i>e</i>

14 Utilisation of the column type S of siunitx

If the package `siunitx` is loaded (before or after `nicematrix`), it's possible to use the `S` column type of `siunitx` in the environments of `nicematrix`. The implementation doesn't use explicitly any private macro of `siunitx`.

```


$$\begin{pNiceArray}{SCwc{1cm}C}[nullify-dots,first-row]
{C_1} & \Cdots & & C_n \\
2.3 & 0 & \Cdots & 0 \\
12.4 & \Vdots & & \Vdots \\
1.45 & \\
7.2 & 0 & \Cdots & 0
\end{pNiceArray}$$


```

	C_1	C_n
$\left($	2.3	00
	12.4	\vdots	\vdots
	1.45	\vdots	\vdots
	7.2	00
$\right)$			

On the other hand, the `d` columns of the package `dcolumn` are not supported by `nicematrix`.

15 Technical remarks

15.1 Intersections of dotted lines

Since the version 3.1 of `nicematrix`, the dotted lines created by `\Cdots`, `\Ldots`, `\Vdots`, etc. can't intersect.¹⁶

That means that a dotted line created by one these commands automatically stops when it arrives on a dotted line already drawn. Therefore, the order in which dotted lines are drawn is important. Here's that order (by design) : `\Hdotsfor`, `\Vdots`, `\Ddots`, `\Iddots`, `\Cdots` and `\Ldots`.

With this structure, it's possible to draw the following matrix.

```


$$\begin{pNiceMatrix}[nullify-dots]
1 & 2 & 3 & \Cdots & n \\
1 & 2 & 3 & \Cdots & n \\
\Vdots & \Cdots & & \Hspace*{15mm} & \Vdots \\
& \Cdots & & & \\
& \Cdots & & & \\
& \Cdots & & & \\
\end{pNiceMatrix}$$


```

$\left($	1	2	3	n
	1	2	3	n
	\vdots	\vdots	\vdots	\vdots	\vdots
	\vdots	\vdots	\vdots	\vdots	\vdots
	\vdots	\vdots	\vdots	\vdots	\vdots
	\vdots	\vdots	\vdots	\vdots	\vdots
$\right)$					

15.2 Diagonal lines

By default, all the diagonal lines¹⁷ of a same array are "parallelized". That means that the first diagonal line is drawn and, then, the other lines are drawn parallel to the first one (by rotation around the left-most extremity of the line). That's why the position of the instructions `\Ddots` in the array can have a marked effect on the final result.

In the following examples, the first `\Ddots` instruction is written in color:

¹⁶Of the contrary, dotted lines created by `\hdottedline`, the letter ":" in the preamble of the array and the command `\line` in the code-after can have intersections with other dotted lines.

¹⁷We speak of the lines created by `\Ddots` and not the lines created by a command `\line` in code-after.

Example with parallelization (default):

```
$A = \begin{pNiceMatrix}
1      & \Cdots & & & 1      & \\
a+b    & \Ddots & & & \Vdots & \\
\Vdots & \Ddots & & & & \\
a+b    & \Cdots & a+b & & & 1
\end{pNiceMatrix}$
```

$$A = \begin{pmatrix} 1 & \cdots & \cdots & \cdots & \cdots & 1 \\ a+b & \ddots & & & \vdots & \\ \vdots & \ddots & & & \ddots & \\ a+b & \cdots & a+b & & & 1 \end{pmatrix}$$

```
$A = \begin{pNiceMatrix}
1      & \Cdots & & & 1      & \\
a+b    & & & & \Vdots & \\
\Vdots & \Ddots & \Ddots & & & \\
a+b    & \Cdots & a+b & & & 1
\end{pNiceMatrix}$
```

$$A = \begin{pmatrix} 1 & \cdots & \cdots & \cdots & \cdots & 1 \\ a+b & & & & \vdots & \\ \vdots & \ddots & \ddots & & \ddots & \\ a+b & \cdots & a+b & & & 1 \end{pmatrix}$$

It's possible to turn off the parallelization with the option `parallelize-diags` set to `false`:

The same example without parallelization:

$$A = \begin{pmatrix} 1 & \cdots & \cdots & \cdots & \cdots & 1 \\ a+b & \ddots & & & \vdots & \\ \vdots & \ddots & & & \ddots & \\ a+b & \cdots & a+b & & & 1 \end{pmatrix}$$

15.3 The “empty” cells

An instruction like `\Ldots`, `\Cdots`, etc. tries to determine the first non-empty cells on both sides. However, an empty cell is not necessarily a cell with no TeX content (that is to say a cell with no token between the two ampersands `&`). Indeed, a cell with contents `\hspace*{1cm}` may be considered as empty.

For `nicematrix`, the precise rules are as follow.

- An implicit cell is empty. For example, in the following matrix:

```
\begin{pmatrix}
a & b \\
c & \\
\end{pmatrix}
```

the last cell (second row and second column) is empty.

- Each cell whose TeX output has a width less than 0.5 pt is empty.
- A cell which contains a command `\Ldots`, `\Cdots`, `\Vdots`, `\Ddots` or `\Iddots` is empty. We recall that these commands should be used alone in a cell.
- A cell with a command `\Hspace` (or `\Hspace*`) is empty. This command `\Hspace` is a command defined by the package `nicematrix` with the same meaning as `\hspace` except that the cell where it is used is considered as empty. This command can be used to fix the width of some columns of the matrix without interfering with `nicematrix`.

15.4 The option `exterior-arraycolsep`

The environment `{array}` inserts an horizontal space equal to `\arraycolsep` before and after each column. In particular, there is a space equal to `\arraycolsep` before and after the array. This feature of the environment `{array}` was probably not a good idea¹⁸. The environment `{matrix}` of `amsmath` and its variants (`{pmatrix}`, `{vmatrix}`, etc.) of `amsmath` prefer to delete these spaces with explicit instructions `\hskip -\arraycolsep`. The extension `nicematrix` does the same in all its environments, `{NiceArray}` included. However, if the user wants the environment `{NiceArray}` behaving by default like the environment `{array}` of `array` (for example, when adapting an existing document) it's possible to control this behaviour with the option `exterior-arraycolsep`, set by the command `\NiceMatrixOptions`. With this option, exterior spaces of length `\arraycolsep` will be inserted in the environments `{NiceArray}` (the other environments of `nicematrix` are not affected).

15.5 The class option `draft`

The package `nicematrix` is rather slow when drawing the dotted lines (generated by `\Cdots`, `\Ldots`, `\Ddots`, etc. but also by `\hdottedline` or the specifier `:`).¹⁹ That's why, when the class option `draft` is used, the dotted lines are not drawn, for a faster compilation.

15.6 A technical problem with the argument of `\`

For technical, reasons, if you use the optional argument of the command `\`, the vertical space added will also be added to the “normal” node corresponding at the previous node.

```
\begin{pNiceMatrix}
a & \frac{AB}{B} \\
b & c
\end{pNiceMatrix}
```

$$\begin{pmatrix} a & \frac{A}{B} \\ b & c \end{pmatrix}$$

There are two solutions to solve this problem. The first solution is to use a TeX command to insert space between the rows.

```
\begin{pNiceMatrix}
a & \frac{AB}{B} \\
\noalign{\kern2mm}
b & c
\end{pNiceMatrix}
```

$$\begin{pmatrix} a & \frac{A}{B} \\ b & c \end{pmatrix}$$

The other solution is to use the command `\multicolumn` in the previous cell.

```
\begin{pNiceMatrix}
a & \multicolumn{1C}{\frac{AB}{B}} \\
b & c
\end{pNiceMatrix}
```

$$\begin{pmatrix} a & \frac{A}{B} \\ b & c \end{pmatrix}$$

15.7 Obsolete environments

The version 3.0 of `nicematrix` has introduced the environment `{pNiceArray}` (and its variants) with the options `first-row`, `last-row`, `first-col` and `last-col`.

Consequently the following environments present in previous versions of `nicematrix` are deprecated:

- `{NiceArrayCwithDelims}` ;
- `{pNiceArrayC}`, `{bNiceArrayC}`, `{BNiceArrayC}`, `{vNiceArrayC}`, `{VNiceArrayC}` ;

¹⁸In the documentation of `amsmath`, we can read: *The extra space of `\arraycolsep` that `array` adds on each side is a waste so we remove it [in `{matrix}`] (perhaps we should instead remove it from `array` in general, but that's a harder task)*. It's possible to suppress these spaces for a given environment `{array}` with a construction like `\begin{array}{@{}cccc@{}}... \end{array}`.

¹⁹The main reason is that we want dotted lines with round dots (and not square dots) with the same space on both extremities of the lines. To achieve this goal, we have to construct our own system of dotted lines.

- `{NiceArrayRCwithDelims}`;
- `{pNiceArrayRC}`, `{bNiceArrayRC}`, `{BNiceArrayRC}`, `{vNiceArrayRC}`, `{vNiceArrayRC}`.

They might be deleted in a future version of `nicematrix`.

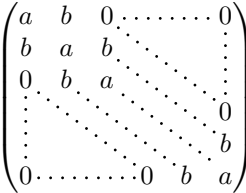
16 Examples

16.1 Dotted lines

A tridiagonal matrix:

```


$$\begin{pNiceMatrix}[nullify-dots]
a & b & 0 & & \Cdots & 0 & \\
b & a & b & \Ddots & & \Vdots & \\
0 & b & a & \Ddots & & & \\
& \Ddots & \Ddots & \Ddots & & 0 & \\
\Vdots & & & & & b & \\
0 & \Cdots & & 0 & b & a & \\
\end{pNiceMatrix}$$

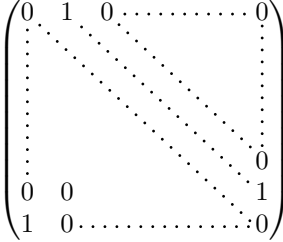


```

A permutation matrix:

```


$$\begin{pNiceMatrix}
0 & 1 & 0 & & \Cdots & 0 & \\
\Vdots & & & \Ddots & & \Vdots & \\
& & & \Ddots & & & \\
& & & \Ddots & & 0 & \\
0 & 0 & & & & 1 & \\
1 & 0 & & \Cdots & & 0 & \\
\end{pNiceMatrix}$$



```

An example with `\Iddots`:

```


$$\begin{pNiceMatrix}
1 & \Cdots & & 1 & \\
\Vdots & & & 0 & \\
& \Iddots & \Iddots & \Vdots & \\
1 & 0 & \Cdots & 0 & \\
\end{pNiceMatrix}$$



```


An example with `\multicolumn`:

```
\begin{BNiceMatrix}[nullify-dots]
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\
\Cdots & & \multicolumn{6}{C}{10 \text{ other rows}} & \Cdots \\
1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\
\end{BNiceMatrix}
```

$$\begin{pmatrix} 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \\ \dots\dots\dots 10 \text{ other rows} \dots\dots\dots \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 & 8 & 9 & 10 \end{pmatrix}$$

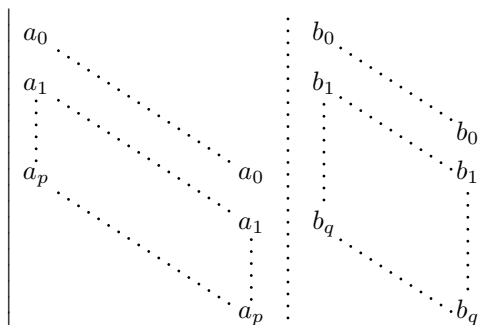
An example with `\Hdotsfor`:

```
\begin{pNiceMatrix}[nullify-dots]
0 & 1 & 1 & 1 & 1 & 0 \\
0 & 1 & 1 & 1 & 1 & 0 \\
\Vdots & & \Hdotsfor{4} & & \Vdots \\
& & \Hdotsfor{4} & & \\
& & \Hdotsfor{4} & & \\
& & \Hdotsfor{4} & & \\
0 & 1 & 1 & 1 & 1 & 0 \\
\end{pNiceMatrix}
```

$$\begin{pmatrix} 0 & 1 & 1 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 & 1 & 0 \\ \vdots & \dots\dots\dots & \vdots & & \vdots & \\ \vdots & \dots\dots\dots & \vdots & & \vdots & \\ \vdots & \dots\dots\dots & \vdots & & \vdots & \\ \vdots & \dots\dots\dots & \vdots & & \vdots & \\ 0 & 1 & 1 & 1 & 1 & 0 \end{pmatrix}$$

An example for the resultant of two polynomials:

```
\setlength{\extrarowheight}{1mm}
\[\begin{vNiceArray}{CCCC:CCC}[columns-width=6mm]
a_0 & & & & b_0 & & & \\
a_1 & & \Ddots & & b_1 & & \Ddots & \\
\Vdots & & \Ddots & & \Vdots & & \Ddots & b_0 \\
a_p & & & a_0 & & & & b_1 \\
& & & \Ddots & & & & \Vdots \\
& & & \Vdots & & & & \Ddots \\
& & & a_p & & & & b_q \\
\end{vNiceArray}\]
```



An example for a linear system (the vertical rule has been drawn in cyan with the tools of colortbl):

```

\arrayrulecolor{cyan}
$\begin{pNiceArray}{*6C|C}[nullify-dots,last-col,code-for-last-col={\scriptstyle}]
1      & 1 & 1 & \Cdots & & 1      & 0      & \\\
0      & 1 & 0 & \Cdots & & 0      & & & L_2 \gets L_2-L_1 \\\
0      & 0 & 1 & \Ddots & & \Vdots & & & L_3 \gets L_3-L_1 \\\
      & & & \Ddots & & & & & \Vdots & \Vdots \\\
\Vdots & & & \Ddots & & 0      & & & & \\\
0      & & & \Cdots & 0 & 1      & 0      & & & L_n \gets L_n-L_1
\end{pNiceArray}$
\arrayrulecolor{black}

```

$$\left(\begin{array}{cccc|c}
1 & 1 & 1 & \dots & 1 & 0 \\
0 & 1 & 0 & \dots & 0 & \vdots \\
0 & 0 & 1 & \dots & \vdots & \vdots \\
\vdots & & & \ddots & & \vdots \\
\vdots & & & & 0 & \vdots \\
0 & \dots & \dots & \dots & 0 & 1 & 0 \\
\end{array} \right) \begin{array}{l} \\ \\ \\ \\ \\ \\ L_2 \leftarrow L_2 - L_1 \\ L_3 \leftarrow L_3 - L_1 \\ \vdots \\ L_n \leftarrow L_n - L_1 \end{array}$$

16.2 Width of the columns

In the following example, we use `NiceMatrixBlock` with the option `auto-columns-width` because we want the same automatic width for all the columns of the matrices.

```

\begin{NiceMatrixBlock}[auto-columns-width]
\NiceMatrixOptions{code-for-last-col = \color{blue}\scriptstyle}
\setlength{\extrarowheight}{1mm}
\quad $\begin{pNiceArray}{CCCC|C}[last-col]
1&1&1&1&1&\\
2&4&8&16&9&\\
3&9&27&81&36&\\
4&16&64&256&100&
\end{pNiceArray}$
...
\end{NiceMatrixBlock}

```

$$\left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
2 & 4 & 8 & 16 & \dots & 9 \\
3 & 9 & 27 & 81 & \dots & 36 \\
4 & 16 & 64 & 256 & \dots & 100 \\
\end{array} \right) \quad \left| \quad \left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
0 & 1 & 3 & 7 & \dots & \frac{7}{2} \\
0 & 0 & 3 & 18 & \dots & 6 \\
0 & 0 & -2 & -14 & \dots & -\frac{9}{2} \\
\end{array} \right) \begin{array}{l} \\ \\ L_3 \leftarrow -3L_2 + L_3 \\ L_4 \leftarrow L_2 - L_4 \end{array}$$

$$\left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
0 & 2 & 6 & 14 & \dots & 7 \\
0 & 6 & 24 & 78 & \dots & 33 \\
0 & 12 & 60 & 252 & \dots & 96 \\
\end{array} \right) \begin{array}{l} L_2 \leftarrow -2L_1 + L_2 \\ L_3 \leftarrow -3L_1 + L_3 \\ L_4 \leftarrow -4L_1 + L_4 \end{array} \quad \left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
0 & 1 & 3 & 7 & \dots & \frac{7}{2} \\
0 & 0 & 1 & 6 & \dots & 2 \\
0 & 0 & -2 & -14 & \dots & -\frac{9}{2} \\
\end{array} \right) \begin{array}{l} \\ L_3 \leftarrow \frac{1}{3}L_3 \\ \\ \end{array}$$

$$\left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
0 & 1 & 3 & 7 & \dots & \frac{7}{2} \\
0 & 3 & 12 & 39 & \dots & \frac{33}{2} \\
0 & 1 & 5 & 21 & \dots & 8 \\
\end{array} \right) \begin{array}{l} L_2 \leftarrow \frac{1}{2}L_2 \\ L_3 \leftarrow \frac{1}{2}L_3 \\ L_4 \leftarrow \frac{1}{12}L_4 \end{array} \quad \left(\begin{array}{cccc|c}
1 & 1 & 1 & 1 & \dots & 1 \\
0 & 1 & 3 & 7 & \dots & \frac{7}{2} \\
0 & 0 & 1 & 6 & \dots & 2 \\
0 & 0 & 0 & -2 & \dots & -\frac{1}{2} \\
\end{array} \right) \begin{array}{l} \\ \\ \\ L_4 \leftarrow 2L_3 + L_4 \end{array}$$

16.3 How to highlight cells of the matrix

In order to highlight a cell of a matrix, it's possible to “draw” one of the correspondent nodes (the “normal node”, the “medium node” or the “large node”). In the following example, we use the “large nodes” of the diagonal of the matrix (with the Tikz key “`name suffix`”, it's easy to use the “large nodes”).

In order to have the continuity of the lines, we have to set `inner sep = -\pgflinewidth/2`.

```

$\begin{pNiceArray}{>{\strut}CCCC}%
  [create-extra-nodes,margin,extra-margin = 2pt ,
   code-after = {\begin{tikzpicture}
                   [name suffix = -large,
                    every node/.style = {draw,
                                           inner sep = -\pgflinewidth/2}]
                   \node [fit = (1-1)] {} ;
                   \node [fit = (2-2)] {} ;
                   \node [fit = (3-3)] {} ;
                   \node [fit = (4-4)] {} ;
                 \end{tikzpicture}}]
a_{11} & a_{12} & a_{13} & a_{14} \\
a_{21} & a_{22} & a_{23} & a_{24} \\
a_{31} & a_{32} & a_{33} & a_{34} \\
a_{41} & a_{42} & a_{43} & a_{44} \\
\end{pNiceArray}$

```

$$\begin{pmatrix} \boxed{a_{11}} & a_{12} & a_{13} & a_{14} \\ a_{21} & \boxed{a_{22}} & a_{23} & a_{24} \\ a_{31} & a_{32} & \boxed{a_{33}} & a_{34} \\ a_{41} & a_{42} & a_{43} & \boxed{a_{44}} \end{pmatrix}$$

The package `nicematrix` is constructed upon the environment `{array}` and, therefore, it's possible to use the package `colortbl` in the environments of `nicematrix`. However, it's not always easy to do a fine tuning of `colortbl`. That's why we propose another method to highlight a row of the matrix. We create a rectangular Tikz node which encompasses the nodes of the second row with the Tikz library `fit`. This Tikz node is filled after the construction of the matrix. In order to see the text *under* this node, we have to use transparency with the `blend mode` equal to `multiply`. Warning: some PDF readers are not able to render transparency correctly.

```

\tikzset{highlight/.style={rectangle,
                            fill=red!15,
                            blend mode = multiply,
                            rounded corners = 0.5 mm,
                            inner sep=1pt}}

$\begin{bNiceMatrix}[code-after = {\tikz \node[highlight, fit = (2-1) (2-3)] {} ;}]
0 & \Cdots & 0 \\
1 & \Cdots & 1 \\
0 & \Cdots & 0 \\
\end{bNiceMatrix}$

```

$$\begin{bmatrix} 0 \dots \dots 0 \\ \boxed{1 \dots \dots 1} \\ 0 \dots \dots 0 \end{bmatrix}$$

This code fails with `latex-dvips-ps2pdf` because Tikz for `dvips`, as for now, doesn't support blend modes. However, the following code, in the preamble, should activate blend modes in this way of compilation.

```
\ExplSyntaxOn
\makeatletter
\tl_set:Nn \l_tmpa_tl {pgfsys-dvips.def}
\tl_if_eq:NNT \l_tmpa_tl \pgfsysdriver
  {\cs_set:Npn \pgfsys@blend@mode#1{\special{ps:~/\tl_upper_case:n #1~.setblendmode}}}
\makeatother
\ExplSyntaxOff
```

Considerer now the following matrix which we have named `example`.

```
\begin{pNiceArray}{CCC}[name=example,last-col,create-extra-nodes]
a & a + b & a + b + c & L_1 \\
a & a & a + b & L_2 \\
a & a & a & L_3
\end{pNiceArray}
```

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix} \begin{matrix} L_1 \\ L_2 \\ L_3 \end{matrix}$$

If we want to highlight each row of this matrix, we can use the previous technique three times.

```
\tikzset{myoptions/.style={remember picture,
  overlay,
  name prefix = example-,
  every node/.style = {fill = red!15,
    blend mode = multiply,
    inner sep = 0pt}}}
```

```
\begin{tikzpicture}[myoptions]
\node [fit = (1-1) (1-3)] {};
\node [fit = (2-1) (2-3)] {};
\node [fit = (3-1) (3-3)] {};
\end{tikzpicture}
```

We obtain the following matrix.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix} \begin{matrix} L_1 \\ L_2 \\ L_3 \end{matrix}$$

The result may seem disappointing. We can improve it by using the “medium nodes” instead of the “normal nodes”.

```
\begin{tikzpicture}[myoptions, name suffix = -medium]
\node [fit = (1-1) (1-3)] {};
\node [fit = (2-1) (2-3)] {};
\node [fit = (3-1) (3-3)] {};
\end{tikzpicture}
```

We obtain the following matrix.

$$\begin{pmatrix} a & a+b & a+b+c \\ a & a & a+b \\ a & a & a \end{pmatrix} \begin{matrix} L_1 \\ L_2 \\ L_3 \end{matrix}$$

In the following example, we use the “large nodes” to highlight a zone of the matrix.

```
\begin{pNiceArray}{>{\strut}CCCC}%
  [create-extra-nodes,margin,extra-margin=2pt,
  code-after = {\tikz \path [name suffix = -large,
                           fill = red!15,
                           blend mode = multiply]
                (1-1.north west)
                |- (2-2.north west)
                |- (3-3.north west)
                |- (4-4.north west)
                |- (4-4.south east)
                |- (1-1.north west) ; } ]
A_{11} & A_{12} & A_{13} & A_{14} \\
A_{21} & A_{22} & A_{23} & A_{24} \\
A_{31} & A_{32} & A_{33} & A_{34} \\
A_{41} & A_{42} & A_{43} & A_{44}
\end{pNiceArray}
```

$$\begin{pmatrix} A_{11} & A_{12} & A_{13} & A_{14} \\ A_{21} & A_{22} & A_{23} & A_{24} \\ A_{31} & A_{32} & A_{33} & A_{34} \\ A_{41} & A_{42} & A_{43} & A_{44} \end{pmatrix}$$

16.4 Direct utilisation of the Tikz nodes

In the following example, we illustrate the mathematical product of two matrices.

The utilisation of `{NiceMatrixBlock}` with the option `auto-columns-width` gives the same width for all the columns and, therefore, a perfect alignment of the two superposed matrices.

```
\begin{NiceMatrixBlock}[auto-columns-width]

\NiceMatrixOptions{nullify-dots}
```

The three matrices will be displayed using an environment `{array}` (an environment `{tabular}` may also be possible).

```
 $\begin{array}{cc}
 & & & & \\
 & & & & \end{array}
```

The matrix B has a “first row” (for C_j) and that’s why we use the key `first-row`.

```
\begin{bNiceArray}{C>{\strut}CCCC}[name=B,first-row]
  & & & C_j \\
b_{11} & \Cdots & b_{1j} & \Cdots & b_{1n} \\
\Vdots & & \Vdots & & \Vdots \\
  & & b_{kj} & & \\
  & & \Vdots & & \\
b_{n1} & \Cdots & b_{nj} & \Cdots & b_{nn}
\end{bNiceArray} \\ \\
```

The matrix A has a “first column” (for L_i) and that’s why we use the key `first-col`.

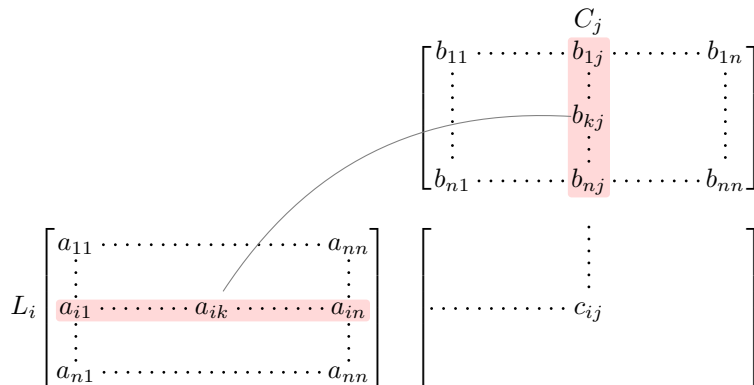
```
\begin{bNiceArray}{CC>{\strut}CCC}[name=A,first-col]
  & a_{11} & \Cdots & & a_{nn} \\
  & \Vdots & & & \Vdots \\
L_i & a_{i1} & \Cdots & a_{ik} & \Cdots & a_{in} \\
  & \Vdots & & & \Vdots \\
  & a_{n1} & \Cdots & & a_{nn} \\
\end{bNiceArray}
```

In the matrix product, the two dotted lines have an open extremity.

```
\begin{bNiceArray}{CC>{\strut}CCC}
  & & & \\
  & & & \\
\Cdots & & c_{ij} \\
\\
\\
\end{bNiceArray}
```

```
\end{NiceMatrixBlock}
```

```
\begin{tikzpicture}[remember picture, overlay]
  \node [highlight, fit = (A-3-1) (A-3-5) ] {};
  \node [highlight, fit = (B-1-3) (B-5-3) ] {};
  \draw [color = gray] (A-3-3) to [bend left] (B-3-3) ;
\end{tikzpicture}
```



17 Implementation

By default, the package `nicematrix` doesn’t patch any existing code.

However, when the option `renew-dots` is used, the commands `\cdots`, `\ldots`, `\dots`, `\vdots`, `\ddots` and `\iddots` are redefined in the environments provided by `nicematrix` as explained previously. In the same way, if the option `renew-matrix` is used, the environment `{matrix}` of `amsmath` is redefined.

On the other hand, the environment `{array}` is never redefined.

Of course, the package `nicematrix` uses the features of the package `array`. It tries to be independent of its implementation. Unfortunately, it was not possible to be strictly independent: the package `nicematrix` relies upon the fact that the package `{array}` uses `\ialign` to begin the `\halign`.

17.1 Declaration of the package and extensions loaded

First, `tikz` and the Tikz library `fit` are loaded before the `\ProvidesExplPackage`. They are loaded this way because `\usetikzlibrary` in `expl3` code fails.²⁰

```
1 <@@=nm>
2 \RequirePackage{tikz}
3 \usetikzlibrary{fit}
4 \RequirePackage{expl3}[2019/07/01]
```

We give the traditional declaration of a package written with `expl3`:

```
5 \RequirePackage{l3keys2e}
6 \ProvidesExplPackage
7   {nicematrix}
8   {\myfiledate}
9   {\myfileversion}
10  {Several features to improve the typesetting of mathematical matrices with TikZ}
```

We test if the class option `draft` has been used. In this case, we raise the flag `\c_@@_draft_bool` because we won't draw the dotted lines if the option `draft` is used.

```
11 \bool_new:N \c__nm_draft_bool
12 \DeclareOption { draft } { \bool_set_true:N \c__nm_draft_bool }
13 \DeclareOption* { }
14 \ProcessOptions \relax
```

The command for the treatment of the options of `\usepackage` is at the end of this package for technical reasons.

We load `array` and `amsmath`.

```
15 \RequirePackage { array }
16 \RequirePackage { amsmath }
17 \RequirePackage { xparse } [ 2018-07-01 ]

18 \cs_new_protected:Npn \__nm_error:n { \msg_error:nn { nicematrix } }
19 \cs_new_protected:Npn \__nm_error:nn { \msg_error:nnn { nicematrix } }
20 \cs_new_protected:Npn \__nm_error:nnn { \msg_error:nnnn { nicematrix } }
21 \cs_new_protected:Npn \__nm_fatal:n { \msg_fatal:nn { nicematrix } }
22 \cs_new_protected:Npn \__nm_fatal:nn { \msg_fatal:nn { nicematrix } }
23 \cs_new_protected:Npn \__nm_msg_new:nn { \msg_new:nnn { nicematrix } }
24 \cs_new_protected:Npn \__nm_msg_new:nnn { \msg_new:nnnn { nicematrix } }

25 \cs_new_protected:Npn \__nm_msg_redirect_name:nn
26   { \msg_redirect_name:nnn { nicematrix } }
```

17.2 Technical definitions

We test whether the current class is `revtex4-1` or `revtex4-2` because these classes redefines `\array` (of `array`) in a way incompatible with our programming.

```
27 \bool_new:N \c__nm_revtex_bool
28 \@ifclassloaded { revtex4-1 }
29   { \bool_set_true:N \c__nm_revtex_bool }
30   { }
31 \@ifclassloaded { revtex4-2 }
32   { \bool_set_true:N \c__nm_revtex_bool }
33   { }
```

The following message must be defined right now because it may be used during the loading of the package.

```
34 \__nm_msg_new:nn { Draft-mode }
35   { The~compilation-is~in~draft~mode:~the~dotted~lines~won't~be~drawn. }
```

²⁰cf. tex.stackexchange.com/questions/57424/using-of-usetikzlibrary-in-an-expl3-package-fails

```

36 \bool_if:NT \c__nm_draft_bool
37   { \msg_warning:nn { nicematrix } { Draft-mode } }

```

We define a command `\iddots` similar to `\ddots` (`\ddots`) but with dots going forward (`\iddots`). We use `\ProvideDocumentCommand` of `xparse`, and so, if the command `\iddots` has already been defined (for example by the package `mathdots`), we don't define it again.

```

38 \ProvideDocumentCommand \iddots { }
39   {
40     \mathinner
41       {
42         \mkern 1 mu
43         \raise \p@ \hbox:n { . }
44         \mkern 2 mu
45         \raise 4 \p@ \hbox:n { . }
46         \mkern 2 mu
47         \raise 7 \p@ \vbox { \kern 7 pt \hbox:n { . } } \mkern 1 mu
48       }
49   }

```

This definition is a variant of the standard definition of `\ddots`.

The following counter will count the environments `{NiceArray}`. The value of this counter will be used to prefix the names of the Tikz nodes created in the array.

```

50 \int_new:N \g__nm_env_int

```

We also define a counter to count the environments `{NiceMatrixBlock}`.

```

51 \int_new:N \g__nm_NiceMatrixBlock_int

```

The dimension `\l_@@_columns_width_dim` will be used when the options specify that all the columns must have the same width (but, if the key `columns-width` is used with the special value `auto`, the boolean `\l_@@_auto_columns_width_bool` also will be raised).

```

52 \dim_new:N \l__nm_columns_width_dim

```

The sequence `\g_@@_names_seq` will be the list of all the names of environments used (via the option `name`) in the document: two environments must not have the same name. However, it's possible to use the option `allow-duplicate-names`.

```

53 \seq_new:N \g__nm_names_seq

```

We want to know if we are in an environment of `nicematrix` because we will raise an error if the user tries to use nested environments.

```

54 \bool_new:N \l__nm_in_env_bool

```

If the user uses `{NiceArray}` (and not another environment relying upon `{NiceArrayWithDelims}` like `{pNiceArray}`), we will raise the flag `\l_@@_NiceArray_bool`. We have to know that, because, in `{NiceArray}`, we won't use a structure with `\left` and `\right` and we will use the option of position (`t`, `b` or `c`).

```

55 \bool_new:N \l__nm_NiceArray_bool

```

```

56 \cs_new_protected:Npn \__nm_test_if_math_mode:
57   {
58     \if_mode_math: \else:
59       \__nm_fatal:n { Outside-math-mode }
60     \fi:
61   }

```

Consider the following code:


```

 $\begin{pNiceMatrix}$ 
a & b & c \\
d & e & \Vdots \\
f & \Cdots & \\
g & h & i \\
 $\end{pNiceMatrix}$ 

```

First, the dotted line created by the `\Vdots` will be drawn. The implicit cell in position 2-3 will be considered as “dotted”. Then, we will have to draw the dotted line specified by the `\Cdots`; the final extremity of that line will be exactly in position 2-3 and, for that new second line, it should be considered as a *closed* extremity (since it is dotted). However, we don’t have the (normal) Tikz node of that node (since it’s an implicit cell): we can’t draw such a line. That’s why that dotted line will be said *impossible* and an error will be raised.²¹

```
62 \bool_new:N \l_nm_impossible_line_bool
```

We have to know whether `colortbl` is loaded for the redefinition of `\everycr` and for `\vline`.

```

63 \bool_new:N \c_nm_colortbl_loaded_bool
64 \AtBeginDocument
65 {
66   \ifpackageloaded { colortbl }
67   {
68     \bool_set_true:N \c_nm_colortbl_loaded_bool
69     \cs_set_protected:Npn \__nm_vline_i: { { \CT@arc@ \vline } }
70   }
71   { }
72 }

```

The length `\l_@@_inter_dots_dim` is the distance between two dots for the dotted lines. The default value is 0.45 em but it will be changed if the option `small` is used.

```

73 \dim_new:N \l_nm_inter_dots_dim
74 \dim_set:Nn \l_nm_inter_dots_dim { 0.45 em }

```

The length `\l_@@_radius_dim` is the radius of the dots for the dotted lines. The default value is 0.34 pt but it will be changed if the option `small` is used.

```

75 \dim_new:N \l_nm_radius_dim
76 \dim_set:Nn \l_nm_radius_dim { 0.53 pt }

```

The name of the current environment or the current command (will be used only in the error messages).

```

77 \str_new:N \g_nm_type_env_str
78 \tl_new:N \g_nm_code_after_tl

```

The counters `\l_@@_save_iRow_int` and `\l_@@_save_jCol_int` will be used to save the values of the eventual LaTeX counters `iRow` and `jCol`. These LaTeX counters will be restored at the end of the environment.

```

79 \int_new:N \l_nm_save_iRow_int
80 \int_new:N \l_nm_save_jCol_int

```

The TeX counters `\c@iRow` and `\c@jCol` will be created in the beginning of the environment `{NiceArrayWithDelims}` (if they don’t exist previously).

²¹Of course, the user should solve the problem by adding the lacking ampersands.

17.2.1 Variables for the exterior rows and columns

The keys for the exterior rows and columns are `first-row`, `first-col`, `last-row` and `last-col`. However, internally, these keys are not coded in a similar way.

- **First row**

The integer `\l_@@_first_row_int` is the number of the first row of the array. The default value is 1, but, if the option `first-row` is used, the value will be 0. As usual, the global version is for the passage in the `\group_insert_after:N`.

```
81 \int_new:N \l__nm_first_row_int
82 \int_set:Nn \l__nm_first_row_int 1
```

- **First column**

The integer `\l_@@_first_col_int` is the number of the first column of the array. The default value is 1, but, if the option `first-col` is used, the value will be 0.

```
83 \int_new:N \l__nm_first_col_int
84 \int_set:Nn \l__nm_first_col_int 1
```

- **Last row**

The counter `\l_@@_last_row_int` is the number of the eventual “last row”, as specified by the key `last-row`. A value of `-2` means that there is no “last row”. A value of `-1` means that there is a “last row” but we don’t know the number of that row (the key `last-row` has been used without value and the actual value has not still been read in the `aux` file).

```
85 \int_new:N \l__nm_last_row_int
86 \int_set:Nn \l__nm_last_row_int { -2 }
```

If, in an environment like `{pNiceArray}`, the option `last-row` is used without value, we will globally raise the following flag. It will be used to know if we have, after the construction of the array, to write in the `aux` file the number of the “last row”.²²

```
87 \bool_new:N \l__nm_last_row_without_value_bool
```

- **Last column**

For the eventual “last column”, we use an integer. A value of `-1` means that there is no last column.

```
88 \int_new:N \l__nm_last_col_int
89 \int_set:Nn \l__nm_last_col_int { -1 }
```

However, we have also a boolean. Consider the following code:

```
\begin{pNiceArray}{CC}[last-col]
1 & 2 \\
3 & 4
\end{pNiceArray}
```

In such a code, the “last column” specified by the key `last-col` is not used. We want to be able to detect such a situation and we create a boolean for that job.

```
90 \bool_new:N \g__nm_last_col_found_bool
```

This boolean is set to `false` at the end of `\@@_pre_array:`.

²²We can’t use `\l_@@_last_row_int` for this usage because, if `nicematrix` has read its value from the `aux` file, the value of the counter won’t be `-1` any longer.

17.2.2 The column S of siunitx

We want to know whether the package `siunitx` is loaded and, if it is loaded, we redefine the `S` columns of `siunitx`.

```

91 \bool_new:N \c__nm_siunitx_loaded_bool
92 \AtBeginDocument
93 {
94   \@ifpackageloaded { siunitx }
95     { \bool_set_true:N \c__nm_siunitx_loaded_bool }
96     { }
97 }

```

The command `\NC@rewrite@S` is a LaTeX command created by `siunitx` in connection with the `S` column. In the code of `siunitx`, this command is defined by:

```

\renewcommand*{\NC@rewrite@S}[1] []
{
  \@temptokena \exp_after:wN
  {
    \tex_the:D \@temptokena
    > { \__siunitx_table_collect_begin: S {#1} }
    c
    < { \__siunitx_table_print: }
  }
  \NC@find
}

```

We want to patch this command (in the environments of `nicematrix`) in order to have:

```

\renewcommand*{\NC@rewrite@S}[1] []
{
  \@temptokena \exp_after:wN
  {
    \tex_the:D \@temptokena
    > { \@@_Cell: \__siunitx_table_collect_begin: S {#1} }
    c
    < { \__siunitx_table_print: \@@_end_Cell: }
  }
  \NC@find
}

```

However, we don't want to use explicitly any private command of `siunitx`. That's why we will extract the name of the two `__siunitx...` commands by their position in the code of `\NC@rewrite@S`.

Since the command `\NC@rewrite@S` appends some tokens to the `toks` list `\@temptokena`, we use the LaTeX command `\NC@rewrite@S` in a group (`\group_begin:-\group_end:`) and we extract the two command names which are in the `toks` `\@temptokena`. However, this extraction can be done only when `siunitx` is loaded (and it may be loaded after `nicematrix`) and, in fact, after the beginning of the document — because some instructions of `siunitx` are executed in a `\AtBeginDocument`). That's why this extraction will be done only at the first utilisation of an environment of `nicematrix` with the command `\@@_adapt_S_column:`.

```

98 \cs_set_protected:Npn \__nm_adapt_S_column:
99 {

```

In the preamble of the LaTeX document, the boolean `\c__siunitx_loaded_bool` won't be known. That's why we test the existence of `\c__siunitx_loaded_bool` and not its value.²³

```

100   \bool_if:NT \c__nm_siunitx_loaded_bool
101     {
102       \group_begin:
103       \@temptokena = { }

```

²³Indeed, `nicematrix` may be used in the preamble of the LaTeX document. For example, in this document, we compose a matrix in the box `\ExampleOne` before loading `arydshln` (because `arydshln` is not totally compatible with `nicematrix`).

We protect `\NC@find` which is at the end of `\NC@rewrite@S`.

```
104     \cs_set_eq:NN \NC@find \prg_do_nothing:
105     \NC@rewrite@S { }
```

Conversion of the `\@temptokena` in a token list of `expl3` (the `\toks` are not supported by `expl3` but we can, nevertheless, use the option `V` for `\tl_gset:NV`).

```
106     \tl_gset:NV \g_tmpa_tl \@temptokena
107     \group_end:
108     \tl_new:N \c__nm_table_collect_begin_tl
109     \tl_set:Nx \l_tmpa_tl { \tl_item:Nn \g_tmpa_tl 2 }
110     \tl_gset:Nx \c__nm_table_collect_begin_tl { \tl_item:Nn \l_tmpa_tl 1 }
111     \tl_new:N \c__nm_table_print_tl
112     \tl_gset:Nx \c__nm_table_print_tl { \tl_item:Nn \g_tmpa_tl { -1 } }
```

The token lists `\c__@_table_collect_begin_tl` and `\c__@_table_print_tl` contain now the two commands of `siunitx`.

If the adaptation has been done, the command `\@@_adapt_S_column:` becomes no-op (globally).

```
113     \cs_gset_eq:NN \__nm_adapt_S_column: \prg_do_nothing:
114     }
115 }
```

The command `\@@_renew_NC@rewrite@S:` will be used in each environment of `nicematrix` in order to “rewrite” the `S` column in each environment (only if the boolean `\c__@_siunitx_loaded_bool` is raised, of course).

```
116 \cs_new_protected:Npn \__nm_renew_NC@rewrite@S:
117 {
118     \renewcommand*{\NC@rewrite@S}[1][ ]
119     {
120         \@temptokena \exp_after:wN
121         {
122             \tex_the:D \@temptokena
123             > { \__nm_Cell: \c__nm_table_collect_begin_tl S {##1} }
124             c
125             < { \c__nm_table_print_tl \__nm_end_Cell: }
126         }
127         \NC@find
128     }
129 }
```

17.3 The options

The token list `\l__@_pos_env_str` will contain one of the three values `t`, `c` or `b` and will indicate the position of the environment as in the option of the environment `{array}`. For the environment `{pNiceMatrix}`, `{pNiceArray}` and their variants, the value will programmatically be fixed to `c`. For the environment `{NiceArray}`, however, the three values `t`, `c` and `b` are possible.

```
130 \str_new:N \l__nm_pos_env_str
131 \str_set:Nn \l__nm_pos_env_str c
```

The flag `\l__@_exterior_arraycolsep_bool` corresponds to the option `exterior-arraycolsep`. If this option is set, a space equal to `\arraycolsep` will be put on both sides of an environment `{NiceArray}` (as it is done in `{array}` of `array`).

```
132 \bool_new:N \l__nm_exterior_arraycolsep_bool
```

The flag `\l__@_parallelize_diags_bool` controls whether the diagonals are parallelized. The initial value is `true`.

```
133 \bool_new:N \l__nm_parallelize_diags_bool
134 \bool_set_true:N \l__nm_parallelize_diags_bool
```

The flag `\l_@@_hlines_bool` corresponds to the option `\hlines`.

```
135 \bool_new:N \l__nm_hlines_bool
```

The flag `\l_@@_nullify_dots_bool` corresponds to the option `nullify-dots`. When the flag is down, the instructions like `\vdots` are inserted within a `\hphantom` (and so the constructed matrix has exactly the same size as a matrix constructed with the classical `{matrix}` and `\ldots`, `\vdots`, etc.).

```
136 \bool_new:N \l__nm_nullify_dots_bool
```

The following flag will be used when the current options specify that all the columns of the array must have the same width equal to the largest width of a cell of the array (except the cells of the potential exterior columns).

```
137 \bool_new:N \l__nm_auto_columns_width_bool
```

The token list `\l_@@_name_str` will contain the optional name of the environment: this name can be used to access to the Tikz nodes created in the array from outside the environment.

```
138 \str_new:N \l__nm_name_str
```

The boolean `\l_@@_extra_nodes_bool` will be used to indicate whether the “medium nodes” and “large nodes” are created in the array.

```
139 \bool_new:N \l__nm_extra_nodes_bool
```

```
140 \bool_new:N \g__nm_extra_nodes_bool
```

The dimensions `\l_@@_left_margin_dim` and `\l_@@_right_margin_dim` correspond to the options `left-margin` and `right-margin`.

```
141 \dim_new:N \l__nm_left_margin_dim
```

```
142 \dim_new:N \l__nm_right_margin_dim
```

```
143 \dim_new:N \g__nm_width_last_col_dim
```

```
144 \dim_new:N \g__nm_width_first_col_dim
```

The dimensions `\l_@@_extra_left_margin_dim` and `\l_@@_extra_right_margin_dim` correspond to the options `extra-left-margin` and `extra-right-margin`.

```
145 \dim_new:N \l__nm_extra_left_margin_dim
```

```
146 \dim_new:N \l__nm_extra_right_margin_dim
```

First, we define a set of keys “NiceMatrix / Global” which will be used (with the mechanism of `.inherit:n`) by other sets of keys.

```
147 \keys_define:nn { NiceMatrix / Global }
148   {
149     code-for-first-col .tl_set:N = \l__nm_code_for_first_col_tl ,
150     code-for-first-col .value_required:n = true ,
151     code-for-last-col .tl_set:N = \l__nm_code_for_last_col_tl ,
152     code-for-last-col .value_required:n = true ,
153     code-for-first-row .tl_set:N = \l__nm_code_for_first_row_tl ,
154     code-for-first-row .value_required:n = true ,
155     code-for-last-row .tl_set:N = \l__nm_code_for_last_row_tl ,
156     code-for-last-row .value_required:n = true ,
157     small .bool_set:N = \l__nm_small_bool ,
158     hlines .bool_set:N = \l__nm_hlines_bool ,
159     parallelize-diags .bool_set:N = \l__nm_parallelize_diags_bool ,
```

With the option `renew-dots`, the command `\cdots`, `\ldots`, `\vdots` and `\ddots` are redefined and behave like the commands `\Cdots`, `\Ldots`, `\Vdots` and `\Ddots`.

```
160   renew-dots .bool_set:N = \l__nm_renew_dots_bool ,
```

```
161   renew-dots .value_forbidden:n = true ,
```

```
162   nullify-dots .bool_set:N = \l__nm_nullify_dots_bool ,
```

An option to test whether the extra nodes will be created (these nodes are the “medium nodes” and the “large nodes”). In some circumstances, the extra nodes are created automatically, for example when a dotted line has an “open” extremity.

```

163   create-extra-nodes .bool_set:N = \l__nm_extra_nodes_bool ,
164   left-margin .dim_set:N = \l__nm_left_margin_dim ,
165   left-margin .default:n = \arraycolsep ,
166   right-margin .dim_set:N = \l__nm_right_margin_dim ,
167   right-margin .default:n = \arraycolsep ,
168   margin .meta:n = { left-margin = #1 , right-margin = #1 } ,
169   margin .default:n = \arraycolsep ,
170   extra-left-margin .dim_set:N = \l__nm_extra_left_margin_dim ,
171   extra-right-margin .dim_set:N = \l__nm_extra_right_margin_dim ,
172   extra-margin .meta:n =
173     { extra-left-margin = #1 , extra-right-margin = #1 } ,
174 }

```

We define a set of keys used by the environments of `nicematrix` (but not by the command `\NiceMatrixOptions`).

```

175 \keys_define:nn { NiceMatrix / Env }
176   {
177     columns-width .code:n =
178       \str_if_eq:nnTF { #1 } { auto }
179         { \bool_set_true:N \l__nm_auto_columns_width_bool }
180         { \dim_set:Nn \l__nm_columns_width_dim { #1 } } ,
181     columns-width .value_required:n = true ,
182     name .code:n =
183       \unless \ifmeasuring@
184         \str_set:Nn \l_tmpa_str { #1 }
185         \seq_if_in:NVTF \g__nm_names_seq \l_tmpa_str
186           { \__nm_error:nn { Duplicate-name } { #1 } }
187           { \seq_gput_left:NV \g__nm_names_seq \l_tmpa_str }
188         \str_set_eq:NN \l__nm_name_str \l_tmpa_str
189       \fi ,
190     name .value_required:n = true ,
191     code-after .tl_gset:N = \g__nm_code_after_tl ,
192     code-after .value_required:n = true ,
193     first-col .code:n = \int_zero:N \l__nm_first_col_int ,
194     first-row .code:n = \int_zero:N \l__nm_first_row_int ,
195     last-row .int_set:N = \l__nm_last_row_int ,
196     last-row .default:n = -1 ,
197   }

```

We begin the construction of the major sets of keys (used by the different user commands and environments).

```

198 \keys_define:nn { NiceMatrix }
199   {
200     NiceMatrixOptions .inherit:n =
201       {
202         NiceMatrix / Global ,
203       } ,
204     NiceMatrix .inherit:n =
205       {
206         NiceMatrix / Global ,
207         NiceMatrix / Env
208       } ,
209     NiceArray .inherit:n =
210       {
211         NiceMatrix / Global ,
212         NiceMatrix / Env ,
213       } ,
214     pNiceArray .inherit:n =
215       {

```

```

216     NiceMatrix / Global ,
217     NiceMatrix / Env ,
218   }
219 }

```

We finalise the definition of the set of keys “NiceMatrix / NiceMatrixOptions” with the options specific to `\NiceMatrixOptions`.

```

220 \keys_define:nn { NiceMatrix / NiceMatrixOptions }
221   {

```

With the option `renew-matrix`, the environment `{matrix}` of `amsmath` and its variants are redefined to behave like the environment `{NiceMatrix}` and its variants.

```

222   renew-matrix .code:n = \__nm_renew_matrix: ,
223   renew-matrix .value_forbidden:n = true ,
224   RenewMatrix .code:n = \__nm_error:n { Option~RenewMatrix~suppressed }
225     \__nm_renew_matrix: ,
226   transparent .meta:n = { renew-dots , renew-matrix } ,
227   transparent .value_forbidden:n = true ,
228   Transparent .code:n = \__nm_error:n { Option~Transparent~suppressed }
229     \__nm_renew_matrix:
230     \bool_set_true:N \l__nm_renew_dots_bool ,

```

The option `exterior-arraycolsep` will have effect only in `{NiceArray}` for those who want to have for `{NiceArray}` the same behaviour as `{array}`.

```

231   exterior-arraycolsep .bool_set:N = \l__nm_exterior_arraycolsep_bool ,

```

If the option `columns-width` is used, all the columns will have the same width. In `\NiceMatrixOptions`, the special value `auto` is not available.

```

232   columns-width .code:n =
233     \str_if_eq:nnTF { #1 } { auto }
234     { \__nm_error:n { Option~auto~for~columns~width } }
235     { \dim_set:Nn \l__nm_columns_width_dim { #1 } } ,

```

Usually, an error is raised when the user tries to give the same to name two distinct environments of `nicematrix` (theses names are global and not local to the current TeX scope). However, the option `allow-duplicate-names` disables this feature.

```

236   allow-duplicate-names .code:n =
237     \__nm_msg_redirect_name:nn { Duplicate~name } { none } ,
238   allow-duplicate-names .value_forbidden:n = true ,

```

By default, the specifier used in the preamble of the array (for example in `{pNiceArray}`) to draw a vertical dotted line between two columns is the colon “:”. However, it’s possible to change this letter with `letter-for-dotted-lines` and, by the way, the letter “:” will remain free for other packages (for example `arydshln`).

```

239   letter-for-dotted-lines .code:n =
240     {
241       \int_compare:nTF { \tl_count:n { #1 } = \c_one_int }
242       { \str_set:Nx \l__nm_letter_for_dotted_lines_str { #1 } }
243       { \__nm_error:n { Bad~value~for~letter~for~dotted~lines } }
244     } ,
245   letter-for-dotted-lines .value_required:n = true ,

246   unknown .code:n = \__nm_error:n { Unknown~key~for~NiceMatrixOptions }
247 }

248 \str_new:N \l__nm_letter_for_dotted_lines_str
249 \str_set_eq:NN \l__nm_letter_for_dotted_lines_str \c_colon_str

```

`\NiceMatrixOptions` is the command of the `nicematrix` package to fix options at the document level. The scope of these specifications is the current TeX group.

```
250 \NewDocumentCommand \NiceMatrixOptions { m }
251   { \keys_set:nn { NiceMatrix / NiceMatrixOptions } { #1 } }
```

We finalise the definition of the set of keys “NiceMatrix / NiceMatrix” with the options specific to `{NiceMatrix}`.

```
252 \keys_define:nn { NiceMatrix / NiceMatrix }
253   {
254     last-col .code:n = \tl_if_empty:nTF {#1}
255                   { \__nm_error:n { last-col-empty-for-NiceMatrix } }
256                   { \int_set:Nn \l__nm_last_col_int { #1 } } ,
257     unknown .code:n = \__nm_error:n { Unknown~option-for-NiceMatrix }
258   }
```

We finalise the definition of the set of keys “NiceMatrix / NiceArray” with the options specific to `{NiceArray}`.

```
259 \keys_define:nn { NiceMatrix / NiceArray }
260   {
```

The options `c`, `t` and `b` of the environment `{NiceArray}` have the same meaning as the option of the classical environment `{array}`.

```
261   c .code:n = \str_set:Nn \l__nm_pos_env_str c ,
262   t .code:n = \str_set:Nn \l__nm_pos_env_str t ,
263   b .code:n = \str_set:Nn \l__nm_pos_env_str b ,
```

In the environments `{NiceArray}` and its variants, the option `last-col` must be used without value because the number of columns of the array can be read in the preamble of the array.

```
264     last-col .code:n = \tl_if_empty:nF {#1}
265                   { \__nm_error:n { last-col-non-empty-for-NiceArray } }
266                   { \int_zero:N \l__nm_last_col_int ,
267     unknown .code:n = \__nm_error:n { Unknown~option-for-NiceArray }
268   }
```

```
269 \keys_define:nn { NiceMatrix / pNiceArray }
270   {
271     first-col .code:n = \int_zero:N \l__nm_first_col_int ,
272     last-col .code:n = \tl_if_empty:nF {#1}
273                   { \__nm_error:n { last-col-non-empty-for-NiceArray } }
274                   { \int_zero:N \l__nm_last_col_int ,
275     first-row .code:n = \int_zero:N \l__nm_first_row_int ,
276     last-row .int_set:N = \l__nm_last_row_int ,
277     last-row .default:n = -1 ,
278     unknown .code:n = \__nm_error:n { Unknown~option-for-NiceMatrix }
279   }
```

17.4 Important code used by `{NiceArrayWithDelims}`

The pseudo-environment `\@@_Cell:-\@@_end_Cell:` will be used to format the cells of the array. In the code, the affectations are global because this pseudo-environment will be used in the cells of a `\halign` (via an environment `{array}`).

```
280 \cs_new_protected:Nn \__nm_Cell:
281   {
```

We increment `\c@jCol`, which is the counter of the columns.

```
282     \int_gincr:N \c@jCol
```


Now, we increment the counter of the rows. We don't do this incrementation in the `\everycr` because some packages, like `arydshn`, create special rows in the `\halign` that we don't want to take into account.

```

283 \int_compare:nNnT \c@jCol = \c_one_int
284 {
285   \int_compare:nNnT \l__nm_first_col_int = \c_one_int
286     \__nm_begin_of_row:
287 }
288 \int_gset:Nn \g__nm_col_total_int
289 { \int_max:nn \g__nm_col_total_int \c@jCol }

```

The content of the cell is composed in the box `\l_tmpa_box` because we want to compute some dimensions of the box. The `\hbox_set_end:` corresponding to this `\hbox_set:Nw` will be in the `\@@_end_Cell:` (and the `\c_math_toggle_token` also).

```

290 \hbox_set:Nw \l_tmpa_box
291 \c_math_toggle_token
292 \bool_if:NT \l__nm_small_bool \scriptstyle

```

We will call *corners* of the matrix the cases which are at the intersection of the exterior rows and exterior columns (of course, the four corners doesn't always exist simultaneously). In a corner of the matrix, it would be logical to use none of the codes `\l_@@_code_for_first_row_tl` and *al*. As for now, this result is achieved only for the north-west corner (this allows an automatic numerotation of the rows and the columns with `iRow` and `jCol` with the first col and the first row — probably the preferential choice for such a numerotation).

```

293 \int_compare:nNnTF \c@iRow = \c_zero_int
294 { \int_compare:nNnT \c@jCol > \c_zero_int \l__nm_code_for_first_row_tl }
295 {
296   \int_compare:nNnT \c@iRow = \l__nm_last_row_int
297     \l__nm_code_for_last_row_tl
298 }
299 }

```

The following macro `\@@_begin_of_row` is usually used in the cell number 1 of the array. However, when the key `first-col` is used, `\@@_begin_of_row` is executed in the cell number 0 of the array.

```

300 \cs_new_protected:Nn \__nm_begin_of_row:
301 {
302   \int_gincr:N \c@iRow
303   \dim_gset_eq:NN \g__nm_dp_ante_last_row_dim \g__nm_dp_last_row_dim
304   \dim_gzero:N \g__nm_dp_last_row_dim
305   \dim_gzero:N \g__nm_ht_last_row_dim
306 }

```

The following code is used in each cell of the array. It actualises quantities that, at the end of the array, will give informations about the vertical dimension of the two first rows and the two last rows.

```

307 \cs_new_protected:Npn \__nm_actualization_for_first_and_last_row:
308 {
309   \int_compare:nNnT \c@iRow = \c_zero_int
310   {
311     \dim_gset:Nn \g__nm_dp_row_zero_dim
312       { \dim_max:nn \g__nm_dp_row_zero_dim { \box_dp:N \l_tmpa_box } }
313     \dim_gset:Nn \g__nm_ht_row_zero_dim
314       { \dim_max:nn \g__nm_ht_row_zero_dim { \box_ht:N \l_tmpa_box } }
315   }
316   \int_compare:nNnT \c@iRow = \c_one_int
317   {
318     \dim_gset:Nn \g__nm_ht_row_one_dim
319       { \dim_max:nn \g__nm_ht_row_one_dim { \box_ht:N \l_tmpa_box } }
320   }
321   \dim_gset:Nn \g__nm_ht_last_row_dim
322   { \dim_max:nn \g__nm_ht_last_row_dim { \box_ht:N \l_tmpa_box } }

```

```

323 \dim_gset:Nn \g__nm_dp_last_row_dim
324 { \dim_max:nn \g__nm_dp_last_row_dim { \box_dp:N \l_tmpa_box } }
325 }
326 \cs_new_protected:Nn \__nm_end_Cell:
327 {
328 \c_math_toggle_token
329 \hbox_set_end:

```

We want to compute in `\g_@@_max_cell_width_dim` the width of the widest cell of the array (except the cells of the “first column” and the “last column”).

```

330 \dim_gset:Nn \g__nm_max_cell_width_dim
331 { \dim_max:nn \g__nm_max_cell_width_dim { \box_wd:N \l_tmpa_box } }

```

The following computations are for the “first row” and the “last row”.

```

332 \__nm_actualization_for_first_and_last_row:

```

Now, we can create the Tikz node of the cell.

```

333 \tikz
334 [
335 remember~picture ,
336 inner~sep = \c_zero_dim ,
337 minimum~width = \c_zero_dim ,
338 baseline
339 ]
340 \node
341 [
342 anchor = base ,
343 name = nm - \int_use:N \g__nm_env_int -
344 \int_use:N \c@iRow -
345 \int_use:N \c@jCol ,
346 alias =
347 \str_if_empty:NF \l__nm_name_str
348 {
349 \l__nm_name_str -
350 \int_use:N \c@iRow -
351 \int_use:N \c@jCol
352 }
353 ]
354 \bgroup
355 \box_use:N \l_tmpa_box
356 \egroup ;
357 }
358 \cs_generate_variant:Nn \dim_set:Nn { N x }

```

In the environment `{NiceArrayWithDelims}`, we will have to redefine the column types `w` and `W`. These definitions are rather long because we have to construct the `w`-nodes in these columns. The redefinition of these two column types are very close and that’s why we use a macro `\@@_renewcolumnntype:nn`. The first argument is the type of the column (`w` or `W`) and the second argument is a code inserted at a special place and which is the only difference between the two definitions.

```

359 \cs_new_protected:Nn \__nm_renewcolumnntype:nn
360 {
361 \newcolumnntype #1 [ 2 ]
362 {
363 > {
364 \hbox_set:Nw \l_tmpa_box
365 \__nm_Cell:
366 }
367 c
368 < {
369 \__nm_end_Cell:
370 \hbox_set_end:
371 #2

```

```

372 \hbox_set:Nn \l_tmpb_box
373   { \makebox [ ##2 ] [ ##1 ] { \box_use:N \l_tmpa_box } }
374 \dim_set:Nn \l_tmpa_dim { \box_dp:N \l_tmpb_box }
375 \box_move_down:nn \l_tmpa_dim
376   {
377     \vbox:n
378       {
379         \hbox_to_wd:nn { \box_wd:N \l_tmpb_box }
380           {
381             \hfil
382             \tikz [ remember~picture , overlay ]
383               \coordinate ( __nm~north~east ) ;
384           }
385         \hbox:n
386           {
387             \tikz [ remember~picture , overlay ]
388               \coordinate ( __nm~south~west ) ;
389             \box_move_up:nn \l_tmpa_dim { \box_use:N \l_tmpb_box }
390           }
391       }
392   }

```

The w-node is created using the Tikz library fit after construction of the nodes (`@@~south~west`) and (`@@~north~east`). It's not possible to construct by a standard node instruction because such a construction give an erroneous result with some engines (XeTeX, LuaTeX) although the result is good with pdf_latex (why?).

```

393     \tikz [ remember~picture , overlay ]
394     \node
395     [
396       node~contents = { } ,
397       name = nm - \int_use:N \g__nm_env_int -
398             \int_use:N \c@iRow -
399             \int_use:N \c@jCol - w,
400       alias =
401         \str_if_empty:NF \l__nm_name_str
402         {
403           \l__nm_name_str -
404           \int_use:N \c@iRow -
405           \int_use:N \c@jCol - w
406         } ,
407       inner~sep = \c_zero_dim ,
408       fit = ( __nm~south~west ) ( __nm~north~east )
409     ]
410   ;
411 }
412 }
413 }

```

The argument of the following command `@@_instruction_of_type:n` defined below is the type of the instruction (`Cdots`, `Vdots`, `Ddots`, etc.). This command writes in the corresponding `\g_@@_type_lines_tl` the instruction which will really draw the line after the construction of the matrix.

For example, for the following matrix,

```

\begin{pNiceMatrix}
1 & 2 & 3 & 4 \\
5 & \Cdots & & 6 \\
7 & \Cdots & & \\
\end{pNiceMatrix}

```

$$\begin{pmatrix} 1 & 2 & 3 & 4 \\ 5 & \dots & & 6 \\ 7 & \dots & & \end{pmatrix}$$

the content of `\g_@@_Cdots_lines_tl` will be:

```

\@@_draw_Cdots:nn {2}{2}
\@@_draw_Cdots:nn {3}{2}

```

We begin with a test of the flag `\c_@@_draft_bool` because, if the key `draft` is used, the dotted lines are not drawn.

```

414 \bool_if:NTF \c_nm_draft_bool
415 { \cs_set_protected:Npn \__nm_instruction_of_type:n #1 { } }
416 {
417   \cs_new_protected:Npn \__nm_instruction_of_type:n #1
418     {

```

It's important to use a `\tl_gput_right:cx` and not a `\tl_gput_left:cx` because we want the `\Ddots` lines to be drawn in the order of appearance in the array (for parallelisation).

```

419     \tl_gput_right:cx
420     { g__nm_ #1 _ lines _ tl }
421     {
422       \use:c { __nm _ draw _ #1 : nn }
423       { \int_use:N \c@iRow }
424       { \int_use:N \c@jCol }
425     }
426   }
427 }

```

We want to use `\array` of `array`. However, if the class used is `revtex4-1` or `revtex4-2`, we have to do some tuning and use the command `\@array@array` instead of `\array` because these classes do a redefinition of `\array` incompatible with our use of `\array`.

```

428 \cs_new_protected:Npn \__nm_array:
429 {
430   \bool_if:NTF \c_nm_revtex_bool
431   {
432     \cs_set_eq:NN \@acol1 \@arrayacol
433     \cs_set_eq:NN \@acolr \@arrayacol
434     \cs_set_eq:NN \@acol \@arrayacol
435     \cs_set:Npn \@halignto { }
436     \@array@array
437   }
438   \array

```

`\l_@@_pos_env_str` may have the value `t`, `c` or `b`.

```

439   [ \l_nm_pos_env_str ]
440 }

```

The following must *not* be protected because it begins with `\noalign`.

```

441 \cs_new:Npn \__nm_everycr:
442 { \noalign { \__nm_everycr_i: } }
443 \cs_new_protected:Npn \__nm_everycr_i:
444 {
445   \int_gzero:N \c@jCol
446   \bool_if:NT \l_nm_hlines_bool
447   {

```

The counter `\c@iRow` has the value `-1` only if there is a “first row” and that we are before that “first row”, i.e. just before the beginning of the array.

```

448     \int_compare:nNnT \c@iRow > { -1 }
449     {
450       \int_compare:nNnF \c@iRow = \l_nm_last_row_int
451       {
452         \hrule \@height \arrayrulewidth
453         \skip_vertical:n { - \arrayrulewidth }
454       }
455     }
456   }
457 }

```

The following code `\@@_pre_array:` is used in `{NiceArrayWithDelims}`. It exists as a standalone macro only for lisibility.

```

458 \cs_new_protected:Npn \_nm_pre_array:
459 {
460   \cs_if_exist:NT \theiRow
461     { \int_set_eq:NN \l__nm_save_iRow_int \c@iRow }
462   \int_gzero_new:N \c@iRow
463   \cs_if_exist:NT \thejCol
464     { \int_set_eq:NN \l__nm_save_jCol_int \c@jCol }
465   \int_gzero_new:N \c@jCol
466   \normalbaselines

```

If the option `small` is used, we have to do some tuning. In particular, we change the value of `\arraystretch` (this parameter is used in the construction of `\@arstrutbox` in the beginning of `{array}`).

```

467   \bool_if:NT \l__nm_small_bool
468     {
469       \cs_set:Npn \arraystretch { 0.47 }
470       \dim_set:Nn \arraycolsep { 1.45 pt }
471     }

```

We switch to a global version of the boolean `\g_@@_extra_nodes_bool`, because, in some circumstances, the boolean will be raised from inside a cell of the `\halign` (in particular in a column of type `w`).

```

472   \bool_gset_eq:NN \g__nm_extra_nodes_bool \l__nm_extra_nodes_bool

```

The environment `{array}` uses internally the command `\ialign`. We change the definition of `\ialign` for several reasons. In particular, `\ialign` sets `\everycr` to `{ }` and we *need* to have to change the value of `\everycr`.

```

473   \cs_set:Npn \ialign
474     {
475       \bool_if:NTF \c__nm_colortbl_loaded_bool
476         {
477           \CT@everycr
478             {
479               \noalign { \cs_gset_eq:NN \CT@row@color \prg_do_nothing: }
480               \_nm_everycr:
481             }
482         }
483       { \everycr { \_nm_everycr: } }
484       \tabskip = \c_zero_skip

```

The box `\@arstrutbox` is a box constructed in the beginning of the environment `{array}`. The construction of that box takes into account the current values of `\arraystretch`²⁴ and `\extrarowheight` (of `array`). That box is inserted (via `\@arstrut`) in the beginning of each row of the array. That's why we use the dimensions of that box to initialize the variables which will be the dimensions of the potential first and last row of the environment. This initialization must be done after the creation of `\@arstrutbox` and that's why we do it in the `\ialign`.

```

485     \dim_gzero_new:N \g__nm_dp_row_zero_dim
486     \dim_gset:Nn \g__nm_dp_row_zero_dim { \box_dp:N \@arstrutbox }
487     \dim_gzero_new:N \g__nm_ht_row_zero_dim
488     \dim_gset:Nn \g__nm_ht_row_zero_dim { \box_ht:N \@arstrutbox }
489     \dim_gzero_new:N \g__nm_ht_row_one_dim
490     \dim_gset:Nn \g__nm_ht_row_one_dim { \box_ht:N \@arstrutbox }
491     \dim_gzero_new:N \g__nm_dp_ante_last_row_dim
492     \dim_gset:Nn \g__nm_dp_ante_last_row_dim { \box_dp:N \@arstrutbox }
493     \dim_gzero_new:N \g__nm_ht_last_row_dim
494     \dim_gset:Nn \g__nm_ht_last_row_dim { \box_ht:N \@arstrutbox }
495     \dim_gzero_new:N \g__nm_dp_last_row_dim
496     \dim_gset:Nn \g__nm_dp_last_row_dim { \box_dp:N \@arstrutbox }

```

²⁴The option `small` of `nicematrix` changes (among other) the value of `\arraystretch`. This is done, of course, before the call of `{array}`.

After its first utilisation, the definition of `\ialign` will revert automatically to its default definition. With this programming, we will have, in the cells of the array, a clean version of `\ialign`.²⁵

```

497     \cs_set:Npn \ialign
498     {
499         \everycr { }
500         \tabskip = \c_zero_skip
501         \halign
502     }
503     \halign
504 }

```

We define the new column types L, C and R that must be used instead of l, c and r in the preamble of `{NiceArray}`.

```

505     \newcolumntype L { > \__nm_Cell: l < \__nm_end_Cell: }
506     \newcolumntype C { > \__nm_Cell: c < \__nm_end_Cell: }
507     \newcolumntype R { > \__nm_Cell: r < \__nm_end_Cell: }

508     \cs_set_eq:NN \Ldots \__nm_Ldots
509     \cs_set_eq:NN \Cdots \__nm_Cdots
510     \cs_set_eq:NN \Vdots \__nm_Vdots
511     \cs_set_eq:NN \Ddots \__nm_Ddots
512     \cs_set_eq:NN \Iddots \__nm_Iddots
513     \cs_set_eq:NN \hdottedline \__nm_hdottedline:
514     \cs_set_eq:NN \Hspace \__nm_Hspace:
515     \cs_set_eq:NN \Hdotsfor \__nm_Hdotsfor:
516     \cs_set_eq:NN \multicolumn \__nm_multicolumn:nnn
517     \cs_set_eq:NN \Block \__nm_Block:
518     \bool_if:NT \l__nm_renew_dots_bool
519     {
520         \cs_set_eq:NN \ldots \__nm_Ldots
521         \cs_set_eq:NN \cdots \__nm_Cdots
522         \cs_set_eq:NN \vdots \__nm_Vdots
523         \cs_set_eq:NN \ddots \__nm_Ddots
524         \cs_set_eq:NN \iddots \__nm_Iddots
525         \cs_set_eq:NN \dots \__nm_Ldots
526         \cs_set_eq:NN \hdotsfor \__nm_Hdotsfor:
527     }

```

The sequence `\g_@@_multicolumn_cells_seq` will contain the list of the cells of the array where a command `\multicolumn{n}{...}{...}` with $n > 1$ is issued. In `\g_@@_multicolumn_sizes_seq`, the “sizes” (that is to say the values of n) correspondant will be stored. These lists will be used for the creation of the “medium nodes” (if they are created).

```

528     \seq_gclear_new:N \g__nm_multicolumn_cells_seq
529     \seq_gclear_new:N \g__nm_multicolumn_sizes_seq

```

The counter `\c@iRow` will be used to count the rows of the array (its incrementation will be in the first cell of the row).

```

530     \int_gset:Nn \c@iRow { \l__nm_first_row_int - 1 }

```

At the end of the environment `{array}`, `\c@iRow` will be the total number de rows and `\g_@@_row_total_int` will be the number or rows excepted the last row (if `\l_@@_last_row_bool` has been raised with the option `last-row`).

```

531     \int_gzero_new:N \g__nm_row_total_int

```

The counter `\c@jCol` will be used to count the columns of the array. Since we want to know the total number of columns of the matrix, we also create a counter `\g_@@_col_total_int`. These counters are updated in the command `\@@_Cell:` executed at the beginning of each cell.

```

532     \int_gzero_new:N \g__nm_col_total_int
533     \cs_set_eq:NN \@ifnextchar \new@ifnextchar

```

²⁵The user will probably not employ directly `\ialign` in the array... but more likely environments that utilize `\ialign` internally (e.g.: `{substack}`).

We nullify the definitions of the column types `w` and `W` before their redefinition because we want to avoid a warning in the log file for a redefinition of a column type. We must put `\relax` and not `\prg_do_nothing:`.

```

534 \cs_set_eq:NN \NC@find@w \relax
535 \cs_set_eq:NN \NC@find@W \relax
536 \__nm_renewcolumnntype:nn w { }
537 \__nm_renewcolumnntype:nn W { \cs_set_eq:NN \hss \hfil }

```

By default, the letter used to specify a dotted line in the preamble of an environment of `nicematrix` (for example in `{pNiceArray}`) is the letter `:`. However, this letter is used by some extensions, for example `arydshln`. That’s why it’s possible to change the letter used by `nicematrix` with the option `letter-for-dotted-lines` which changes the value of `\l_@@_letter_for_dotted_lines_str`. We rescan this string (which is always of length 1) in particular for the case where `pdflatex` is used with `french-babel` (the colon is activated by `french-babel` at the beginning of the document).

```

538 \tl_set_rescan:Nno
539 \l__nm_letter_for_dotted_lines_str { } \l__nm_letter_for_dotted_lines_str
540 \exp_args:NV \newcolumnntype \l__nm_letter_for_dotted_lines_str
541 {
542   !
543   {
544     \skip_horizontal:n { 0.53 pt }

```

If the array is an array with all the columns of the same width, we don’t ask for the creation of the extra nodes because we will use the “`col`” nodes for the vertical dotted line.

```

545 \bool_if:nF
546 {
547   \l__nm_auto_columns_width_bool
548   || \dim_compare_p:nNn \l__nm_columns_width_dim > \c_zero_dim
549 }
550 { \bool_gset_true:N \g__nm_extra_nodes_bool }

```

Consider the following code:

```

\begin{NiceArray}{C:CC:C}
a & b
c & d \\\
e & f & g & h \\\
i & j & k & l
\end{NiceArray}

```

The first “`:`” in the preamble will be encountered during the first row of the environment `{NiceArray}` but the second one will be encountered only in the third row. We have to issue a command `\vdottedline:n` in the `code-after` only one time for each “`:`” in the preamble. That’s why we keep a counter `\g_@@_last_vdotted_col_int` and with this counter, we know whether a letter “`:`” encountered during the parsing has already been taken into account in the `code-after`.

```

551 \int_compare:nNnT \c@jCol > \g__nm_last_vdotted_col_int
552 {
553   \int_gset_eq:NN \g__nm_last_vdotted_col_int \c@jCol
554   \tl_gput_right:Nx \g__nm_code_after_tl

```

The command `\@@_vdottedline:n` is protected, and, therefore, won’t be expanded before writing on `\g_@@_code_after_tl`.

```

555   { \__nm_vdottedline:n { \int_use:N \c@jCol } }
556 }
557 }
558 }
559 \int_gzero_new:N \g__nm_last_vdotted_col_int
560 \bool_if:NT \c__nm_siunitx_loaded_bool \__nm_renew_NC@rewrite@S:
561 \int_gset:Nn \g__nm_last_vdotted_col_int { -1 }
562 \bool_gset_false:N \g__nm_last_col_found_bool

```

During the construction of the array, the instructions `\Cdots`, `\Ldots`, etc. will be written in token lists `\g_@@_Cdots_lines_tl`, etc. which will be executed after the construction of the array.

```

563 \tl_gclear_new:N \g__nm_Cdots_lines_tl
564 \tl_gclear_new:N \g__nm_Ldots_lines_tl
565 \tl_gclear_new:N \g__nm_Vdots_lines_tl
566 \tl_gclear_new:N \g__nm_Ddots_lines_tl
567 \tl_gclear_new:N \g__nm_Iddots_lines_tl
568 \tl_gclear_new:N \g__nm_Hdotsfor_lines_tl
569 }

```

17.5 The environment `{NiceArrayWithDelims}`

```

570 \NewDocumentEnvironment { NiceArrayWithDelims } { m m O { } m ! O { } }
571 {
572   \str_if_empty:NT \g__nm_type_env_str
573   {
574     \str_gset:Nn \g__nm_type_env_str
575     { environment ~ { NiceArrayWithDelims } }
576   }
577   \__nm_adapt_S_column:
578   \__nm_test_if_math_mode:
579   \bool_if:NT \l__nm_in_env_bool { \__nm_fatal:n { Yet~in~env } }
580   \bool_set_true:N \l__nm_in_env_bool

```

We deactivate Tikz externalization (since we use Tikz pictures with the options `overlay` and `remember picture`, there would be errors).

```

581   \cs_if_exist:NT \tikz@library@external@loaded
582   {
583     \tikzset { external / export = false }
584     \cs_if_exist:NT \ifstandalone
585     { \tikzset { external / optimize = false } }
586   }

```

We increment the counter `\g_@@_env_int` which counts the environments of the extension.

```

587   \int_gincr:N \g__nm_env_int
588   \bool_if:NF \l__nm_block_auto_columns_width_bool
589   { \dim_gzero_new:N \g__nm_max_cell_width_dim }

```

We do a redefinition of `\@arrayrule` because we want that the vertical rules drawn by `|` in the preamble of the array don't extend in the potential exterior rows.

```

590   \cs_set_protected:Npn \@arrayrule { \@addtopreamble \__nm_vline: }

```

The set of keys is not exactly the same for `{NiceArray}` and for the variants of `{NiceArray}` (`{pNiceArray}`, `{bNiceArray}`, etc.) because, for `{NiceArray}`, we have the options `t`, `c` and `b`.

```

591   \bool_if:NTF \l__nm_NiceArray_bool
592   { \keys_set:nn { NiceMatrix / NiceArray } }
593   { \keys_set:nn { NiceMatrix / pNiceArray } }
594   { #3 , #5 }

```

A value of `-1` for the counter `\l_@@_last_row_int` means that the user has used the option `last-row` without value, that is to say without specifying the number of that last row. In this case, we try to read that value from the aux file (if it has been written on a previous run).

```

595   \int_compare:nNnT \l__nm_last_row_int = { -1 }
596   {
597     \bool_set_true:N \l__nm_last_row_without_value_bool

```

A value based on the name is more reliable than a value based on the number of the environment.

```

598   \str_if_empty:NTF \l__nm_name_str
599   {
600     \cs_if_exist:cT { __nm_last_row_ \int_use:N \g__nm_env_int }
601     {
602       \int_set:Nn \l__nm_last_row_int
603       { \use:c { __nm_last_row_ \int_use:N \g__nm_env_int } }
604     }

```



```

605     }
606     {
607         \cs_if_exist:cT { __nm_last_row_ \l__nm_name_str }
608         {
609             \int_set:Nn \l__nm_last_row_int
610             { \use:c { __nm_last_row_ \l__nm_name_str } }
611         }
612     }
613 }

```

The code in `\@@_pre_array:` is common to `{NiceArrayWithDelims}` and `{NiceMatrix}`.

```

614 \__nm_pre_array:

```

We compute the width of the two delimiters.

```

615 \dim_gzero_new:N \g__nm_left_delim_dim
616 \dim_gzero_new:N \g__nm_right_delim_dim
617 \bool_if:NTF \l__nm_NiceArray_bool
618 {
619     \dim_gset:Nn \g__nm_left_delim_dim { 2 \arraycolsep }
620     \dim_gset:Nn \g__nm_right_delim_dim { 2 \arraycolsep }
621 }
622 {
623     \group_begin:
624     \dim_set_eq:NN \nulldelimiterspace \c_zero_dim
625     \hbox_set:Nn \l_tmpa_box
626     {
627         \c_math_toggle_token
628         \left #1 \vcenter to 3 cm { } \right.
629         \c_math_toggle_token
630     }
631     \dim_gset:Nn \g__nm_left_delim_dim { \box_wd:N \l_tmpa_box }
632     \hbox_set:Nn \l_tmpa_box
633     {
634         \dim_set_eq:NN \nulldelimiterspace \c_zero_dim
635         \c_math_toggle_token
636         \left. \vcenter to 3 cm { } \right #2
637         \c_math_toggle_token
638     }
639     \dim_gset:Nn \g__nm_right_delim_dim { \box_wd:N \l_tmpa_box }
640     \group_end:
641 }
642 }

```

The array will be composed in a box (named `\l_@@_the_array_box`) because we have to do manipulations concerning the potential exterior rows.

```

643 \box_clear_new:N \l__nm_the_array_box

```

We construct the preamble of the array in `\l_tmpa_tl`.

```

644 \tl_set:Nn \l_tmpa_tl { #4 }
645 \int_compare:nNnTF \l__nm_first_col_int = \c_zero_int
646 { \tl_put_left:NV \l_tmpa_tl \c__nm_preamble_first_col_tl }
647 {
648     \bool_if:NT \l__nm_NiceArray_bool
649     {
650         \bool_if:NF \l__nm_exterior_arraycolsep_bool
651         { \tl_put_left:Nn \l_tmpa_tl { @ { } } }
652     }
653 }
654 \int_compare:nNnTF \l__nm_last_col_int > { -1 }
655 { \tl_put_right:NV \l_tmpa_tl \c__nm_preamble_last_col_tl }
656 {
657     \bool_if:NT \l__nm_NiceArray_bool
658     {
659         \bool_if:NF \l__nm_exterior_arraycolsep_bool
660         { \tl_put_right:Nn \l_tmpa_tl { @ { } } }

```

```

661     }
662 }

```

Here is the beginning of the box which will contain the array. The `\hbox_set_end:` corresponding to this `\hbox_set:Nw` will be in the second part of the environment (and the closing `\c_math_toggle_token` also).

```

663 \hbox_set:Nw \l__nm_the_array_box
664 \skip_horizontal:n \l__nm_left_margin_dim
665 \skip_horizontal:n \l__nm_extra_left_margin_dim
666 \c_math_toggle_token

```

Here is the call to `\array` (we have a dedicated macro `\@@_array:` because of compatibility with the classes `revtex4-1` and `revtex4-2`).

```

667 \exp_args:NV \__nm_array: \l_tmpa_tl
668 }

```

We begin the second part of the environment `{NiceArrayWithDelims}`. If all the columns must have the same width (if the user has used the option `columns-width` or the option `auto-column-width` of the environment `{NiceMatrixBlock}`), we add a row in the array to fix the width of the columns and construct the “col” nodes `nm-a-col-j` (these nodes will be used by the horizontal open dotted lines and by the commands `\@@_vdottedline:n`).

```

669 {
670   \bool_if:nTF
671     {
672       \l__nm_auto_columns_width_bool
673       || \dim_compare_p:nNn \l__nm_columns_width_dim > \c_zero_dim
674     }
675     {
676       \crrc
677       \int_compare:nNnTF \l__nm_first_col_int = 0 { \omit & }
678       \omit

```

First, we put a “col” node on the left of the first column (of course, we have to do that *after* the `\omit`).

```

679 \skip_horizontal:N \arraycolsep
680 \tikz [ remember-picture , overlay ]
681   \coordinate [ name = nm - \int_use:N \g__nm_env_int - col - 0 ] ;
682 \skip_horizontal:n { - \arraycolsep }

```

We compute in `\g_tmpa_dim` the common width of the columns. We use a global variable because we are in a cell of an `\halign` and because we have to use this variable in other cells (of the same row). The affectation of `\g_tmpa_dim`, like all the affectations, must be done after the `\omit` of the cell.

```

683 \bool_if:nTF
684   {
685     \l__nm_auto_columns_width_bool
686     && ! \l__nm_block_auto_columns_width_bool
687   }
688   {
689     \dim_gset:Nn \g_tmpa_dim
690       { \g__nm_max_cell_width_dim + 2 \arraycolsep }
691   }
692   {
693     \dim_gset:Nn \g_tmpa_dim
694       { \l__nm_columns_width_dim + 2 \arraycolsep }
695   }
696 \skip_horizontal:N \g_tmpa_dim
697 \tikz [ remember~picture , overlay ]
698   \coordinate [ name = nm - \int_use:N \g__nm_env_int - col - 1 ] ;

```

We begin a loop over the columns. The integer `\g_tmpa_int` will be the number of the current column. This integer is not used to fix the width of the column (since all the columns have the same width equal to `\g_@@_tmpa_dim`) but for the Tikz nodes.

```

699 \int_gset:Nn \g_tmpa_int 1
700 \bool_if:nTF \g__nm_last_col_found_bool

```

```

701     { \prg_replicate:nn { \g__nm_col_total_int - 3 } }
702     { \prg_replicate:nn { \g__nm_col_total_int - 2 } }
703     {
704         &
705         \omit

```

The incrementation of the counter `\g_tmpa_int` must be done after the `\omit` of the cell.

```

706         \int_gincr:N \g_tmpa_int
707         \skip_horizontal:N \g_tmpa_dim

```

We create a “col” node on the right of the current column.

```

708         \tikz [ remember-picture , overlay ]
709         \coordinate
710         [
711             name = nm - \int_use:N \g__nm_env_int -
712             col - \int_use:N \g_tmpa_int
713         ] ;
714     }

```

For the last column, we want a special treatment because of the final `\arraycolsep`.

```

715         &
716         \omit
717         \int_gincr:N \g_tmpa_int
718         \skip_horizontal:N \g_tmpa_dim
719         \skip_horizontal:n { - \arraycolsep }
720         \tikz [ remember-picture , overlay ]
721         \coordinate
722         [
723             name = nm - \int_use:N \g__nm_env_int -
724             col - \int_use:N \g_tmpa_int
725         ] ;
726         \skip_horizontal:N \arraycolsep
727     }
728 \endarray
729 \c_math_toggle_token
730 \skip_horizontal:n \l__nm_right_margin_dim
731 \skip_horizontal:n \l__nm_extra_right_margin_dim
732 \hbox_set_end:

733 \int_compare:nNnT \l__nm_last_row_int > { -2 }
734 {
735     \bool_if:NF \l__nm_last_row_without_value_bool
736     {
737         \int_compare:nNnF \l__nm_last_row_int = \c@iRow
738         {
739             \__nm_error:n { Wrong-last-row }
740             \int_gset_eq:NN \l__nm_last_row_int \c@iRow
741         }
742     }
743 }

```

Now, we compute `\l_tmpa_dim` which is the vertical dimension of the “first row” above the array (when the key `first-row` is used).

```

744     \int_compare:nNnTF \l__nm_first_row_int = \c_zero_int
745     {
746         \dim_set:Nn \l_tmpa_dim
747         { \g__nm_dp_row_zero_dim + \lineskip + \g__nm_ht_row_zero_dim }
748     }
749     { \dim_zero:N \l_tmpa_dim }

```

We compute `\l_tmpb_dim` which is the vertical dimension of the “last row” below the array (when the key `last-row` is used). A value of `-2` for `\l_@@_last_row_int` means that there is no “last row”.²⁶

```

750     \int_compare:nNnTF \l__nm_last_row_int > { -2 }

```

²⁶A value of `-1` for `\l_@@_last_row_int` means that there is a “last row” but the number of that row is unknown (the user have not set the value with the option `last row`).

```

751     {
752       \dim_set:Nn \l_tmpb_dim
753         { \g_nm_ht_last_row_dim + \lineskip + \g_nm_dp_last_row_dim }
754     }
755     { \dim_zero:N \l_tmpb_dim }

```

Now, we begin the real construction in the output flow of TeX. First, we take into account a potential “first column” (we remind that this “first column” has been constructed in an overlapping position and that we have computed its width in `\g_@@_width_first_col_dim`: see p. 45).

```

756     \int_compare:nNnT \l_nm_first_col_int = \c_zero_int
757     {
758       \skip_horizontal:n \arraycolsep
759       \skip_horizontal:n \g_nm_width_first_col_dim
760     }

```

The construction of the real box is different in `{NiceArray}` and in its variants (`{pNiceArray}`, etc.) because, in `{NiceArray}`, we have to take into account the option of position (t, c or b). We begin with `{NiceArray}`.

```

761     \bool_if:NTF \l_nm_NiceArray_bool
762     {
763       \int_compare:nNnT \l_nm_first_row_int = \c_zero_int
764       {
765         \str_if_eq:VnTF \l_nm_pos_env_str { t }
766         {
767           \box_move_up:nn
768             { \l_tmpa_dim - \g_nm_ht_row_zero_dim + \g_nm_ht_row_one_dim }
769         }
770       }
771       {
772         \int_compare:nNnT \l_nm_last_row_int > 0
773         {
774           \str_if_eq:VnT \l_nm_pos_env_str { b }
775           {
776             \box_move_down:nn
777               {
778                 \l_tmpb_dim
779                 - \g_nm_dp_last_row_dim + \g_nm_dp_ante_last_row_dim
780               }
781           }
782         }
783       }
784     }
785     { \box_use_drop:N \l_nm_the_array_box }

```

Now, in the case of an environment `{pNiceArray}`, `{bNiceArray}`, etc.

```

786     {
787       \hbox_set:Nn \l_tmpa_box
788       {
789         \c_math_toggle_token
790         \left #1
791         \vcenter
792         {

```

We take into account the “first row” (we have previously computed its size in `\l_tmpa_dim`).

```

793         \skip_vertical:n { - \l_tmpa_dim }
794         \hbox:n
795         {
796           \skip_horizontal:n { - \arraycolsep }
797           \box_use_drop:N \l_nm_the_array_box
798           \skip_horizontal:n { - \arraycolsep }
799         }

```

We take into account the “last row” (we have previously computed its size in `\l_tmpb_dim`).

```

800         \skip_vertical:n { - \l_tmpb_dim }
801     }

```

```

802         \right #2
803         \c_math_toggle_token
804     }
805     \box_set_ht:Nn \l_tmpa_box { \box_ht:N \l_tmpa_box + \l_tmpa_dim }
806     \box_set_dp:Nn \l_tmpa_box { \box_dp:N \l_tmpa_box + \l_tmpb_dim }
807     \box_use_drop:N \l_tmpa_box
808 }

```

We take into account a potential “last column” (this “last column” has been constructed in an overlapping position and we have computed its width in `\g_@@_width_last_col_dim`: see p. 47).

```

809     \bool_if:NT \g__nm_last_col_found_bool
810     {
811         \skip_horizontal:n \g__nm_width_last_col_dim
812         \skip_horizontal:n \arraycolsep
813     }
814     \__nm_after_array:
815 }

```

This is the end of the environment `{NiceArrayWithDelims}`.

Here is the preamble for the “first column” (if the user uses the key `first-col`)

```

816 \tl_const:Nn \c__nm_preamble_first_col_tl
817 {
818     >
819     {
820         \__nm_begin_of_row:

```

The contents of the cell is constructed in the box `\l_tmpa_box` because we have to compute some dimensions of this box.

```

821         \hbox_set:Nw \l_tmpa_box
822         \c_math_toggle_token
823         \bool_if:NT \l__nm_small_bool \scriptstyle

```

We insert `\l_@@_code_for_first_col_tl...` but we don’t insert it in the potential “first row” and in the potential “last row”.

```

824         \bool_if:nT
825         {
826             \int_compare_p:nNn \c@iRow > \c_zero_int
827             &&
828             (
829                 \int_compare_p:nNn \l__nm_last_row_int < 0
830                 ||
831                 \int_compare_p:nNn \c@iRow < \l__nm_last_row_int
832             )
833         }
834         { \l__nm_code_for_first_col_tl }
835     }
836     l
837     <
838     {
839         \c_math_toggle_token
840         \hbox_set_end:
841         \__nm_actualization_for_first_and_last_row:

```

We actualise the width of the “first column” because we will use this width after the construction of the array.

```

842         \dim_gset:Nn \g__nm_width_first_col_dim
843         {
844             \dim_max:nn
845                 \g__nm_width_first_col_dim
846                 { \box_wd:N \l_tmpa_box }
847         }

```

The content of the cell is inserted in an overlapping position.

```

848         \hbox_overlap_left:n
849         {

```

```

850     \tikz
851     [
852         remember~picture ,
853         inner~sep = \c_zero_dim ,
854         minimum~width = \c_zero_dim ,
855         baseline
856     ]
857     \node
858     [
859         anchor = base ,
860         name =
861             nm -
862             \int_use:N \g__nm_env_int -
863             \int_use:N \c@iRow -
864             0 ,
865         alias =
866             \str_if_empty:NF \l__nm_name_str
867             {
868                 \l__nm_name_str -
869                 \int_use:N \c@iRow -
870                 0
871             }
872     ]
873     { \box_use:N \l_tmpa_box } ;
874     \skip_horizontal:n
875     {
876         \g__nm_left_delim_dim +
877         \l__nm_left_margin_dim +
878         \l__nm_extra_left_margin_dim
879     }
880 }
881 \skip_horizontal:n { - 2 \arraycolsep }
882 }
883 }

```

Here is the preamble for the “last column” (if the user uses the key `last-col`).

```

884 \tl_const:Nn \c__nm_preamble_last_col_tl
885 {
886     >
887     {

```

With the flag `\g_@@_last_col_found_bool`, we will know that the “last column” is really used.

```

888     \bool_gset_true:N \g__nm_last_col_found_bool
889     \int_gincr:N \c@jCol
890     \int_gset:Nn \g__nm_col_total_int
891     { \int_max:nn \g__nm_col_total_int \c@jCol }

```

The contents of the cell is constructed in the box `\l_tmpa_box` because we have to compute some dimensions of this box.

```

892     \hbox_set:Nw \l_tmpa_box
893     \c_math_toggle_token
894     \bool_if:NT \l__nm_small_bool \scriptstyle

```

We insert `\l_@@_code_for_last_col_tl...` but we don’t insert it in the potential “first row” and in the potential “last row”.

```

895     \bool_if:nT
896     {
897         \int_compare_p:nNn \c@iRow > \c_zero_int
898         &&
899         (
900             \int_compare_p:nNn \l__nm_last_row_int < 0
901             ||
902             \int_compare_p:nNn \c@iRow < \l__nm_last_row_int
903         )
904     }
905     { \l__nm_code_for_last_col_tl }

```

```

906     }
907     l
908     <
909     {
910         \c_math_toggle_token
911         \hbox_set_end:
912         \__nm_actualization_for_first_and_last_row:

```

We actualise the width of the “last column” because we will use this width after the construction of the array.

```

913     \dim_gset:Nn \g__nm_width_last_col_dim
914     {
915         \dim_max:nn
916         \g__nm_width_last_col_dim
917         { \box_wd:N \l_tmpa_box }
918     }
919     \skip_horizontal:n { - 2 \arraycolsep }

```

The content of the cell is inserted in an overlapping position.

```

920     \hbox_overlap_right:n
921     {
922         \skip_horizontal:n
923         {
924             \g__nm_right_delim_dim +
925             \l__nm_right_margin_dim +
926             \l__nm_extra_right_margin_dim
927         }
928         \tikz
929         [
930             remember~picture ,
931             inner~sep = \c_zero_dim ,
932             minimum~width = \c_zero_dim ,
933             baseline
934         ]
935         \node
936         [
937             anchor = base ,
938             name =
939                 nm -
940                 \int_use:N \g__nm_env_int -
941                 \int_use:N \c@iRow -
942                 \int_use:N \c@jCol ,
943             alias =
944                 \str_if_empty:NF \l__nm_name_str
945                 {
946                     \l__nm_name_str -
947                     \int_use:N \c@iRow -
948                     \int_use:N \c@jCol
949                 }
950         ]
951         { \box_use:N \l_tmpa_box } ;
952     }
953 }
954 }

```

The environment `{NiceArray}` is constructed upon the environment `{NiceArrayWithDelims}` but, in fact, there is a flag `\l_@@_NiceArray_bool`. In `{NiceArrayWithDelims}`, some special code will be executed if this flag is raised.

```

955 \NewDocumentEnvironment { NiceArray } { }
956 {
957     \bool_set_true:N \l__nm_NiceArray_bool
958     \str_if_empty:NT \g__nm_type_env_str
959     { \str_gset:Nn \g__nm_type_env_str { environment ~ { NiceArray } } }

```

We put `.` and `.` for the delimiters but, in fact, that doesn't matter because these arguments won't be used in `{NiceArrayWithDelims}` (because the flag `\l_@@_NiceArray_bool` is raised).

```

960   \NiceArrayWithDelims . .
961   }
962   { \endNiceArrayWithDelims }

```

We create the variants of the environment `{NiceArrayWithDelims}`. These variants exist since the version 3.0 of `nicematrix`.

```

963 \NewDocumentEnvironment { pNiceArray } { }
964   {
965     \str_if_empty:NT \g__nm_type_env_str
966     { \str_gset:Nn \g__nm_type_env_str { environment ~ { pNiceArray } } }
967     \__nm_test_if_math_mode:
968     \NiceArrayWithDelims ( )
969   }
970   { \endNiceArrayWithDelims }

971 \NewDocumentEnvironment { bNiceArray } { }
972   {
973     \str_if_empty:NT \g__nm_type_env_str
974     { \str_gset:Nn \g__nm_type_env_str { environment ~ { bNiceArray } } }
975     \__nm_test_if_math_mode:
976     \NiceArrayWithDelims [ ]
977   }
978   { \endNiceArrayWithDelims }

979 \NewDocumentEnvironment { BNiceArray } { }
980   {
981     \str_if_empty:NT \g__nm_type_env_str
982     { \str_gset:Nn \g__nm_type_env_str { environment ~ { BNiceArray } } }
983     \__nm_test_if_math_mode:
984     \NiceArrayWithDelims \{ \}
985   }
986   { \endNiceArrayWithDelims }

987 \NewDocumentEnvironment { vNiceArray } { }
988   {
989     \str_if_empty:NT \g__nm_type_env_str
990     { \str_gset:Nn \g__nm_type_env_str { environment ~ { vNiceArray } } }
991     \__nm_test_if_math_mode:
992     \NiceArrayWithDelims | |
993   }
994   { \endNiceArrayWithDelims }

995 \NewDocumentEnvironment { VNiceArray } { }
996   {
997     \str_if_empty:NT \g__nm_type_env_str
998     { \str_gset:Nn \g__nm_type_env_str { environment ~ { VNiceArray } } }
999     \__nm_test_if_math_mode:
1000    \NiceArrayWithDelims \| \|
1001   }
1002   { \endNiceArrayWithDelims }

```

17.6 The environment `{NiceMatrix}` and its variants

```

1003 \cs_new_protected:Npn \__nm_define_env:n #1
1004   {
1005     \NewDocumentEnvironment { #1 NiceMatrix } { ! 0 { } }
1006     {
1007       \str_gset:Nn \g__nm_type_env_str { environment ~ { #1 NiceMatrix } }
1008       \keys_set:nn { NiceMatrix / NiceMatrix } { ##1 }
1009       \begin { #1 NiceArray }
1010         {
1011           *

```



```

1012         {
1013             \int_compare:nNnTF \l__nm_last_col_int = { -1 }
1014                 \c@MaxMatrixCols
1015                 { \int_eval:n { \l__nm_last_col_int - 1 } }
1016         }
1017         C
1018     }
1019 }
1020 { \end { #1 NiceArray } }
1021 }
1022 \__nm_define_env:n { }
1023 \__nm_define_env:n p
1024 \__nm_define_env:n b
1025 \__nm_define_env:n B
1026 \__nm_define_env:n v
1027 \__nm_define_env:n V

```

17.7 How to know whether a cell is “empty”

The conditionnal `\@@_if_not_empty_cell:nnT` tests whether a cell is empty. The first two arguments must be LaTeX3 counters for the row and the column of the considered cell.

```

1028 \prg_set_conditional:Npnn \__nm_if_not_empty_cell:nn #1 #2 { T , TF }
1029 {

```

First, we want to test whether the cell is in the virtual sequence of “non-empty” cells. There are several important remarks:

- we don’t use a `expl3` sequence for efficiency;
- the “non-empty” cells in this sequence are not, in fact, all the non-empty cells of the array: on the contrary they are only cells declared as non-empty for a special reason (as of now, there are only cells which are on a dotted line which is already drawn or which will be drawn “just after”);
- the flag `\l_tmpa_bool` will be raised when the cell is actually on this virtual sequence.

```

1030     \bool_set_false:N \l_tmpa_bool
1031     \cs_if_exist:cTF
1032     { __nm _ dotted _ \int_use:N #1 - \int_use:N #2 }
1033     \prg_return_true:
1034     {

```

We know that the cell is not in the virtual sequence of the “non-empty” cells. Now, we test whether the cell is a “virtual cell”, that is to say a cell after the `\\` of the line of the array. It’s easy to know whether a cell is virtual: the cell is virtual if, and only if, the corresponding Tikz node doesn’t exist.

```

1035     \cs_if_free:cTF
1036     {
1037         pgf@sh@ns@nm -
1038         \int_use:N \g__nm_env_int -
1039         \int_use:N #1 -
1040         \int_use:N #2
1041     }
1042     { \prg_return_false: }
1043     {

```

Now, we want to test whether the cell is in the virtual sequence of “empty” cells. There are several important remarks:

- we don’t use a `expl3` sequence for efficiency ;
- the “empty” cells in this sequence are not, in fact, all the non-empty cells of the array: on the contrary they are only cells declared as non-empty for a special reason ;
- the flag `\l_tmpa_bool` will be raised when the cell is actually on this virtual sequence.

```

1044     \bool_set_false:N \l_tmpa_bool
1045     \cs_if_exist:cT
1046     { __nm _ empty _ \int_use:N #1 - \int_use:N #2 }
1047     {
1048         \int_compare:nNnT
1049         { \use:c { __nm _ empty _ \int_use:N #1 - \int_use:N #2 } }
1050         =
1051         \g__nm_env_int
1052         { \bool_set_true:N \l_tmpa_bool }
1053     }
1054     \bool_if:NTF \l_tmpa_bool
1055     \prg_return_false:

```

In the general case, we consider the width of the Tikz node corresponding to the cell. In order to compute this width, we have to extract the coordinate of the west and east anchors of the node. This extraction needs a command environment `{pgfpicture}` but, in fact, nothing is drawn.

```

1056     {
1057         \begin { pgfpicture }

```

We store the name of the node corresponding to the cell in `\l_tmpa_tl`.

```

1058         \tl_set:Nx \l_tmpa_tl
1059         {
1060             nm -
1061             \int_use:N \g__nm_env_int -
1062             \int_use:N #1 -
1063             \int_use:N #2
1064         }
1065         \pgfpointanchor \l_tmpa_tl { east }
1066         \dim_gset:Nn \g_tmpa_dim \pgf@x
1067         \pgfpointanchor \l_tmpa_tl { west }
1068         \dim_gset:Nn \g_tmpb_dim \pgf@x
1069         \end { pgfpicture }
1070         \dim_compare:nNnTF
1071         { \dim_abs:n { \g_tmpb_dim - \g_tmpa_dim } } < { 0.5 pt }
1072         \prg_return_false:
1073         \prg_return_true:
1074     }
1075 }
1076 }
1077 }

```

17.8 After the construction of the array

```

1078 \cs_new_protected:Nn \__nm_after_array:
1079 {
1080     \int_compare:nNnTF \c@iRow > \c_zero_int
1081     \__nm_after_array_i:
1082     {
1083         \__nm_error:n { Zero-row }
1084         \__nm_restore_iRow_jCol:
1085     }
1086 }

```

We deactivate Tikz externalization (since we use Tikz pictures with the options `overlay` and `remember picture`, there would be errors).

```

1087 \cs_new_protected:Nn \__nm_after_array_i:
1088 {
1089     \group_begin:
1090     \cs_if_exist:NT \tikz@library@external@loaded
1091     { \tikzset { external / export = false } }

```

Now, the definition of `\c@jCol` and `\g_@@_col_total_int` change: `\c@jCol` will be the number of columns without the “last column”; `\g_@@_col_total_int` will be the number of columns with this “last column”.²⁷

```
1092 \int_gset_eq:NN \c@jCol \g_@@_col_total_int
1093 \bool_if:nT \g_@@_col_found_bool { \int_gdecr:N \c@jCol }
```

We fix also the value of `\c@iRow` and `\g_@@_row_total_int` with the same principle.

```
1094 \int_gset_eq:NN \g_@@_row_total_int \c@iRow
1095 \int_compare:nNnT \l_@@_row_int > { -1 }
1096 { \int_gsub:Nn \c@iRow \c_one_int }
```

If the user has used the option `last-row` without value, we write in the aux file the number of that last row for the next run.

```
1097 \bool_if:NT \l_@@_last_row_without_value_bool
1098 {
1099   \iow_now:Nn \@mainaux \ExplSyntaxOn
1100   \iow_now:Nx \@mainaux
1101   {
1102     \cs_gset:cpn { __nm_last_row_ \int_use:N \g_@@_env_int }
1103     { \int_use:N \g_@@_row_total_int }
1104   }
}
```

If the environment has a name, we also write a value based on the name because it’s more reliable than a value based on the number of the environment.

```
1105 \str_if_empty:NF \l_@@_name_str
1106 {
1107   \iow_now:Nx \@mainaux
1108   {
1109     \cs_gset:cpn { __nm_last_row_ \l_@@_name_str }
1110     { \int_use:N \g_@@_row_total_int }
1111   }
1112 }
1113 \iow_now:Nn \@mainaux \ExplSyntaxOff
1114 }
```

By default, the diagonal lines will be parallelized²⁸. There are two types of diagonals lines: the `\Ddots` diagonals and the `\Iddots` diagonals. We have to count both types in order to know whether a diagonal is the first of its type in the current `{NiceArray}` environment.

```
1115 \bool_if:NT \l_@@_parallelize_diags_bool
1116 {
1117   \int_zero_new:N \l_@@_ddots_int
1118   \int_zero_new:N \l_@@_iddots_int
```

The dimensions `\l_@@_delta_x_one_dim` and `\l_@@_delta_y_one_dim` will contain the Δ_x and Δ_y of the first `\Ddots` diagonal. We have to store these values in order to draw the others `\Ddots` diagonals parallel to the first one. Similarly `\l_@@_delta_x_two_dim` and `\l_@@_delta_y_two_dim` are the Δ_x and Δ_y of the first `\Iddots` diagonal.

```
1119 \dim_zero_new:N \l_@@_delta_x_one_dim
1120 \dim_zero_new:N \l_@@_delta_y_one_dim
1121 \dim_zero_new:N \l_@@_delta_x_two_dim
1122 \dim_zero_new:N \l_@@_delta_y_two_dim
1123 }
```

If the user has used the option `create-extra-nodes`, the “medium nodes” and “large nodes” are created. We recall that the command `\@@_create_extra_nodes:`, when used once, becomes no-op (in the current TeX group).

```
1124 \bool_if:NT \g_@@_extra_nodes_bool \_@@_create_extra_nodes:
1125 \int_zero_new:N \l_@@_initial_i_int
1126 \int_zero_new:N \l_@@_initial_j_int
1127 \int_zero_new:N \l_@@_final_i_int
1128 \int_zero_new:N \l_@@_final_j_int
1129 \bool_set_false:N \l_@@_initial_open_bool
1130 \bool_set_false:N \l_@@_final_open_bool
```

²⁷We remind that the potential “first column” has the number 0.

²⁸It’s possible to use the option `parallelize-diags` to disable this parallelization.

If the option `small` is used, the values `\l_@@_radius_dim` and `\l_@@_inter_dots_dim` (used to draw the dotted lines) are changed.

```

1131 \bool_if:NT \l__nm_small_bool
1132 {
1133   \dim_set:Nn \l__nm_radius_dim { 0.37 pt }
1134   \dim_set:Nn \l__nm_inter_dots_dim { 0.25 em }
1135 }

```

Now, we really draw the lines. The code to draw the lines has been constructed in the token lists `\g_@@_Vdots_lines_tl`, etc.

```

1136 \g__nm_Hdotsfor_lines_tl
1137 \g__nm_Vdots_lines_tl
1138 \g__nm_Ddots_lines_tl
1139 \g__nm_Iddots_lines_tl
1140 \g__nm_Cdots_lines_tl
1141 \g__nm_Ldots_lines_tl

```

Now, the code-after.

```

1142 \tikzset
1143 {
1144   every-picture / .style =
1145   {
1146     overlay ,
1147     remember-picture ,
1148     name-prefix = nm - \int_use:N \g__nm_env_int -
1149   }
1150 }
1151 \cs_set_eq:NN \line \__nm_line:nm
1152 \g__nm_code_after_tl
1153 \tl_gclear:N \g__nm_code_after_tl
1154 \group_end:
1155 \str_gclear:N \g__nm_type_env_str
1156 \__nm_restore_iRow_jCol:
1157 }
1158 \cs_new_protected:Nn \__nm_restore_iRow_jCol:
1159 {
1160   \cs_if_exist:NT \theiRow { \int_gset_eq:NN \c@iRow \l__nm_save_iRow_int }
1161   \cs_if_exist:NT \thejCol { \int_gset_eq:NN \c@jCol \l__nm_save_jCol_int }
1162 }

```

A dotted line will be said *open* in one of its extremities when it stops on the edge of the matrix and *closed* otherwise. In the following matrix, the dotted line is closed on its left extremity and open on its right.

$$\begin{pmatrix} a + b + c & a + b & a \\ a \dots\dots\dots & & \\ a & a + b & a + b + c \end{pmatrix}$$

For a closed extremity, we use the normal node and for a open one, we use the “medium node” or, if it exists, the `w` node (the medium and large nodes are created with `\@@_create_extra_nodes:` if they have not been created yet).

$$\begin{pmatrix} a + b + c & a + b & a \\ a \dots\dots\dots & & \\ a & a + b & a + b + c \end{pmatrix}$$

The command `\@@_find_extremities_of_line:nmm` takes four arguments:

- the first argument is the row of the cell where the command was issued;
- the second argument is the column of the cell where the command was issued;
- the third argument is the x -value of the orientation vector of the line;

- the fourth argument is the y -value of the orientation vector of the line;

This command computes:

- `\l_@@_initial_i_int` and `\l_@@_initial_j_int` which are the coordinates of one extremity of the line;
- `\l_@@_final_i_int` and `\l_@@_final_j_int` which are the coordinates of the other extremity of the line;
- `\l_@@_initial_open_bool` and `\l_@@_final_open_bool` to indicate whether the extremities are open or not.

```
1163 \cs_new_protected:Nn \_nm_find_extremities_of_line:nnnn
1164 {
```

First, we declare the current cell as “dotted” because we forbid intersections of dotted lines.

```
1165 \cs_set:cpn { _nm _dotted _ #1 - #2 } { }
```

Initialization of variables.

```
1166 \int_set:Nn \l__nm_initial_i_int { #1 }
1167 \int_set:Nn \l__nm_initial_j_int { #2 }
1168 \int_set:Nn \l__nm_final_i_int { #1 }
1169 \int_set:Nn \l__nm_final_j_int { #2 }
```

We will do two loops: one when determining the initial cell and the other when determining the final cell. The boolean `\l_@@_stop_loop_bool` will be used to control these loops.

```
1170 \bool_set_false:N \l__nm_stop_loop_bool
1171 \bool_do_until:Nn \l__nm_stop_loop_bool
1172 {
1173   \int_add:Nn \l__nm_final_i_int { #3 }
1174   \int_add:Nn \l__nm_final_j_int { #4 }
```

We test if we are still in the matrix.

```
1175   \bool_set_false:N \l__nm_final_open_bool
1176   \int_compare:nNnTF \l__nm_final_i_int > \c@iRow
1177     {
1178       \int_compare:nNnT { #3 } = 1
1179       { \bool_set_true:N \l__nm_final_open_bool }
1180     }
1181   {
1182     \int_compare:nNnTF \l__nm_final_j_int < 1
1183       {
1184         \int_compare:nNnT { #4 } = { -1 }
1185         { \bool_set_true:N \l__nm_final_open_bool }
1186       }
1187     {
1188       \int_compare:nNnT \l__nm_final_j_int > \c@jCol
1189       {
1190         \int_compare:nNnT { #4 } = 1
1191         { \bool_set_true:N \l__nm_final_open_bool }
1192       }
1193     }
1194   }
1195   \bool_if:NTF \l__nm_final_open_bool
```

If we are outside the matrix, we have found the extremity of the dotted line and it’s a *open* extremity.

```
1196   {
```

We do a step backwards because we will draw the dotted line upon the last cell in the matrix (we will use the “medium node” of this cell).

```
1197     \int_sub:Nn \l__nm_final_i_int { #3 }
1198     \int_sub:Nn \l__nm_final_j_int { #4 }
1199     \bool_set_true:N \l__nm_stop_loop_bool
1200   }
```

If we are in the matrix, we test whether the cell is empty. If it's not the case, we stop the loop because we have found the correct values for `\l_@@_final_i_int` and `\l_@@_final_j_int`.

```

1201     {
1202         \__nm_if_not_empty_cell:nTF \l__nm_final_i_int \l__nm_final_j_int
1203         { \bool_set_true:N \l__nm_stop_loop_bool }

```

If the case is empty, we declare that the cell as non-empty. Indeed, we will draw a dotted line and the cell will be on that dotted line. All the cells of a dotted line have to be mark as “dotted” because we don't want intersections between dotted lines.

```

1204         {
1205             \cs_set:cpn
1206             {
1207                 __nm _ dotted _
1208                 \int_use:N \l__nm_final_i_int -
1209                 \int_use:N \l__nm_final_j_int
1210             }
1211             { }
1212         }
1213     }
1214 }

```

We test whether the initial extremity of the dotted line is an implicit cell already dotted (by another dotted line). In this case, we can't draw the line because we have no Tikz node at the extremity of the arrow (and we can't use the “medium node” or the “large node” because we should use the normal node since the extremity is not open).

```

1215     \cs_if_free:cT
1216     {
1217         pgf@sh@ns@nm -
1218         \int_use:N \g__nm_env_int -
1219         \int_use:N \l__nm_final_i_int -
1220         \int_use:N \l__nm_final_j_int
1221     }
1222     {
1223         \bool_if:NF \l__nm_final_open_bool
1224         {
1225             \msg_error:nxx { nicematrix } { Impossible~line }
1226             { \int_use:N \l__nm_final_i_int }
1227             \bool_set_true:N \l__nm_impossible_line_bool
1228         }
1229     }

```

For `\l_@@_initial_i_int` and `\l_@@_initial_j_int` the programming is similar to the previous one.

```

1230     \bool_set_false:N \l__nm_stop_loop_bool
1231     \bool_do_until:Nn \l__nm_stop_loop_bool
1232     {
1233         \int_sub:Nn \l__nm_initial_i_int { #3 }
1234         \int_sub:Nn \l__nm_initial_j_int { #4 }
1235         \bool_set_false:N \l__nm_initial_open_bool
1236         \int_compare:nNnTF \l__nm_initial_i_int < 1
1237         {
1238             \int_compare:nNnT { #3 } = 1
1239             { \bool_set_true:N \l__nm_initial_open_bool }
1240         }
1241         {
1242             \int_compare:nNnTF \l__nm_initial_j_int < 1
1243             {
1244                 \int_compare:nNnT { #4 } = 1
1245                 { \bool_set_true:N \l__nm_initial_open_bool }
1246             }
1247             {
1248                 \int_compare:nNnT \l__nm_initial_j_int > \c@jCol

```

```

1249         {
1250             \int_compare:nNnT { #4 } = { -1 }
1251             { \bool_set_true:N \l__nm_initial_open_bool }
1252         }
1253     }
1254 }
1255 \bool_if:NTF \l__nm_initial_open_bool
1256 {
1257     \int_add:Nn \l__nm_initial_i_int { #3 }
1258     \int_add:Nn \l__nm_initial_j_int { #4 }
1259     \bool_set_true:N \l__nm_stop_loop_bool
1260 }
1261 {
1262     \__nm_if_not_empty_cell:nnTF
1263     \l__nm_initial_i_int \l__nm_initial_j_int
1264     { \bool_set_true:N \l__nm_stop_loop_bool }
1265     {
1266         \cs_set:cpn
1267         {
1268             __nm_dotted_
1269             \int_use:N \l__nm_initial_i_int -
1270             \int_use:N \l__nm_initial_j_int
1271         }
1272         { }
1273     }
1274 }
1275 }

```

We test whether the initial extremity of the dotted line is an implicit cell already dotted (by another dotted line). In this case, we can't draw the line because we have no Tikz node at the extremity of the arrow (and we can't use the "medium node" or the "large node" because we should use the normal node since the extremity is not open).

```

1276 \cs_if_free:cT
1277 {
1278     pgf@sh@ns@nm -
1279     \int_use:N \g__nm_env_int -
1280     \int_use:N \l__nm_initial_i_int -
1281     \int_use:N \l__nm_initial_j_int
1282 }
1283 {
1284     \bool_if:NF \l__nm_initial_open_bool
1285     {
1286         \msg_error:nxx { nicematrix } { Impossible~line }
1287         { \int_use:N \l__nm_initial_i_int }
1288         \bool_set_true:N \l__nm_impossible_line_bool
1289     }
1290 }

```

If we have at least one open extremity, we create the "medium nodes" in the matrix²⁹. We remind that, when used once, the command `\@@_create_extra_nodes:` becomes no-op in the current TeX group.

```

1291 \bool_if:nT \l__nm_initial_open_bool \__nm_create_extra_nodes:
1292 \bool_if:nT \l__nm_final_open_bool \__nm_create_extra_nodes:
1293 }

```

The command `\@@_retrieve_coords:nn` retrieves the Tikz coordinates of the two extremities of the dotted line we will have to draw³⁰. This command has four implicit arguments which are `\l__@@_initial_i_int`, `\l__@@_initial_j_int`, `\l__@@_final_i_int` and `\l__@@_final_j_int`.

²⁹We should change this. Indeed, for an open extremity of an *horizontal* dotted line, we use the `w` node, if it exists, and not the "medium node".

³⁰In fact, with diagonal lines, or vertical lines in columns of type L or R, an adjustment of one of the coordinates may be done.

The two arguments of the command `\@@_retrieve_coords:nn` are the suffix and the anchor that must be used for the two nodes.

The coordinates are stored in `\g_@@_x_initial_dim`, `\g_@@_y_initial_dim`, `\g_@@_x_final_dim`, `\g_@@_y_final_dim`. These variables are global for technical reasons: we have to do an affectation in an environment `{tikzpicture}`.

```

1294 \cs_new_protected:Nn \_nm_retrieve_coords:nn
1295 {
1296   \dim_gzero_new:N \g__nm_x_initial_dim
1297   \dim_gzero_new:N \g__nm_y_initial_dim
1298   \dim_gzero_new:N \g__nm_x_final_dim
1299   \dim_gzero_new:N \g__nm_y_final_dim
1300   \begin { tikzpicture } [ remember~picture ]
1301     \tikz@parse@node \pgfutil@firstofone
1302       ( nm - \int_use:N \g__nm_env_int -
1303         \int_use:N \l__nm_initial_i_int -
1304         \int_use:N \l__nm_initial_j_int #1 )
1305     \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1306     \dim_gset:Nn \g__nm_y_initial_dim \pgf@y
1307     \tikz@parse@node \pgfutil@firstofone
1308       ( nm - \int_use:N \g__nm_env_int -
1309         \int_use:N \l__nm_final_i_int -
1310         \int_use:N \l__nm_final_j_int #2 )
1311     \dim_gset:Nn \g__nm_x_final_dim \pgf@x
1312     \dim_gset:Nn \g__nm_y_final_dim \pgf@y
1313   \end { tikzpicture }
1314 }
1315 \cs_generate_variant:Nn \_nm_retrieve_coords:nn { x x }

```

For the horizontal lines with open extremities, we must take into account the “col” nodes created in the environments which have a fixed width of the columns. The following command will recompute the x -value of the extremities in this case (erasing the value computed in `\@@_retrieve_coords:nn`).

```

1316 \cs_new_protected:Nn \_nm_adjust_with_col_nodes:
1317 {
1318   \bool_if:NT \l__nm_initial_open_bool
1319   {
1320     \cs_if_exist:cT
1321       { pgf@sh@ns@nm - \int_use:N \g__nm_env_int - col - 0 }
1322       {
1323         \begin { tikzpicture } [ remember~picture ]
1324           \tikz@parse@node \pgfutil@firstofone
1325             ( nm - \int_use:N \g__nm_env_int - col - 0 )
1326           \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1327         \end { tikzpicture }
1328       }
1329   }
1330   \bool_if:NT \l__nm_final_open_bool
1331   {
1332     \cs_if_exist:cT
1333       {
1334         pgf@sh@ns@nm - \int_use:N \g__nm_env_int - col -
1335         \int_use:N \c@jCol
1336       }
1337     {
1338       \begin { tikzpicture } [ remember~picture ]
1339         \tikz@parse@node \pgfutil@firstofone
1340           (
1341             nm - \int_use:N \g__nm_env_int - col -
1342             \int_use:N \c@jCol
1343           )
1344         \dim_gset:Nn \g__nm_x_final_dim \pgf@x
1345       \end { tikzpicture }
1346     }

```



```

1347     }
1348 }

1349 \cs_new_protected:Nn \__nm_draw_Ldots:nn
1350 {
1351   \cs_if_free:cT { __nm _ dotted _ #1 - #2 }
1352   {
1353     \bool_set_false:N \l__nm_impossible_line_bool
1354     \__nm_find_extremities_of_line:nnnn { #1 } { #2 } \c_zero_int \c_one_int
1355     \bool_if:NF \l__nm_impossible_line_bool \__nm_actually_draw_Ldots:
1356   }
1357 }

```

The command `\@@_actually_draw_Ldots:` draws the `Ldots` line using `\l_@@_initial_i_int`, `\l_@@_initial_j_int`, `\l_@@_initial_open_bool`, `\l_@@_final_i_int`, `\l_@@_final_j_int` and `\l_@@_final_open_bool`. We have a dedicated command because it is used also by `\Hdotsfor`.

```

1358 \cs_new_protected:Nn \__nm_actually_draw_Ldots:
1359 {
1360   \__nm_retrieve_coords:xx
1361   {
1362     \bool_if:NTF \l__nm_initial_open_bool
1363     {

```

If a `w` node exists we use the `w` node for the extremity.

```

1364       \cs_if_exist:cTF
1365       {
1366         pgf@sh@ns@nm
1367         - \int_use:N \g__nm_env_int
1368         - \int_use:N \l__nm_initial_i_int
1369         - \int_use:N \l__nm_initial_j_int - w
1370       }
1371       { - w.base~west }
1372       { - medium.base~west }
1373     }
1374     { .base~east }
1375   }
1376   {
1377     \bool_if:NTF \l__nm_final_open_bool
1378     {
1379       \cs_if_exist:cTF
1380       {
1381         pgf@sh@ns@nm
1382         - \int_use:N \g__nm_env_int
1383         - \int_use:N \l__nm_final_i_int
1384         - \int_use:N \l__nm_final_j_int - w
1385       }
1386       { - w.base~east }
1387       { - medium.base~east }
1388     }
1389     { .base~west }
1390   }
1391   \__nm_adjust_with_col_nodes:
1392   \bool_if:NT \l__nm_initial_open_bool
1393   { \dim_gset_eq:NN \g__nm_y_initial_dim \g__nm_y_final_dim }
1394   \bool_if:NT \l__nm_final_open_bool
1395   { \dim_gset_eq:NN \g__nm_y_final_dim \g__nm_y_initial_dim }

```

We raise the line of a quantity equal to the radius of the dots because we want the dots really “on” the line of `texte`.

```

1396   \dim_gadd:Nn \g__nm_y_initial_dim { 0.53 pt }
1397   \dim_gadd:Nn \g__nm_y_final_dim { 0.53 pt }
1398   \__nm_draw_tikz_line:
1399 }

```

```

1400 \cs_new_protected:Nn \__nm_draw_Cdots:nn
1401 {
1402   \cs_if_free:cT { __nm _ dotted _ #1 - #2 }
1403   {
1404     \bool_set_false:N \l__nm_impossible_line_bool
1405     \__nm_find_extremities_of_line:nnnn { #1 } { #2 } \c_zero_int \c_one_int
1406     \bool_if:NF \l__nm_impossible_line_bool
1407     {
1408       \__nm_retrieve_coords:xx
1409       {
1410         \bool_if:NTF \l__nm_initial_open_bool
1411         {
1412           \cs_if_exist:cTF
1413           {
1414             pgf@sh@ns@nm
1415             - \int_use:N \g__nm_env_int
1416             - \int_use:N \l__nm_initial_i_int
1417             - \int_use:N \l__nm_initial_j_int - w
1418           }
1419           { - w.mid~west }
1420           { - medium.mid~west }
1421         }
1422         { .mid~east }
1423       }
1424     }
1425     \bool_if:NTF \l__nm_final_open_bool
1426     {
1427       \cs_if_exist:cTF
1428       {
1429         pgf@sh@ns@nm
1430         - \int_use:N \g__nm_env_int
1431         - \int_use:N \l__nm_final_i_int
1432         - \int_use:N \l__nm_final_j_int - w
1433       }
1434       { - w.mid~east }
1435       { - medium.mid~east }
1436     }
1437     { .mid~west }
1438   }
1439   \__nm_adjust_with_col_nodes:
1440   \bool_if:NT \l__nm_initial_open_bool
1441   { \dim_gset_eq:NN \g__nm_y_initial_dim \g__nm_y_final_dim }
1442   \bool_if:NT \l__nm_final_open_bool
1443   { \dim_gset_eq:NN \g__nm_y_final_dim \g__nm_y_initial_dim }
1444   \__nm_draw_tikz_line:
1445 }
1446 }
1447 }

```

For the vertical dots, we have to distinguish different instances because we want really vertical lines. Be careful: it's not possible to insert the command `\@@_retrieve_coords:nn` in the arguments T and F of the `expl3` commands (why?).

```

1448 \cs_new_protected:Nn \__nm_draw_Vdots:nn
1449 {
1450   \cs_if_free:cT { __nm _ dotted _ #1 - #2 }
1451   {
1452     \bool_set_false:N \l__nm_impossible_line_bool
1453     \__nm_find_extremities_of_line:nnnn { #1 } { #2 } \c_one_int \c_zero_int
1454     \bool_if:NF \l__nm_impossible_line_bool
1455     {
1456       \__nm_retrieve_coords:xx
1457       {
1458         \bool_if:NTF \l__nm_initial_open_bool

```

```

1459         { - medium.north-west }
1460         { .south-west }
1461     }
1462     {
1463         \bool_if:NTF \l__nm_final_open_bool
1464         { - medium.south-west }
1465         { .north-west }
1466     }

```

The boolean `\l_tmpa_bool` indicates whether the column is of type l (L of `{NiceArray}`) or may be considered as if.

```

1467     \bool_set:Nn \l_tmpa_bool
1468     { \dim_compare_p:nNn \g__nm_x_initial_dim = \g__nm_x_final_dim }
1469     \__nm_retrieve_coords:xx
1470     {
1471         \bool_if:NTF \l__nm_initial_open_bool
1472         { - medium.north }
1473         { .south }
1474     }
1475     {
1476         \bool_if:NTF \l__nm_final_open_bool
1477         { - medium.south }
1478         { .north }
1479     }

```

The boolean `\l_tmpb_bool` indicates whether the column is of type c (C of `{NiceArray}`) or may be considered as if.

```

1480     \bool_set:Nn \l_tmpb_bool
1481     { \dim_compare_p:nNn \g__nm_x_initial_dim = \g__nm_x_final_dim }
1482     \bool_if:NF \l_tmpb_bool
1483     {
1484         \dim_gset:Nn \g__nm_x_initial_dim
1485         {
1486             \bool_if:NTF \l_tmpa_bool \dim_min:nn \dim_max:nn
1487             \g__nm_x_initial_dim \g__nm_x_final_dim
1488         }
1489         \dim_gset_eq:NN \g__nm_x_final_dim \g__nm_x_initial_dim
1490     }
1491     \__nm_draw_tikz_line:
1492 }
1493 }
1494 }

```

For the diagonal lines, the situation is a bit more complicated because, by default, we parallelize the diagonals lines. The first diagonal line is drawn and then, all the other diagonal lines are drawn parallel to the first one.

```

1495 \cs_new_protected:Nn \__nm_draw_Ddots:nn
1496 {
1497     \cs_if_free:cT { __nm _ dotted _ #1 - #2 }
1498     {
1499         \bool_set_false:N \l__nm_impossible_line_bool
1500         \__nm_find_extremities_of_line:nnnn { #1 } { #2 } \c_one_int \c_one_int
1501         \bool_if:NF \l__nm_impossible_line_bool
1502         {
1503             \__nm_retrieve_coords:xx
1504             {
1505                 \bool_if:NTF \l__nm_initial_open_bool
1506                 { - medium.north-west }
1507                 { .south-east }
1508             }
1509             {
1510                 \bool_if:NTF \l__nm_final_open_bool
1511                 { - medium.south-east }

```

```

1512         { .north-west }
1513     }

```

We have retrieved the coordinates in the usual way (they are stored in `\g_@@_x_initial_dim`, etc.). If the parallelization of the diagonals is set, we will have (maybe) to adjust the fourth coordinate.

```

1514     \bool_if:NT \l__nm_parallelize_diags_bool
1515     {
1516         \int_incr:N \l__nm_ddots_int

```

We test if the diagonal line is the first one (the counter `\l_@@_ddots_int` is created for this usage).

```

1517         \int_compare:nNnTF \l__nm_ddots_int = \c_one_int

```

If the diagonal line is the first one, we have no adjustment of the line to do but we store the Δ_x and the Δ_y of the line because these values will be used to draw the others diagonal lines parallels to the first one.

```

1518     {
1519         \dim_set:Nn \l__nm_delta_x_one_dim
1520         { \g__nm_x_final_dim - \g__nm_x_initial_dim }
1521         \dim_set:Nn \l__nm_delta_y_one_dim
1522         { \g__nm_y_final_dim - \g__nm_y_initial_dim }
1523     }

```

If the diagonal line is not the first one, we have to adjust the second extremity of the line by modifying the coordinate `\g_@@_y_initial_dim`.

```

1524     {
1525         \dim_gset:Nn \g__nm_y_final_dim
1526         {
1527             \g__nm_y_initial_dim +
1528             ( \g__nm_x_final_dim - \g__nm_x_initial_dim ) *
1529             \dim_ratio:nn \l__nm_delta_y_one_dim \l__nm_delta_x_one_dim
1530         }
1531     }
1532 }

```

Now, we can draw the dotted line (after a possible change of `\g_@@_y_initial_dim`).

```

1533     \__nm_draw_tikz_line:
1534 }
1535 }
1536 }

```

We draw the `\Iddots` diagonals in the same way.

```

1537 \cs_new_protected:Nn \__nm_draw_Iddots:nn
1538 {
1539     \cs_if_free:cT { __nm _ dotted _ #1 - #2 }
1540     {
1541         \bool_set_false:N \l__nm_impossible_line_bool
1542         \__nm_find_extremities_of_line:nnnn { #1 } { #2 } 1 { -1 }
1543         \bool_if:NF \l__nm_impossible_line_bool
1544         {
1545             \__nm_retrieve_coords:xx
1546             {
1547                 \bool_if:NTF \l__nm_initial_open_bool
1548                 { - medium.north-east }
1549                 { .south-west }
1550             }
1551             {
1552                 \bool_if:NTF \l__nm_final_open_bool
1553                 { - medium.south-west }
1554                 { .north-east }
1555             }
1556         }
1557         \bool_if:NT \l__nm_parallelize_diags_bool
1558         {
1559             \int_incr:N \l__nm_iddots_int
1560             \int_compare:nNnTF \l__nm_iddots_int = \c_one_int

```

```

1560     {
1561         \dim_set:Nn \l__nm_delta_x_two_dim
1562             { \g__nm_x_final_dim - \g__nm_x_initial_dim }
1563         \dim_set:Nn \l__nm_delta_y_two_dim
1564             { \g__nm_y_final_dim - \g__nm_y_initial_dim }
1565     }
1566     {
1567         \dim_gset:Nn \g__nm_y_final_dim
1568             {
1569                 \g__nm_y_initial_dim +
1570                 ( \g__nm_x_final_dim - \g__nm_x_initial_dim ) *
1571                 \dim_ratio:nn \l__nm_delta_y_two_dim \l__nm_delta_x_two_dim
1572             }
1573     }
1574 }
1575 \__nm_draw_tikz_line:
1576 }
1577 }
1578 }

```

17.9 The actual instructions for drawing the dotted line with Tikz

The command `\@@_draw_tikz_line:` draws the line using four implicit arguments:

`\g_@@_x_initial_dim`, `\g_@@_y_initial_dim`, `\g_@@_x_final_dim` and `\g_@@_y_final_dim`.

These variables are global for technical reasons: their first affectation was in an instruction `\tikz`.

```

1579 \cs_new_protected:Nn \__nm_draw_tikz_line:
1580 {

```

The dimension `\l_@@_l_dim` is the length ℓ of the line to draw. We use the floating point reals of `expl3` to compute this length.

```

1581     \dim_zero_new:N \l__nm_l_dim
1582     \dim_set:Nn \l__nm_l_dim
1583     {
1584         \fp_to_dim:n
1585         {
1586             sqrt
1587             (
1588                 ( \dim_use:N \g__nm_x_final_dim
1589                   - \dim_use:N \g__nm_x_initial_dim
1590                 ) ^ 2
1591                 +
1592                 ( \dim_use:N \g__nm_y_final_dim
1593                   - \dim_use:N \g__nm_y_initial_dim
1594                 ) ^ 2
1595             )
1596         }
1597     }

```

We draw only if the length is not equal to zero (in fact, in the first compilation, the length may be equal to zero).

```

1598     \dim_compare:nNnF \l__nm_l_dim = \c_zero_dim

```

The integer `\l_tmpa_int` is the number of dots of the dotted line.

```

1599     {
1600         \bool_if:NTF \l__nm_initial_open_bool
1601         {
1602             \bool_if:NTF \l__nm_final_open_bool
1603             {
1604                 \int_set:Nn \l_tmpa_int
1605                 { \dim_ratio:nn \l__nm_l_dim \l__nm_inter_dots_dim }
1606             }
1607         }

```

```

1608         \int_set:Nn \l_tmpa_int
1609         { \dim_ratio:nn { \l__nm_l_dim - 0.3 em } \l__nm_inter_dots_dim }
1610     }
1611 }
1612 {
1613     \bool_if:NTF \l__nm_final_open_bool
1614     {
1615         \int_set:Nn \l_tmpa_int
1616         { \dim_ratio:nn { \l__nm_l_dim - 0.3 em } \l__nm_inter_dots_dim }
1617     }
1618     {
1619         \int_set:Nn \l_tmpa_int
1620         { \dim_ratio:nn { \l__nm_l_dim - 0.6 em } \l__nm_inter_dots_dim}
1621     }
1622 }

```

The dimensions `\l_tmpa_dim` and `\l_tmpb_dim` are the coordinates of the vector between two dots in the dotted line.

```

1623     \dim_set:Nn \l_tmpa_dim
1624     {
1625         ( \g__nm_x_final_dim - \g__nm_x_initial_dim ) *
1626         \dim_ratio:nn \l__nm_inter_dots_dim \l__nm_l_dim
1627     }
1628     \dim_set:Nn \l_tmpb_dim
1629     {
1630         ( \g__nm_y_final_dim - \g__nm_y_initial_dim ) *
1631         \dim_ratio:nn \l__nm_inter_dots_dim \l__nm_l_dim
1632     }

```

The length ℓ is the length of the dotted line. We note Δ the length between two dots and n the number of intervals between dots. We note $\delta = \frac{1}{2}(\ell - n\Delta)$. The distance between the initial extremity of the line and the first dot will be equal to $k \cdot \delta$ where $k = 0, 1$ or 2 . We first compute this number k in `\l_tmpb_int`.

```

1633     \int_set:Nn \l_tmpb_int
1634     {
1635         \bool_if:NTF \l__nm_initial_open_bool
1636         { \bool_if:NTF \l__nm_final_open_bool 1 0 }
1637         { \bool_if:NTF \l__nm_final_open_bool 2 1 }
1638     }

```

In the loop over the dots (`\int_step_inline:nnnn`), the dimensions `\g__@_x_initial_dim` and `\g__@_y_initial_dim` will be used for the coordinates of the dots. But, before the loop, we must move until the first dot.

```

1639     \dim_gadd:Nn \g__nm_x_initial_dim
1640     {
1641         ( \g__nm_x_final_dim - \g__nm_x_initial_dim ) *
1642         \dim_ratio:nn
1643         { \l__nm_l_dim - \l__nm_inter_dots_dim * \l_tmpa_int }
1644         { \l__nm_l_dim * 2 }
1645         * \l_tmpb_int
1646     }

```

(In a multiplication of a dimension and an integer, the integer must always be put in second position.)

```

1647     \dim_gadd:Nn \g__nm_y_initial_dim
1648     {
1649         ( \g__nm_y_final_dim - \g__nm_y_initial_dim ) *
1650         \dim_ratio:nn
1651         { \l__nm_l_dim - \l__nm_inter_dots_dim * \l_tmpa_int }
1652         { \l__nm_l_dim * 2 } *
1653         \l_tmpb_int
1654     }
1655     \begin { tikzpicture } [ overlay ]
1656         \int_step_inline:nnn 0 \l_tmpa_int
1657         {

```

```

1658         \pgfpathcircle
1659         { \pgfpoint { \g__nm_x_initial_dim } { \g__nm_y_initial_dim } }
1660         { \l__nm_radius_dim }
1661         \pgfusepath { fill }
1662         \dim_gadd:Nn \g__nm_x_initial_dim \l_tmpa_dim
1663         \dim_gadd:Nn \g__nm_y_initial_dim \l_tmpb_dim
1664     }
1665     \end { tikzpicture }
1666 }
1667 }

```

17.10 User commands available in the new environments

We give new names for the commands `\ldots`, `\cdots`, `\vdots` and `\ddots` because these commands will be redefined (if the option `renew-dots` is used).

```

1668 \cs_set_eq:NN \__nm_ldots \ldots
1669 \cs_set_eq:NN \__nm_cdots \cdots
1670 \cs_set_eq:NN \__nm_vdots \vdots
1671 \cs_set_eq:NN \__nm_ddots \ddots
1672 \cs_set_eq:NN \__nm_iddots \iddots

```

The command `\@@_add_to_empty_cells:` adds the current cell to `\g_@@_empty_cells_seq` which is the list of the empty cells (the cells explicitly declared “empty”: there may be, of course, other empty cells in the matrix).

```

1673 \cs_new_protected:Nn \__nm_add_to_empty_cells:
1674 {
1675     \cs_gset:cpx
1676     { \__nm _ empty _ \int_use:N \c@iRow - \int_use:N \c@jCol }
1677     { \int_use:N \g__nm_env_int }
1678 }

```

The commands `\@@_Ldots`, `\@@_Cdots`, `\@@_Vdots`, `\@@_Ddots` and `\@@_Iddots` will be linked to `\Ldots`, `\Cdots`, `\Vdots`, `\Ddots` and `\Iddots` in the environments `{NiceArray}` (the other environments of `nicematrix` rely upon `{NiceArray}`).

The starred versions of these commands are deprecated since version 3.1 but they are still available.

```

1679 \NewDocumentCommand \__nm_Ldots { s }
1680 {
1681     \bool_if:nF { #1 } { \__nm_instruction_of_type:n { Ldots } }
1682     \bool_if:NF \l__nm_nullify_dots_bool { \phantom \__nm_ldots }
1683     \__nm_add_to_empty_cells:
1684 }

```

```

1685 \NewDocumentCommand \__nm_Cdots { s }
1686 {
1687     \bool_if:nF { #1 } { \__nm_instruction_of_type:n { Cdots } }
1688     \bool_if:NF \l__nm_nullify_dots_bool { \phantom \__nm_cdots }
1689     \__nm_add_to_empty_cells:
1690 }

```

```

1691 \NewDocumentCommand \__nm_Vdots { s }
1692 {
1693     \bool_if:nF { #1 } { \__nm_instruction_of_type:n { Vdots } }
1694     \bool_if:NF \l__nm_nullify_dots_bool { \phantom \__nm_vdots }
1695     \__nm_add_to_empty_cells:
1696 }

```

```

1697 \NewDocumentCommand \__nm_Ddots { s }
1698 {
1699   \bool_if:nF { #1 } { \__nm_instruction_of_type:n { Ddots } }
1700   \bool_if:NF \l__nm_nullify_dots_bool { \phantom \__nm_ddots }
1701   \__nm_add_to_empty_cells:
1702 }

1703 \NewDocumentCommand \__nm_Iddots { s }
1704 {
1705   \bool_if:nF { #1 } { \__nm_instruction_of_type:n { Iddots } }
1706   \bool_if:NF \l__nm_nullify_dots_bool { \phantom \__nm_iddots }
1707   \__nm_add_to_empty_cells:
1708 }

```

The command `\@@_Hspace:` will be linked to `\hspace` in `{NiceArray}`.

```

1709 \cs_new_protected:Nn \__nm_Hspace:
1710 {
1711   \__nm_add_to_empty_cells:
1712   \hspace
1713 }

```

In the environment `{NiceArray}`, the command `\multicolumn` will be linked to the following command `\@@_multicolumn:nnn`.

```

1714 \cs_set_eq:NN \__nm_old_multicolumn \multicolumn
1715 \cs_new:Npn \__nm_multicolumn:nnn #1 #2 #3
1716 {
1717   \__nm_old_multicolumn { #1 } { #2 } { #3 }
1718   \int_compare:nNnT #1 > 1
1719     {
1720       \seq_gput_left:Nx \g__nm_multicolumn_cells_seq
1721       { \int_eval:n \c@iRow - \int_use:N \c@jCol }
1722       \seq_gput_left:Nn \g__nm_multicolumn_sizes_seq { #1 }
1723     }
1724   \int_gadd:Nn \c@jCol { #1 - 1 }
1725 }

```

The command `\@@_Hdotsfor` will be linked to `\Hdotsfor` in `{NiceArray}`. This command uses an optional argument like `\hdotsfor` but this argument is discarded (in `\hdotsfor`, this argument is used for fine tuning of the space between two consecutive dots). Tikz nodes are created for all the cells of the array, even the implicit cells of the `\Hdotsfor`.

This command must not be protected since it begins with `\multicolumn`.

```

1726 \cs_new:Npn \__nm_Hdotsfor:
1727 {
1728   \multicolumn { 1 } { C } { }
1729   \__nm_Hdotsfor_i
1730 }

```

The command `\@@_Hdotsfor_i` is defined with the tools of `xparse` because it has an optional argument. Note that such a command defined by `\NewDocumentCommand` is protected and that's why we have put the `\multicolumn` before (in the definition of `\@@_Hdotsfor:`).

```

1731 \bool_if:NTF \c__nm_draft_bool
1732 {
1733   \NewDocumentCommand \__nm_Hdotsfor_i { 0 { } m }
1734     { \prg_replicate:nn { #2 - 1 } { & \multicolumn { 1 } { C } { } } }
1735 }
1736 {
1737   \NewDocumentCommand \__nm_Hdotsfor_i { 0 { } m }
1738     {
1739       \tl_gput_right:Nx \g__nm_Hdotsfor_lines_tl
1740       {

```



```

1741     \_nm_draw_Hdotsfor:nnn
1742     { \int_use:N \c@iRow }
1743     { \int_use:N \c@jCol }
1744     { #2 }
1745   }
1746   \prg_replicate:nn { #2 - 1 } { & \multicolumn { 1 } { C } { } }
1747 }
1748 }

```

```

1749 \cs_new_protected:Nn \_nm_draw_Hdotsfor:nnn
1750 {
1751   \bool_set_false:N \l_nm_initial_open_bool
1752   \bool_set_false:N \l_nm_final_open_bool

```

For the row, it's easy.

```

1753   \int_set:Nn \l_nm_initial_i_int { #1 }
1754   \int_set:Nn \l_nm_final_i_int { #1 }

```

For the column, it's a bit more complicated.

```

1755   \int_compare:nNnTF #2 = 1
1756   {
1757     \int_set:Nn \l_nm_initial_j_int 1
1758     \bool_set_true:N \l_nm_initial_open_bool
1759   }
1760   {
1761     \int_set:Nn \l_tmpa_int { #2 - 1 }
1762     \_nm_if_not_empty_cell:nnTF \l_nm_initial_i_int \l_tmpa_int
1763     { \int_set:Nn \l_nm_initial_j_int { #2 - 1 } }
1764     {
1765       \int_set:Nn \l_nm_initial_j_int {#2}
1766       \bool_set_true:N \l_nm_initial_open_bool
1767     }
1768   }
1769   \int_compare:nNnTF { #2 + #3 - 1 } = \c@jCol
1770   {
1771     \int_set:Nn \l_nm_final_j_int { #2 + #3 - 1 }
1772     \bool_set_true:N \l_nm_final_open_bool
1773   }
1774   {
1775     \int_set:Nn \l_tmpa_int { #2 + #3 }
1776     \_nm_if_not_empty_cell:nnTF \l_nm_final_i_int \l_tmpa_int
1777     { \int_set:Nn \l_nm_final_j_int { #2 + #3 } }
1778     {
1779       \int_set:Nn \l_nm_final_j_int { #2 + #3 - 1 }
1780       \bool_set_true:N \l_nm_final_open_bool
1781     }
1782   }
1783   \bool_if:nT { \l_nm_initial_open_bool || \l_nm_final_open_bool }
1784   \_nm_create_extra_nodes:
1785   \_nm_actually_draw_Ldots:

```

We declare all the cells concerned by the `\Hdotsfor` as “dotted” (for the dotted lines created by `\Cdots`, `\Ldots`, etc., this job is done by `\@@_find_extremities_of_line:nnnn`). This declaration is done by defining a special control sequence (to nil).

```

1786   \int_step_inline:nnn { #2 } { #2 + #3 - 1 }
1787   { \cs_set:cpn { __nm _ dotted _ #1 - ##1 } { } }
1788 }

```

17.11 The command `\line` accessible in code-after

In the `code-after`, the command `\@@_line:nn` will be linked to `\line`. This command takes two arguments which are the specification of two cells in the array (in the format *i-j*) and draws a dotted line between these cells.

First, we write a command with an argument of the format $i-j$ and applies the command `\int_eval:n` to i and j ; this must *not* be protected (and is, of course fully expandable).³¹

```
1789 \cs_new:Npn \__nm_double_int_eval:n #1-#2 \q_stop
1790   { \int_eval:n { #1 } - \int_eval:n { #2 } }
```

With the following construction, the command `\@@_double_int_eval:n` is applied to both arguments before the application of `\@@_line_i:nn` (the construction uses the fact the `\@@_line_i:nn` is protected and that `\@@_double_int_eval:n` is fully expandable).

```
1791 \cs_new_protected:Npn \__nm_line:nn #1 #2
1792   {
1793     \use:x
1794     {
1795       \__nm_line_i:nn
1796       { \__nm_double_int_eval:n #1 \q_stop }
1797       { \__nm_double_int_eval:n #2 \q_stop }
1798     }
1799   }

1800 \cs_new_protected:Nn \__nm_line_i:nn
1801   {
1802     \bool_if:NF \c__nm_draft_bool
1803     {
1804       \dim_zero_new:N \g__nm_x_initial_dim
1805       \dim_zero_new:N \g__nm_y_initial_dim
1806       \dim_zero_new:N \g__nm_x_final_dim
1807       \dim_zero_new:N \g__nm_y_final_dim
1808       \bool_set_false:N \l__nm_initial_open_bool
1809       \bool_set_false:N \l__nm_final_open_bool
1810       \bool_if:nTF
1811         {
1812           \cs_if_exist_p:c { pgf@sh@ns@nm - \int_use:N \g__nm_env_int - #1 }
1813           &&
1814           \cs_if_exist_p:c { pgf@sh@ns@nm - \int_use:N \g__nm_env_int - #2 }
1815         }
1816         {
1817           \begin { tikzpicture }
1818             \path~(#1)~---~(#2)~node[at~start]~(i)~{ }~node[at~end]~(f)~{ } ;
1819             \tikz@parse@node \pgfutil@firstofone ( i )
1820             \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1821             \dim_gset:Nn \g__nm_y_initial_dim \pgf@y
1822             \tikz@parse@node \pgfutil@firstofone ( f )
1823             \dim_gset:Nn \g__nm_x_final_dim \pgf@x
1824             \dim_gset:Nn \g__nm_y_final_dim \pgf@y
1825           \end { tikzpicture }
1826           \__nm_draw_tikz_line:
1827         }
1828         {
1829           \__nm_error:nnn { unknown~cell~for~line~in~code~after }
1830           { #1 } { #2 }
1831         }
1832     }
1833   }
```

The commands `\Ldots`, `\Cdots`, `\Vdots`, `\Ddots`, and `\Iddots` don't use this command because they have to do other settings (for example, the diagonal lines must be parallelized).

17.12 The commands to draw dotted lines to separate columns and rows

The command `\hdottedline` draws an horizontal dotted line to separate two rows. Similarly, the letter “:” in the preamble draws a vertical dotted line (the letter can be changed with the option

³¹Indeed, we want that the user may use the command `\line in code-after` with LaTeX counters in the arguments — with the command `\value`.

letter-for-dotted-lines). Both mechanisms write instructions in the code-after. The actual instructions in the code-after use the commands `\@@_hdottedline:n` and `\@@_vdottedline:n`.

We want the horizontal lines at the same position³² as the line created by `\hline` (or `\hdashline` of `arydshln`). That's why we use a `\noalign` to insert a box with a `\dotfill`.

Some extensions, like the extension `doc`, do a redefinition of the command `\dotfill` of LaTeX. That's why we define a command `\@@_dotfill:` as we wish. We test whether we are in draft mode because, in this case, we don't draw the dotted lines.

```

1834 \bool_if:NTF \c__nm_draft_bool
1835   { \cs_set_eq:NN \__nm_dotfill: \prg_do_nothing: }
1836   {
1837     \cs_set:Npn \__nm_dotfill:
1838       {

```

If the option `small` is used, we change the space between dots (we can't use `\l_@@_inter_dots_dim` which will be set after the construction of the array). We can't put the `\bool_if:NT` in the first argument of `\hbox_to_wd:nn` because `\cleaders` is a special TeX primitive.

```

1839     \bool_if:NT \l__nm_small_bool
1840       { \dim_set:Nn \l__nm_inter_dots_dim { 0.25 em } }
1841     \cleaders
1842     \hbox_to_wd:nn
1843       { \l__nm_inter_dots_dim }
1844     {
1845       \c_math_toggle_token
1846       \bool_if:NT \l__nm_small_bool \scriptstyle
1847       \hss . \hss
1848       \c_math_toggle_token
1849     }
1850     \hfill
1851   }
1852 }

```

This command must *not* be protected because it starts with `\noalign`.

```

1853 \cs_new:Npn \__nm_hdottedline:
1854   {
1855     \noalign
1856     {
1857       \bool_gset_true:N \g__nm_extra_nodes_bool
1858       \cs_if_exist:cTF { __nm_width_ \int_use:N \g__nm_env_int }
1859         { \dim_set_eq:Nc \l_tmpa_dim { __nm_width_ \int_use:N \g__nm_env_int } }
1860         { \dim_set:Nn \l_tmpa_dim { 5 mm } }
1861       \hbox_overlap_right:n
1862       {
1863         \bool_if:nT
1864         {
1865           \l__nm_NiceArray_bool
1866           &&
1867           ! \l__nm_exterior_arraycolsep_bool
1868           &&
1869           \int_compare_p:nNn \l__nm_first_col_int > \c_zero_int
1870         }
1871         { \skip_horizontal:n { - \arraycolsep } }
1872       \hbox_to_wd:nn
1873       {
1874         \l_tmpa_dim + 2 \arraycolsep
1875         - \l__nm_left_margin_dim - \l__nm_right_margin_dim
1876       }
1877       \__nm_dotfill:
1878     }
1879   }
1880 }

```

³²In fact, almost the same position because of the width of the line: the width of a dotted line is not the same as the width of a line created by `\hline`.

```

1881 \cs_new_protected:Nn \__nm_vdottedline:n
1882 {

```

We should allow the letter “:” in the first position of the preamble but that would need a special programming.

```

1883 \int_compare:nNnTF #1 = \c_zero_int
1884 { \__nm_error:n { Use-of-~:~in-first-position } }
1885 {
1886 \bool_if:NF \c__nm_draft_bool
1887 {
1888 \dim_zero_new:N \g__nm_x_initial_dim
1889 \dim_zero_new:N \g__nm_y_initial_dim
1890 \dim_zero_new:N \g__nm_x_final_dim
1891 \dim_zero_new:N \g__nm_y_final_dim
1892 \bool_set_true:N \l__nm_initial_open_bool
1893 \bool_set_true:N \l__nm_final_open_bool

```

If a “col” node exists (if the array has been constructed with a fixed width of column), we use it.

```

1894 \cs_if_exist:cTF
1895 { pgf@sh@ns@nm -\int_use:N \g__nm_env_int - col - #1 }
1896 {
1897 \begin { tikzpicture } [ remember-picture ]
1898 \tikz@parse@node\pgfutil@firstofone
1899 ( col - #1 )
1900 \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1901 \dim_gset:Nn \g__nm_x_final_dim \pgf@x
1902 \dim_gset:Nn \g__nm_y_final_dim \pgf@y
1903 \end { tikzpicture }
1904 \dim_gset:Nn \g__nm_y_initial_dim { - \c_max_dim }
1905 \int_step_inline:nn \c@jCol
1906 {
1907 \begin { tikzpicture } [ remember-picture ]
1908 \tikz@parse@node\pgfutil@firstofone
1909 ( 1 - ##1 . north-east )
1910 \dim_gset:Nn \g__nm_y_initial_dim
1911 { \dim_max:nn \g__nm_y_initial_dim \pgf@y }
1912 \end { tikzpicture }
1913 }
1914 }

```

If not, we use the “large node”.

```

1915 {
1916 \begin { tikzpicture } [ remember-picture ]
1917 \tikz@parse@node\pgfutil@firstofone
1918 ( 1 - #1 - large .north-east )
1919 \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1920 \dim_gset:Nn \g__nm_y_initial_dim \pgf@y
1921 \tikz@parse@node\pgfutil@firstofone
1922 ( \int_use:N \c@iRow - #1 - large .south-east )
1923 \dim_gset:Nn \g__nm_x_final_dim \pgf@x
1924 \dim_gset:Nn \g__nm_y_final_dim \pgf@y
1925 \end { tikzpicture }

```

However, if the previous column was constructed with a letter w, we use the w-nodes (and we erase the previous computation of the x-value of the vertical dotted line).

```

1926 \cs_if_exist:cT
1927 { pgf@sh@ns@nm -\int_use:N \g__nm_env_int - 1 - #1 - w }
1928 {
1929 \begin { tikzpicture } [ remember-picture ]
1930 \tikz@parse@node\pgfutil@firstofone
1931 ( 1 - #1 - w .north-east )
1932 \dim_gset:Nn \g__nm_x_initial_dim \pgf@x
1933 \tikz@parse@node\pgfutil@firstofone
1934 ( \int_use:N \c@iRow - #1 - w .south-east )
1935 \dim_gset:Nn \g__nm_x_final_dim \pgf@x

```

```

1936         \end { tikzpicture }
1937         \dim_gadd:Nn \g__nm_x_initial_dim \arraycolsep
1938         \dim_gadd:Nn \g__nm_x_final_dim \arraycolsep
1939     }
1940 }
1941 \__nm_draw_tikz_line:
1942 }
1943 }
1944 }

```

17.13 The vertical rules

We don't want that a vertical rule drawn by the specifier “|” extends in the eventual “first row” and “last row” of the array.

The natural way to do that would be to redefine the specifier “|” with `\newcolumntype`:

```

\newcolumntype { | }
{ ! { \int_compare:nNnF \c@iRow = \c_zero_int \vline } }

```

However, this code fails if the user uses `\DefineShortVerb{|\}` of `fancyvrb`. Moreover, it would not be able to deal correctly with two consecutive specifiers “|” (in a preamble like `ccc|ccc`).

That's why we will do a redefinition of the macro `\@arrayrule` of `array` and this redefinition will add `\@@_vline:` instead of `\vline` to the preamble.

Here is the definition of `\@@_vline:`. This definition *must* be protected because you don't want that macro expanded during the construction of the preamble (the tests must be effective in each row and not once when the preamble is constructed).

```

1945 \cs_new_protected:Npn \__nm_vline:
1946 {
1947   \int_compare:nNnTF \l__nm_first_col_int = \c_zero_int
1948   {
1949     \int_compare:nNnTF \c@jCol = \c_zero_int
1950     {
1951       \int_compare:nNnTF \l__nm_first_row_int = \c_zero_int
1952       {
1953         \int_compare:nNnF \c@iRow = \c_zero_int
1954         {
1955           \int_compare:nNnF \c@iRow = \l__nm_last_row_int
1956           \__nm_vline_i:
1957         }
1958       }
1959     }
1960     \int_compare:nNnF \c@iRow = \c_zero_int
1961     {
1962       \int_compare:nNnF \c@iRow = \l__nm_last_row_int
1963       \__nm_vline_i:
1964     }
1965   }
1966 }
1967 {
1968   \int_compare:nNnF \c@iRow = \c_zero_int
1969   {
1970     \int_compare:nNnF \c@iRow = \l__nm_last_row_int
1971     \__nm_vline_i:
1972   }
1973 }
1974 }
1975 {
1976   \int_compare:nNnTF \c@jCol = \c_zero_int
1977   {
1978     \int_compare:nNnF \c@iRow = { -1 }
1979     {

```

```

1980         \int_compare:nNnF \c@iRow = { \l__nm_last_row_int - 1 }
1981         \__nm_vline_i:
1982     }
1983 }
1984 {
1985     \int_compare:nNnF \c@iRow = \c_zero_int
1986     {
1987         \int_compare:nNnF \c@iRow = \l__nm_last_row_int
1988         \__nm_vline_i:
1989     }
1990 }
1991 }
1992 }

```

If `colortbl` is loaded, the following macro will be redefined (in a `\AtBeginDocument`) to take into account the color fixed by `\arrayrulecolor` of `colortbl`.

```

1993 \cs_set_eq:NN \__nm_vline_i: \vline

```

17.14 The environment `{NiceMatrixBlock}`

The following flag will be raised when all the columns of the environments of the block must have the same width in “auto” mode.

```

1994 \bool_new:N \l__nm_block_auto_columns_width_bool

```

As of now, there is only one option available for the environment `{NiceMatrixBlock}`.

```

1995 \keys_define:nn { NiceMatrix / NiceMatrixBlock }
1996 {
1997     auto-columns-width .code:n =
1998     {
1999         \bool_set_true:N \l__nm_block_auto_columns_width_bool
2000         \dim_gzero_new:N \g__nm_max_cell_width_dim
2001         \bool_set_true:N \l__nm_auto_columns_width_bool
2002     }
2003 }

2004 \NewDocumentEnvironment { NiceMatrixBlock } { ! 0 { } }
2005 {
2006     \int_gincr:N \g__nm_NiceMatrixBlock_int
2007     \dim_zero:N \l__nm_columns_width_dim
2008     \keys_set:nn { NiceMatrix / NiceMatrixBlock } { #1 }
2009     \bool_if:NT \l__nm_block_auto_columns_width_bool
2010     {
2011         \cs_if_exist:cT { __nm_max_cell_width_ \int_use:N \g__nm_NiceMatrixBlock_int }
2012         {
2013             \dim_set:Nx \l__nm_columns_width_dim
2014             { \use:c { __nm_max_cell_width_ \int_use:N \g__nm_NiceMatrixBlock_int } }
2015         }
2016     }
2017 }

```

At the end of the environment `{NiceMatrixBlock}`, we write in the main `.aux` file instructions for the column width of all the environments of the block (that’s why we have stored the number of the first environment of the block in the counter `\l_@@_first_env_block_int`).

```

2018 {
2019     \bool_if:NT \l__nm_block_auto_columns_width_bool
2020     {
2021         \iow_now:Nn \@mainaux \ExplSyntaxOn
2022         \iow_now:Nx \@mainaux
2023         {

```

```

2024         \cs_gset:cpn
2025         { __nm_max_cell_width \int_use:N \g__nm_NiceMatrixBlock_int }
2026         { \dim_use:N \g__nm_max_cell_width_dim }
2027     }
2028     \iow_now:Nn \@mainaux \ExplSyntaxOff
2029 }
2030 }

```

17.15 The extra nodes

First, two variants of the functions `\dim_min:nn` and `\dim_max:nn`.

```

2031 \cs_generate_variant:Nn \dim_min:nn { v n }
2032 \cs_generate_variant:Nn \dim_max:nn { v n }

```

The macro `\@@_create_extra_nodes:` must *not* be used in the `code-after` because the `code-after` is executed in a scope of `prefix name`.

For each row i , we compute two dimensions `l_@@_row_i_min_dim` and `l_@@_row_i_max_dim`. The dimension `l_@@_row_i_min_dim` is the minimal y -value of all the cells of the row i . The dimension `l_@@_row_i_max_dim` is the maximal y -value of all the cells of the row i .

Similarly, for each column j , we compute two dimensions `l_@@_column_j_min_dim` and `l_@@_column_j_max_dim`. The dimension `l_@@_column_j_min_dim` is the minimal x -value of all the cells of the column j . The dimension `l_@@_column_j_max_dim` is the maximal x -value of all the cells of the column j .

Since these dimensions will be computed as maximum or minimum, we initialize them to `\c_max_dim` or `-\c_max_dim`.

```

2033 \cs_new_protected:Nn \__nm_create_extra_nodes:
2034 {
2035     \begin { tikzpicture } [ remember-picture , overlay ]
2036     \int_step_variable:nnNn \l__nm_first_row_int \g__nm_row_total_int \__nm_i:
2037     {
2038         \dim_zero_new:c { l__nm_row_\__nm_i: _min_dim }
2039         \dim_set_eq:cN { l__nm_row_\__nm_i: _min_dim } \c_max_dim
2040         \dim_zero_new:c { l__nm_row_\__nm_i: _max_dim }
2041         \dim_set:cn { l__nm_row_\__nm_i: _max_dim } { - \c_max_dim }
2042     }
2043     \int_step_variable:nnNn \l__nm_first_col_int \g__nm_col_total_int \__nm_j:
2044     {
2045         \dim_zero_new:c { l__nm_column_\__nm_j: _min_dim }
2046         \dim_set_eq:cN { l__nm_column_\__nm_j: _min_dim } \c_max_dim
2047         \dim_zero_new:c { l__nm_column_\__nm_j: _max_dim }
2048         \dim_set:cn { l__nm_column_\__nm_j: _max_dim } { - \c_max_dim }
2049     }

```

We begin the two nested loops over the rows and the columns of the array.

```

2050     \int_step_variable:nnNn \l__nm_first_row_int \g__nm_row_total_int \__nm_i:
2051     {
2052         \int_step_variable:nnNn
2053         \l__nm_first_col_int \g__nm_col_total_int \__nm_j:

```

Maybe the cell $(i-j)$ is an implicit cell (that is to say a cell after implicit ampersands `&`). In this case, of course, we don't update the dimensions we want to compute.

```

2054         { \cs_if_exist:cT
2055         { pgf@sh@ns@nm - \int_use:N \g__nm_env_int - \__nm_i: - \__nm_j: }

```

We retrieve the coordinates of the anchor south west of the (normal) node of the cell $(i-j)$. They will be stored in `\pgf@x` and `\pgf@y`.

```

2056         {
2057             \tikz@parse@node \pgfutil@firstofone
2058             ( nm - \int_use:N \g__nm_env_int
2059             - \__nm_i: - \__nm_j: .south-west )
2060             \dim_set:cn { l__nm_row_\__nm_i: _min_dim}

```

```

2061         { \dim_min:vn { l__nm_row _ \__nm_i: _min_dim } \pgf@y }
2062     \seq_if_in:NxF \g__nm_multicolumn_cells_seq { \__nm_i: - \__nm_j: }
2063     {
2064         \dim_set:cn { l__nm_column _ \__nm_j: _min_dim}
2065         { \dim_min:vn { l__nm_column _ \__nm_j: _min_dim } \pgf@x }
2066     }

```

We retrieve the coordinates of the anchor north east of the (normal) node of the cell (i - j). They will be stored in `\pgf@x` and `\pgf@y`.

```

2067         \tikz@parse@node \pgfutil@firstofone
2068         ( nm - \int_use:N \g__nm_env_int - \__nm_i: - \__nm_j: .north-east )
2069     \dim_set:cn { l__nm_row _ \__nm_i: _ max_dim }
2070     { \dim_max:vn { l__nm_row _ \__nm_i: _ max_dim } \pgf@y }
2071     \seq_if_in:NxF \g__nm_multicolumn_cells_seq { \__nm_i: - \__nm_j: }
2072     {
2073         \dim_set:cn { l__nm_column _ \__nm_j: _ max_dim }
2074         { \dim_max:vn { l__nm_column _ \__nm_j: _ max_dim } \pgf@x }
2075     }
2076     }
2077 }
2078 }

```

Now, we can create the “medium nodes”. We use a command `\@@_create_nodes:` because this command will also be used for the creation of the “large nodes” (after changing the value of `name-suffix`).

```

2079     \tikzset { name~suffix = -medium }
2080     \__nm_create_nodes:

```

For “large nodes”, the exterior rows and columns don’t interfere. That’s why the loop over the rows will start at 1 and the loop over the columns will stop at `\c@jCol` (and not `\g_@@_col_total_int`). Idem for the rows.

```

2081     \int_set:Nn \l__nm_first_row_int 1
2082     \int_set:Nn \l__nm_first_col_int 1

```

We have to change the values of all the dimensions `l_@@_row_i_min_dim`, `l_@@_row_i_max_dim`, `l_@@_column_j_min_dim` and `l_@@_column_j_max_dim`.

```

2083     \int_step_variable:nNn { \c@iRow - 1 } \__nm_i:
2084     {
2085         \dim_set:cn { l__nm_row _ \__nm_i: _ min _ dim }
2086         {
2087             (
2088                 \dim_use:c { l__nm_row _ \__nm_i: _ min _ dim } +
2089                 \dim_use:c { l__nm_row _ \int_eval:n { \__nm_i: + 1 } _ max _ dim }
2090             )
2091             / 2
2092         }
2093         \dim_set_eq:cc { l__nm_row _ \int_eval:n { \__nm_i: + 1 } _ max _ dim }
2094         { l__nm_row_\__nm_i: _min_dim }
2095     }
2096     \int_step_variable:nNn { \c@jCol - 1 } \__nm_j:
2097     {
2098         \dim_set:cn { l__nm_column _ \__nm_j: _ max _ dim }
2099         {
2100             (
2101                 \dim_use:c
2102                 { l__nm_column _ \__nm_j: _ max _ dim } +
2103                 \dim_use:c
2104                 { l__nm_column _ \int_eval:n { \__nm_j: + 1 } _ min _ dim }
2105             )
2106             / 2
2107         }
2108         \dim_set_eq:cc { l__nm_column _ \int_eval:n { \__nm_j: + 1 } _ min _ dim }
2109         { l__nm_column _ \__nm_j: _ max _ dim }
2110     }
2111     \dim_sub:cn

```



```

2112     { l__nm_column_ _ 1 _ min _ dim }
2113     \l__nm_left_margin_dim
2114     \dim_add:cn
2115     { l__nm_column_ \int_use:N \c@jCol _ max _ dim }
2116     \l__nm_right_margin_dim

```

Now, we can actually create the “large nodes”.

```

2117     \tikzset { name~suffix = -large }
2118     \__nm_create_nodes:
2119     \end{tikzpicture}

```

When used once, the command `\@@_create_extra_nodes:` must become no-op (in the current TeX group). That’s why we put a nullification of the command.

```

2120     \cs_set:Npn \__nm_create_extra_nodes: { }

```

We can now compute the width of the array (used by `\hdottedline`).

```

2121     \begin { tikzpicture } [ remember~picture , overlay ]
2122     \tikz@parse@node \pgfutil@firstofone
2123     ( nm - \int_use:N \g__nm_env_int - 1 - 1 - large .north-west )
2124     \dim_gset:Nn \g_tmpa_dim \pgf@x
2125     \tikz@parse@node \pgfutil@firstofone
2126     ( nm - \int_use:N \g__nm_env_int - 1 -
2127       \int_use:N \c@jCol - large .north-east )
2128     \dim_gset:Nn \g_tmpb_dim \pgf@x
2129     \end { tikzpicture }
2130     \iow_now:Nn \@mainaux \ExplSyntaxOn
2131     \iow_now:Nx \@mainaux
2132     {
2133     \cs_gset:cpn { __nm_width_ \int_use:N \g__nm_env_int }
2134     { \dim_eval:n { \g_tmpb_dim - \g_tmpa_dim } }
2135     }
2136     \iow_now:Nn \@mainaux \ExplSyntaxOff
2137 }

```

The control sequence `\@@_create_nodes:` is used twice: for the construction of the “medium nodes” and for the construction of the “large nodes”. The nodes are constructed with the value of all the dimensions `l_@@_row_i_min_dim`, `l_@@_row_i_max_dim`, `l_@@_column_j_min_dim` and `l_@@_column_j_max_dim`. Between the construction of the “medium nodes” and the “large nodes”, the values of these dimensions are changed.

```

2138 \cs_new_protected:Nn \__nm_create_nodes:
2139 {
2140     \int_step_variable:nnNn \l__nm_first_row_int \g__nm_row_total_int \__nm_i:
2141     {
2142         \int_step_variable:nnNn \l__nm_first_col_int \g__nm_col_total_int \__nm_j:

```

We create two punctual nodes for the extremities of a diagonal of the rectangular node we want to create. These nodes (`@@~south~west`) and (`@@~north~east`) are not available for the user of `nicematrix`. That’s why their names are independent of the row and the column. In the two nested loops, they will be overwritten until the last cell.

```

2143     {
2144     \coordinate ( __nm~south~west )
2145     at ( \dim_use:c { l__nm_column_ \__nm_j: _min_dim } ,
2146         \dim_use:c { l__nm_row_ \__nm_i: _min_dim } ) ;
2147     \coordinate ( __nm~north~east )
2148     at ( \dim_use:c { l__nm_column_ \__nm_j: _max_dim } ,
2149         \dim_use:c { l__nm_row_ \__nm_i: _max_dim } ) ;

```

We can eventually draw the rectangular node for the cell (`\@@_i-\@@_j`). This node is created with the Tikz library `fit`. Don’t forget that the Tikz option `name suffix` has been set to `-medium` or `-large`.

```

2150     \node
2151     [
2152     node~contents = { } ,

```

```

2153         fit = ( __nm~south~west ) ( __nm~north~east ) ,
2154         inner~sep = \c_zero_dim ,
2155         name = nm - \int_use:N \g__nm_env_int - \__nm_i: - \__nm_j: ,
2156         alias =
2157             \str_if_empty:NF \l__nm_name_str
2158             { \l__nm_name_str - \__nm_i: - \__nm_j: }
2159     ]
2160     ;
2161 }
2162 }

```

Now, we create the nodes for the cells of the `\multicolumn`. We recall that we have stored in `\g_@@_multicolumn_cells_seq` the list of the cells where a `\multicolumn{n}{...}{...}` with $n > 1$ was issued and in `\g_@@_multicolumn_sizes_seq` the correspondent values of n .

```

2163     \seq_mapthread_function:NNN
2164     \g__nm_multicolumn_cells_seq
2165     \g__nm_multicolumn_sizes_seq
2166     \__nm_node_for_multicolumn:nn
2167 }

2168 \cs_new_protected:Npn \__nm_extract_coords: #1 - #2 \q_stop
2169 {
2170     \cs_set:Npn \__nm_i: { #1 }
2171     \cs_set:Npn \__nm_j: { #2 }
2172 }

```

The command `\@@_node_for_multicolumn:nn` takes two arguments. The first is the position of the cell where the command `\multicolumn{n}{...}{...}` was issued in the format i - j and the second is the value of n (the length of the “multi-cell”).

```

2173 \cs_new_protected:Nn \__nm_node_for_multicolumn:nn
2174 {
2175     \__nm_extract_coords: #1 \q_stop
2176     \coordinate ( __nm~south~west ) at
2177     (
2178         \dim_use:c { l__nm_column _ \__nm_j: _ min _ dim } ,
2179         \dim_use:c { l__nm_row _ \__nm_i: _ min _ dim }
2180     ) ;
2181     \coordinate ( __nm~north~east ) at
2182     (
2183         \dim_use:c { l__nm_column _ \int_eval:n { \__nm_j: + #2 - 1 } _ max _ dim} ,
2184         \dim_use:c { l__nm_row _ \__nm_i: _ max _ dim }
2185     ) ;
2186     \node
2187     [
2188         node~contents = { } ,
2189         fit = ( __nm~south~west ) ( __nm~north~east ) ,
2190         inner~sep = \c_zero_dim ,
2191         name = nm - \int_use:N \g__nm_env_int - \__nm_i: - \__nm_j: ,
2192         alias =
2193             \str_if_empty:NF \l__nm_name_str
2194             { \l__nm_name_str - \__nm_i: - \__nm_j: }
2195     ]
2196     ;
2197 }

```

17.16 Block matrices

The code in this section is for the construction of *block matrices*. It has no direct link with the environment `{NiceMatrixBlock}`.

The following command will be linked to `\Block` in the environments of `nicematrix`. We define it with `\NewExpandableDocumentCommand` of `xparse` because it has an optional argument between `<` and `>` (for TeX instructions put before the math mode of the label) and because it must be expandable since it reduces (in the case of a block of only one row) to a command `\multicolumn`.

```

2198 \NewExpandableDocumentCommand \_nm_Block: { m D < > { } m }
2199   { \_nm_Block_i #1 \q_stop { #2 } { #3 } }

```

The first argument of `\@@_Block:` (which is required) has a special syntax. It must be of the form i - j where i and j are the size (in rows and columns) of the block.

```

2200 \cs_new:Npn \_nm_Block_i #1-#2 \q_stop { \_nm_Block_ii:nnnn { #1 } { #2 } }

```

Now, the arguments have been extracted: `#1` is i (the number of rows of the block), `#2` is j (the number of columns of the block), `#3` are the tokens to put before the math mode and `#4` is the label of the block. The following command must *not* be protected because it contains a command `\multicolumn` (in the case of a block of only one row).

```

2201 \cs_new:Npn \_nm_Block_ii:nnnn #1 #2 #3 #4
2202   {

```

In the case of a block of only one row, we use a `\multicolumn` and not the general technique because, in this case, we want the label perfectly aligned with the base line of that row of the array.

```

2203     \int_compare:nNnTF { #1 } = 1
2204     {
2205         \multicolumn { #2 } { C } { \hbox:n { #3 $#4$ } }
2206         \_nm_gobble_ampersands:n { #2 - 1 }
2207     }
2208     { \_nm_Block_iii:nnnn { #1 } { #2 } { #3 } { #4 } }
2209 }

```

The command `\@@_Block_iii:nnnn` is for the case of a block of n rows with $n > 1$.

```

2210 \cs_new_protected:Npn \_nm_Block_iii:nnnn #1 #2 #3 #4
2211   {
2212     \bool_gset_true:N \g__nm_extra_nodes_bool

```

We write an instruction in the `code-after`. We write the instruction in the beginning of the `code-after` (the left in `\tl_gput_left:Nx`) because we want the Tikz nodes corresponding of the block created *before* potential instructions written by the user in the `code-after` (these instructions may use the Tikz node of the created block).

```

2213     \tl_gput_left:Nx \g__nm_code_after_tl
2214     {
2215         \_nm_Block_iv:nnnnn
2216         { \int_use:N \c@iRow }
2217         { \int_use:N \c@jCol }
2218         { \int_eval:n { \c@iRow + #1 - 1 } }
2219         { \int_eval:n { \c@jCol + #2 - 1 } }
2220         \exp_not:n { { #3 $ #4 $ } }
2221     }
2222 }

```

The command `\@@_gobble_ampersands:n` will gobble n ampersands (and also the spaces) where n is the argument of the command. This command is fully expandable and we need this feature.

```

2223 \group_begin:
2224   \char_set_catcode_letter:N \&
2225   \cs_new:Npn \_nm_gobble_ampersands:n #1
2226     {
2227       \int_compare:nNnT { #1 } > 0
2228       {
2229         \peek_charcode_remove_ignore_spaces:NT &
2230         { \_nm_gobble_ampersands:n { #1 - 1 } }
2231       }
2232     }
2233 \group_end:

```

The following command `\@@_Block_iii:nnnnn` will be used in the `code-after`. It's necessary to create two Tikz nodes because we want the label `#5` really drawn in the *center* of the node.

```

2234 \cs_new_protected:Npn \_nm_Block_iv:nnnnn #1 #2 #3 #4 #5
2235   {

```

```

2236 \bool_if:nTF
2237 {
2238     \int_compare_p:nNn { #3 } > \c@iRow
2239     || \int_compare_p:nNn { #4 } > \c@jCol
2240 }
2241 { \msg_error:nnnn { nicematrix } { Block-too-large } { #1 } { #2 } }
2242 {
2243     \begin{tikzpicture}
2244     \node
2245     [
2246         fit = ( #1 - #2 - medium . north-west )
2247             ( #3 - #4 - medium . south-east ) ,
2248         inner~sep = 0 pt ,
2249     ]

```

We don't forget the name of the node because the user may wish to use it.

```

2250         (#1-#2) { } ;
2251     \node at (#1-#2.center) { #5 } ;
2252 \end{tikzpicture}
2253 }
2254 }

```

17.17 How to draw the dotted lines transparently

```

2255 \cs_set_protected:Npn \__nm_renew_matrix:
2256 {
2257     \RenewDocumentEnvironment { pmatrix } { }
2258     { \pNiceMatrix }
2259     { \endpNiceMatrix }
2260     \RenewDocumentEnvironment { vmatrix } { }
2261     { \vNiceMatrix }
2262     { \endvNiceMatrix }
2263     \RenewDocumentEnvironment { Vmatrix } { }
2264     { \VNiceMatrix }
2265     { \endVNiceMatrix }
2266     \RenewDocumentEnvironment { bmatrix } { }
2267     { \bNiceMatrix }
2268     { \endbNiceMatrix }
2269     \RenewDocumentEnvironment { Bmatrix } { }
2270     { \BNiceMatrix }
2271     { \endBNiceMatrix }
2272 }

```

17.18 Automatic arrays

```

2273 \cs_new_protected:Npn \__nm_set_size:n #1-#2 \q_stop
2274 {
2275     \int_set:Nn \l__nm_nb_rows_int { #1 }
2276     \int_set:Nn \l__nm_nb_cols_int { #2 }
2277 }
2278 \NewDocumentCommand \AutoNiceMatrixWithDelims { m m O { } m O { } m ! O { } }
2279 {
2280     \int_zero_new:N \l__nm_nb_rows_int
2281     \int_zero_new:N \l__nm_nb_cols_int
2282     \__nm_set_size:n #4 \q_stop
2283     \begin { NiceArrayWithDelims } { #1 } { #2 }
2284         { * { \l__nm_nb_cols_int } { C } } [ #3 , #5 , #7 ]
2285     \int_compare:nNnT \l__nm_first_row_int = \c_zero_int
2286     {
2287         \int_compare:nNnT \l__nm_first_col_int = \c_zero_int { & }
2288         \prg_replicate:nn { \l__nm_nb_cols_int - 1 } { & }
2289         \int_compare:nNnT \l__nm_last_col_int > { -1 } { & } \\
2290     }

```

```

2291 \prg_replicate:nn \l__nm_nb_rows_int
2292 {
2293   \int_compare:nNnT \l__nm_first_col_int = \c_zero_int { & }

```

You put { } before #6 to avoid a hasty expansion of an eventual \arabic{iRow} at the beginning of the row which would result in an incorrect value of that iRow (since iRow is incremented in the first cell of the row of the \halign).

```

2294   \prg_replicate:nn { \l__nm_nb_cols_int - 1 } { { } #6 & } #6
2295   \int_compare:nNnT \l__nm_last_col_int > { -1 } { & } \\
2296 }
2297 \int_compare:nNnT \l__nm_last_row_int > { -2 }
2298 {
2299   \int_compare:nNnT \l__nm_first_col_int = \c_zero_int { & }
2300   \prg_replicate:nn { \l__nm_nb_cols_int - 1 } { & }
2301   \int_compare:nNnT \l__nm_last_col_int > { -1 } { & } \\
2302 }
2303 \end { NiceArrayWithDelims }
2304 }
2305 \cs_set_protected:Npn \__nm_define_com:nnn #1 #2 #3
2306 {
2307   \cs_set_protected:cpn { #1 AutoNiceMatrix }
2308   {
2309     \str_gset:Nx \g__nm_type_env_str
2310     { command ~ \c_backslash_str #1 AutoNiceMatrix }
2311     \AutoNiceMatrixWithDelims { #2 } { #3 }
2312   }
2313 }
2314 % \end{document}
2315 % \begin{macrocode}
2316 \__nm_define_com:nnn p ( )
2317 \__nm_define_com:nnn b [ ]
2318 \__nm_define_com:nnn v | |
2319 \__nm_define_com:nnn V \ | \ |
2320 \__nm_define_com:nnn B \{ \}

```

17.19 We process the options

We process the options when the package is loaded (with \usepackage) but we recommend to use \NiceMatrixOptions instead.

We must process these options after the definition of the environment {NiceMatrix} because the option renew-matrix executes the code \cs_set_eq:NN \env@matrix \NiceMatrix.

Of course, the command \NiceMatrix must be defined before such an instruction is executed.

```

2321 \keys_define:nn { NiceMatrix / Package }
2322 {
2323   renew-dots .bool_set:N = \l__nm_renew_dots_bool ,
2324   renew-dots .value_forbidden:n = true ,
2325   renew-matrix .code:n = \__nm_renew_matrix: ,
2326   renew-matrix .value_forbidden:n = true ,
2327   transparent .meta:n = { renew-dots , renew-matrix } ,
2328   transparent .value_forbidden:n = true,
2329 }
2330 \ProcessKeysOptions { NiceMatrix / Package }

```

17.20 Error messages of the package

```

2331 \__nm_msg_new:nn { unknown~cell~for~line~in~code~after }
2332 {
2333   Your~command~\token_to_str:N\line\{#1\}\{#2\}~in~the~'code~after'~
2334   can't~be~executed~because~a~Tikz~node~doesn't~exist.\\
2335   If~you~go~on~this~command~will~be~ignored.
2336 }
2337 \__nm_msg_new:nn { last-col-non-empty-for-NiceArray }

```

```

2338 {
2339   In~the~\g__nm_type_env_str,~you~must~use~the~option~
2340   'last-col'~without~value.\\
2341   However,~you~can~go~on~for~this~time~
2342   (the~value~'\l_keys_value_tl'~will~be~ignored).
2343 }
2344 \_nm_msg_new:nn { last-col-empty-for-NiceMatrix }
2345 {
2346   In~the~\g__nm_type_env_str, you~can't~use~the~option~
2347   'last-col'~without~value.~You~must~give~the~number~of~that~last~column.\\
2348   If~you~go~on~this~option~will~be~ignored.
2349 }
2350 \_nm_msg_new:nn { Block~too~large }
2351 {
2352   You~try~to~draw~a~block~in~the~cell~#1~#2~of~your~matrix~but~the~matrix~is~
2353   too~small~for~that~block.\\
2354   If~you~go~on,~this~command~will~be~ignored.
2355 }
2356 \_nm_msg_new:nn { Impossible~line }
2357 {
2358   A~dotted~line~can't~be~drawn~because~you~have~not~put~
2359   all~the~ampersands~required~on~the~row~#1.\\
2360   If~you~go~on,~this~dotted~line~will~be~ignored.
2361 }
2362 \_nm_msg_new:nn { Wrong~last~row }
2363 {
2364   You~have~used~'last-row=\int_use:N \l__nm_last_row_int'~but~your~
2365   \g__nm_type_env_str\ seems~to~have~\int_use:N \c@iRow \ rows.~
2366   If~you~go~on,~the~value~of~\int_use:N \c@iRow \ will~be~used~for~
2367   last~row.~You~can~avoid~this~problem~by~using~'last-row'~
2368   without~value~(more~compilations~might~be~necessary).
2369 }
2370 \_nm_msg_new:nn { Yet~in~env }
2371 {
2372   Environments~\{NiceArray\}~(or~\{NiceMatrix\},~etc.)~can't~be~nested.\\
2373   This~error~is~fatal.
2374 }
2375 \_nm_msg_new:nn { Outside~math~mode }
2376 {
2377   The~\g__nm_type_env_str\ can~be~used~only~in~math~mode~
2378   (and~not~in~\token_to_str:N \vcenter).\\
2379   This~error~is~fatal.
2380 }
2381 \_nm_msg_new:nn { Option~Transparent~suppressed }
2382 {
2383   The~option~'Transparent'~has~been~renamed~'transparent'.\\
2384   However,~you~can~go~on~for~this~time.
2385 }
2386 \_nm_msg_new:nn { Option~RenewMatrix~suppressed }
2387 {
2388   The~option~'RenewMatrix'~has~been~renamed~'renew-matrix'.\\
2389   However,~you~can~go~on~for~this~time.
2390 }
2391 \_nm_msg_new:nn { Bad~value~for~letter~for~dotted~lines }
2392 {
2393   The~value~of~key~'\tl_use:N\l_keys_key_tl'~must~be~of~length~1.\\
2394   If~you~go~on,~it~will~be~ignored.
2395 }
2396 \_nm_msg_new:nnn { Unknown~key~for~NiceMatrixOptions }

```

```

2397 {
2398 The~key~'\tl_use:N\l_keys_key_tl'~is~unknown~for~the~command~
2399 \token_to_str:N \NiceMatrixOptions. \\
2400 If~you~go~on,~it~will~be~ignored. \\
2401 For~a~list~of~the~available~keys,~type~H~<return>.
2402 }
2403 {
2404 The~available~options~are~(in~alphabetic~order):~
2405 allow~duplicate~names,~
2406 code~for~first~col,~
2407 code~for~first~row,~
2408 code~for~last~col,~
2409 code~for~last~row,~
2410 exterior~arraycolsep,~
2411 hlines,~
2412 left~margin,~
2413 letter~for~dotted~lines,~
2414 nullify~dots,~
2415 parallelize~diags,~
2416 renew~dots,~
2417 renew~matrix,~
2418 right~margin,~
2419 small~
2420 and~transparent
2421 }
2422 \__nm_msg_new:nnn { Unknown~option~for~NiceArray }
2423 {
2424 The~option~'\tl_use:N\l_keys_key_tl'~is~unknown~for~the~environment~
2425 \{NiceArray\}. \\
2426 If~you~go~on,~it~will~be~ignored. \\
2427 For~a~list~of~the~available~options,~type~H~<return>.
2428 }
2429 {
2430 The~available~options~are~(in~alphabetic~order):~
2431 b,~
2432 c,~
2433 code~after,~
2434 code~for~first~col,~
2435 code~for~first~row,~
2436 code~for~last~col,~
2437 code~for~last~row,~
2438 columns~width,~
2439 create~extra~nodes,~
2440 extra~left~margin,~
2441 extra~right~margin,~
2442 first~col,~
2443 first~row,~
2444 hlines,~
2445 last~col,~
2446 last~row,~
2447 left~margin,~
2448 name,~
2449 nullify~dots,~
2450 parallelize~diags,~
2451 renew~dots,~
2452 right~margin,~
2453 small~
2454 and~t.
2455 }

```

This error message is used for the set of keys NiceMatrix/NiceMatrix and NiceMatrix/pNiceArray (but not by NiceMatrix/NiceArray (because, for this set of keys, there is also the options t, c and b).

```

2456 \__nm_msg_new:nnn { Unknown~option~for~NiceMatrix }

```

```

2457 {
2458 The~option~'\tl_use:N\l_keys_key_tl'~is~unknown~for~the~
2459 \g_nm_type_env_str. \\
2460 If~you~go~on,~it~will~be~ignored. \\
2461 For~a~list~of~the~available~options,~type~H~<return>.
2462 }
2463 {
2464 The~available~options~are~(in~alphabetic~order):~
2465 code~after,~
2466 code~for~first~col,~
2467 code~for~first~row,~
2468 code~for~last~col,~
2469 code~for~last~row,~
2470 columns~width,~
2471 create~extra~nodes,~
2472 extra~left~margin,~
2473 extra~right~margin,~
2474 first~col,~
2475 first~row,~
2476 hlines,~
2477 last~col,~
2478 last~row,~
2479 left~margin,~
2480 name,~
2481 nullify~dots,~
2482 parallelize~diags,~
2483 renew~dots,~
2484 right~margin~
2485 and~small.
2486 }

```

The following message should be changed because, normally, there can be any longer artefact in the environments of amsmath.

```

2487 \_nm_msg_new:nnn { Duplicate~name }
2488 {
2489 The~name~'\l_keys_value_tl'~is~already~used~and~you~shouldn't~use~
2490 the~same~environment~name~twice.~You~can~go~on,~but,~
2491 maybe,~you~will~have~incorrect~results~especially~
2492 if~you~use~'columns~width=auto'.~If~you~use~nicematrix~inside~some~
2493 environments~of~amsmath,~this~error~may~be~an~artefact.~In~this~case,~
2494 use~the~option~'allow~duplicate~names'.\\
2495 For~a~list~of~the~names~already~used,~type~H~<return>. \\
2496 }
2497 {
2498 The~names~already~defined~in~this~document~are:~
2499 \seq_use:Nnnn \g_nm_names_seq { ,~ } { ,~ } { ~and~ }.
2500 }
2501 \_nm_msg_new:nn { Option~auto~for~columns~width }
2502 {
2503 You~can't~give~the~value~'auto'~to~the~option~'columns~width'~here.~
2504 If~you~go~on,~the~option~will~be~ignored.
2505 }
2506 \_nm_msg_new:nn { Zero~row }
2507 {
2508 There~is~a~problem.~Maybe~your~\g_nm_type_env_str\ is~empty.~
2509 Maybe~you~have~used~l,~c~and~r~instead~of~L,~C~and~R~in~the~preamble~
2510 of~your~environment. \\
2511 If~you~go~on,~the~result~may~be~incorrect.
2512 }
2513 \_nm_msg_new:nn { Use~of~::~in~first~position }
2514 {
2515 You~can't~use~the~column~specifier~'\l_nm_letter_for_dotted_lines_str'~in~the~
2516 first~position~of~the~preamble~of~the~\g_nm_type_env_str. \\

```



```

2517   If-you-go-on,~this-dotted-line-will-be-ignored.
2518   }

```

17.21 Obsolete environments

```

2519 \_nm_msg_new:nn { Obsolete-environment }
2520 {
2521   The-environment-{\@currenvir}\-is-obsolete-and-will-be-deleted-in-future-version.~
2522   We-should-use~#1~instead.
2523 }

2524 \NewDocumentEnvironment { pNiceArrayC } { }
2525 {
2526   \msg_info:nnn { nicematrix } { Obsolete-environment }
2527   { the-option-'last-col' }
2528   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2529   \pNiceArray
2530 }
2531 { \endpNiceArray }

2532 \NewDocumentEnvironment { bNiceArrayC } { }
2533 {
2534   \msg_info:nnn { nicematrix } { Obsolete-environment }
2535   { the-option-'last-col' }
2536   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2537   \bNiceArray
2538 }
2539 { \endbNiceArray }

2540 \NewDocumentEnvironment { BNiceArrayC } { }
2541 {
2542   \msg_info:nnn { nicematrix } { Obsolete-environment }
2543   { the-option-'last-col' }
2544   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2545   \BNiceArray
2546 }
2547 { \endBNiceArray }

2548 \NewDocumentEnvironment { vNiceArrayC } { }
2549 {
2550   \msg_info:nnn { nicematrix } { Obsolete-environment }
2551   { the-option-'last-col' }
2552   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2553   \vNiceArray
2554 }
2555 { \endvNiceArray }

2556 \NewDocumentEnvironment { VNiceArrayC } { }
2557 {
2558   \msg_info:nnn { nicematrix } { Obsolete-environment }
2559   { the-option-'last-col' }
2560   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2561   \VNiceArray
2562 }
2563 { \endVNiceArray }

2564 \NewDocumentEnvironment { pNiceArrayRC } { }
2565 {
2566   \msg_info:nnn { nicematrix } { Obsolete-environment }
2567   { the-options-'last-col'~and-'first-row' }
2568   \int_set:Nn \l_nm_last_col_int \c_zero_dim
2569   \int_set:Nn \l_nm_first_row_int \c_zero_int
2570   \pNiceArray
2571 }
2572 { \endpNiceArray }

2573 \NewDocumentEnvironment { bNiceArrayRC } { }
2574 {

```

```

2575 \msg_info:nmn { nicematrix } { Obsolete-environment }
2576 { the~options~'last-col'~and~'first-row' }
2577 \int_set:Nn \l__nm_last_col_int \c_zero_dim
2578 \int_set:Nn \l__nm_first_row_int \c_zero_int
2579 \bNiceArray
2580 }
2581 { \endbNiceArray }

2582 \NewDocumentEnvironment { BNiceArrayRC } { }
2583 {
2584 \msg_info:nmn { nicematrix } { Obsolete-environment }
2585 { the~options~'last-col'~and~'first-row' }
2586 \int_set:Nn \l__nm_last_col_int \c_zero_dim
2587 \int_set:Nn \l__nm_first_row_int \c_zero_int
2588 \BNiceArray
2589 }
2590 { \endBNiceArray }

2591 \NewDocumentEnvironment { vNiceArrayRC } { }
2592 {
2593 \msg_info:nmn { nicematrix } { Obsolete-environment }
2594 { the~options~'last-col'~and~'first-row' }
2595 \bool_set_true:N \l__nm_last_col_bool
2596 \int_set:Nn \l__nm_first_row_int \c_zero_int
2597 \vNiceArray
2598 }
2599 { \endvNiceArray }

2600 \NewDocumentEnvironment { VNiceArrayRC } { }
2601 {
2602 \msg_info:nmn { nicematrix } { Obsolete-environment }
2603 { the~options~'last-col'~and~'first-row' }
2604 \int_set:Nn \l__nm_last_col_int \c_zero_dim
2605 \int_set:Nn \l__nm_first_row_int \c_zero_int
2606 \VNiceArray
2607 }
2608 { \endVNiceArray }

2609 \NewDocumentEnvironment { NiceArrayCwithDelims } { }
2610 {
2611 \msg_info:nmn { nicematrix } { Obsolete-environment }
2612 { the~option~'last-col' }
2613 \int_set:Nn \l__nm_last_col_int \c_zero_dim
2614 \NiceArrayWithDelims
2615 }
2616 { \endNiceArrayWithDelims }

2617 \NewDocumentEnvironment { NiceArrayRCwithDelims } { }
2618 {
2619 \msg_info:nmn { nicematrix } { Obsolete-environment }
2620 { the~options~'last-col'~and~'first-row' }
2621 \int_set:Nn \l__nm_last_col_int \c_zero_dim
2622 \int_set:Nn \l__nm_first_row_int \c_zero_int
2623 \NiceArrayWithDelims
2624 }
2625 { \endNiceArrayWithDelims }

```

18 History

Changes between versions 1.0 and 1.1

The dotted lines are no longer drawn with Tikz nodes but with Tikz circles (for efficiency).
Modification of the code which is now twice faster.

Changes between versions 1.1 and 1.2

New environment `\NiceArray` with column types L, C and R.

Changes between version 1.2 and 1.3

New environment `\pNiceArrayC` and its variants.

Correction of a bug in the definition of `\BNiceMatrix`, `\vNiceMatrix` and `\VNiceMatrix` (in fact, it was a typo).

Options are now available locally in `\pNiceMatrix` and its variants.

The names of the options are changed. The old names were names in “camel style”.

Changes between version 1.3 and 1.4

The column types `w` and `W` can now be used in the environments `\NiceArray`, `\pNiceArrayC` and its variants with the same meaning as in the package `array`.

New option `columns-width` to fix the same width for all the columns of the array.

Changes between version 1.4 and 2.0

The versions 1.0 to 1.4 of `nicematrix` were focused on the continuous dotted lines whereas the version 2.0 of `nicematrix` provides different features to improve the typesetting of mathematical matrices.

Changes between version 2.0 and 2.1

New implementation of the environment `\pNiceArrayRC`. With this new implementation, there is no restriction on the width of the columns.

The package `nicematrix` no longer loads `mathtools` but only `amsmath`.

Creation of “medium nodes” and “large nodes”.

Changes between version 2.1 and 2.1.1

Small corrections: for example, the option `code-for-first-row` is now available in the command `\NiceMatrixOptions`.

Following a discussion on TeX StackExchange³³, Tikz externalization is now deactivated in the environments of the extension `nicematrix`.³⁴

Changes between version 2.1 and 2.1.2

Option `draft`: with this option, the dotted lines are not drawn (quicker).

Changes between version 2.1.2 and 2.1.3

When searching the end of a dotted line from a command like `\Cdots` issued in the “main matrix” (not in the exterior column), the cells in the exterior column are considered as outside the matrix. That means that it’s possible to do the following matrix with only a `\Cdots` command (and a single `\Vdots`).

$$\begin{pmatrix} & C_j & & \\ 0 & \vdots & 0 & \\ & a & \cdots & \\ 0 & & & 0 \end{pmatrix} L_i$$

³³cf. tex.stackexchange.com/questions/450841/tikz-externalize-and-nicematrix-package

³⁴Before this version, there was an error when using `nicematrix` with Tikz externalization. In any case, it’s not possible to externalize the Tikz elements constructed by `nicematrix` because they use the options `overlay` and `remember picture`.

Changes between version 2.1.3 and 2.1.4

Replacement of some options `0 { }` in commands and environments defined with `xparse` by `! 0 { }` (because a recent version of `xparse` introduced the specifier `!` and modified the default behaviour of the last optional arguments).

See www.texdev.net/2018/04/21/xparse-optional-arguments-at-the-end

Changes between version 2.1.4 and 2.1.5

Compatibility with the classes `revtex4-1` and `revtex4-2`.

Option `allow-duplicate-names`.

Changes between version 2.1.5 and 2.2

Possibility to draw horizontal dotted lines to separate rows with the command `\hdottedline` (similar to the classical command `\hrule` and the command `\hdashline` of `arydshln`).

Possibility to draw vertical dotted lines to separate columns with the specifier `:"` in the preamble (similar to the classical specifier `|` and the specifier `:` of `arydshln`).

Changes between version 2.2 and 2.2.1

Improvement of the vertical dotted lines drawn by the specifier `:"` in the preamble.

Modification of the position of the dotted lines drawn by `\hdottedline`.

Changes between version 2.2.1 and 2.3

Compatibility with the column type `S` of `siunitx`.

Option `hlines`.

A warning is issued when the `draft` mode is used. In this case, the dotted lines are not drawn.

Changes between version 2.3 and 3.0

Modification of `\Hdotsfor`. Now `\Hdotsfor` erases the `\vlines` (of `|`) as `\hdotsfor` does.

Composition of exterior rows and columns on the four sides of the matrix (and not only on two sides) with the options `first-row`, `last-row`, `first-col` and `last-col`.

Changes between version 3.0 and 3.1

Command `\Block` to draw block matrices.

Error message when the user gives an incorrect value for `last-row`.

A dotted line can no longer cross another dotted line (except the dotted lines drawn by `\cdottedline`, the symbol `:` (in the preamble of the array) and `\line` in `code-after`).

The starred versions of `\Cdots`, `\Ldots`, etc. are now deprecated because, with the new implementation, they become pointless. These starred versions are no longer documented.

The vertical rules in the matrices (drawn by `|`) are now compatible with the color fixed by `colortbl`.

Correction of a bug: it was not possible to use the colon `:` in the preamble of an array when `pdflatex` was used with `french-babel` (because `french-babel` activates the colon in the beginning of the document).

Changes between version 3.1 and 3.2 (and 3.2a)

Option `small`.

Changes between version 3.2 and 3.3

The options `first-row`, `last-row`, `first-col` and `last-col` are now available in the environments `{NiceMatrix}`, `{pNiceMatrix}`, `{bNiceMatrix}`, etc.

The option `columns-width=auto` doesn't need any more a second compilation.

The options `renew-dots`, `renew-matrix` and `transparent` are now available as package options (as said in the documentation).

The previous version of `nicematrix` was incompatible with a recent version of `expl3` (released 2019/09/30). This version is compatible.

Changes between version 3.3 and 3.4

Following a discussion on TeX StackExchange³⁵, optimization of Tikz externalization is disabled in the environments of `nicematrix` when the class `standalone` or the package `standalone` is used.

Changes between version 3.4 and 3.5

Correction on a bug on the two previous versions where the `code-after` was not executed.

Changes between version 3.5 and 3.6

LaTeX counters `iRow` and `jCol` available in the cells of the array.

Addition of `\normalbaselines` before the construction of the array: in environments like `{align}` of `amsmath` the value of `\baselineskip` is changed and if the options `first-row` and `last-row` were used in an environment of `nicematrix`, the position of the delimiters was wrong.

A warning is written in the `.log` file if an obsolete environment is used.

There is no longer artificial errors `Duplicate-name` in the environments of `amsmath`.

Changes between version 3.6 and 3.7

The four “corners” of the matrix are correctly protected against the four codes: `code-for-first-col`, `code-for-last-col`, `code-for-first-row` and `code-for-last-row`.

New command `\pAutoNiceMatrix` and its variants (suggestion of Christophe Bal).

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³⁵cf. tex.stackexchange.com/questions/510841/nicematrix-and-tikz-external-optimize

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